

# Information Visualization

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@TWIlyY29

minard.txt \*

```
1 basic
2 input,
3 (lonc latc city$ lont temp days date$ lonp latp surviv direc$ division),
4 (#4 #5 > $12 >> #5 #5 $8 #6 #6 >> #6 >> $1 #3)
5 save minard
6 run
7 24.0 55.0 Kowno      37.6   0    6 Oct 18 24.0 54.9 340000 A 1
8 25.3 54.7 Wilna      36.0   0    6 Oct 24 24.5 55.0 340000 A 1
9 26.4 54.4 Smorgoni   33.2  -9   16 Nov  9 25.5 54.5 340000 A 1
10 26.8 54.3 Molodexno  32.0  -21   5 Nov 14 26.0 54.7 320000 A 1
11 27.7 55.2 Gloubokoe  29.2  -11   10          27.0 54.8 300000 A 1
12 27.6 53.9 Minsk      28.5  -20   4 Nov 28 28.0 54.9 280000 A 1
13 28.5 54.3 Studienska 27.2  -24   3 Dec  1 28.5 55.0 240000 A 1
14 28.7 55.5 Polotzk     26.7  -30   5 Dec  6 29.0 55.1 210000 A 1
15 29.2 54.4 Bobr       25.3  -26   1 Dec  7 30.0 55.2 180000 A 1
16 30.2 55.3 Witebsk     30.3 55.3 175000 A 1
17 30.4 54.5 Orscha     32.0 54.8 145000 A 1
18 30.4 53.9 Mohilow     33.2 54.9 140000 A 1
19 32.0 54.8 Smolensk   34.4 55.5 127100 A 1
20 33.2 54.9 Dorogobouge 35.5 55.4 100000 A 1
21 34.3 55.2 Wixma       36.0 55.5 100000 A 1
22 34.4 55.5 Chjat       37.6 55.8 100000 R 1
23 36.0 55.5 Mojaisk     37.5 55.7 98000 R 1
24 37.6 55.8 Moscou      37.0 55.0 97000 R 1
25 36.6 55.3 Tarantino   36.8 55.0 96000 R 1
26 36.5 55.0 Malo-jarosewli 35.4 55.3 87000 R 1
27 33.3 54.8 37000 R 1
28 33.3 54.8 37000 R 1
```

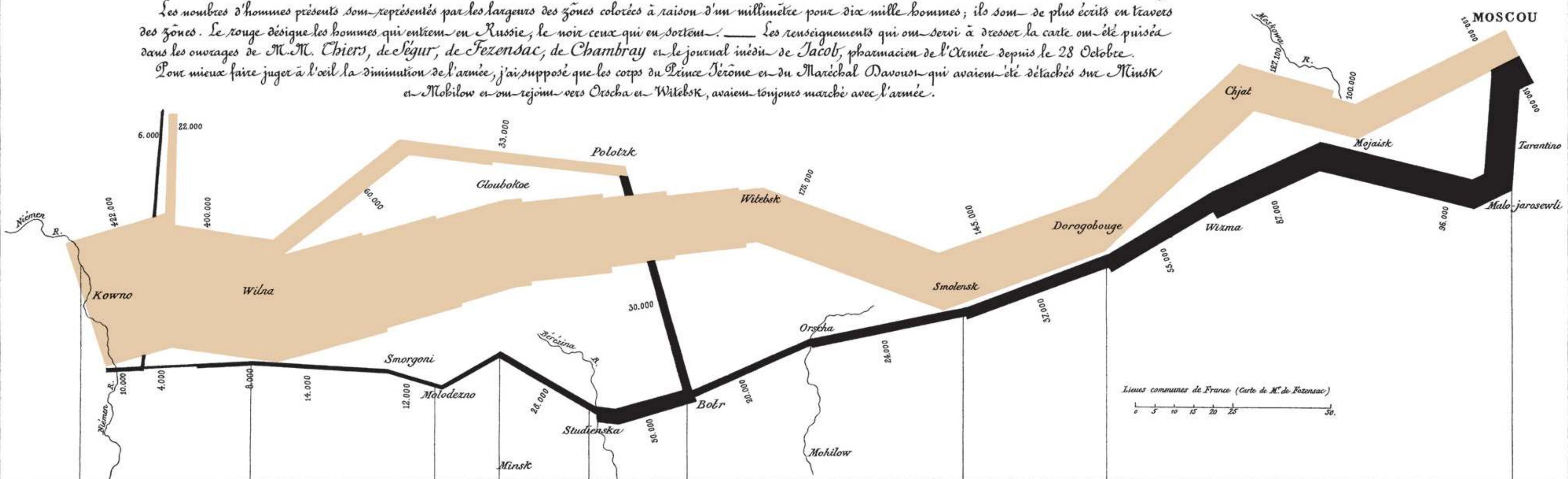
# Carte Figurative des pertes successives en hommes de l'Armée Française dans la Campagne de Russie 1812 ~ 1813.

Dressée par M. Minard, Inspecteur Général des Ponts et Chaussées en retraite

Paris, le 20 Novembre 1869.

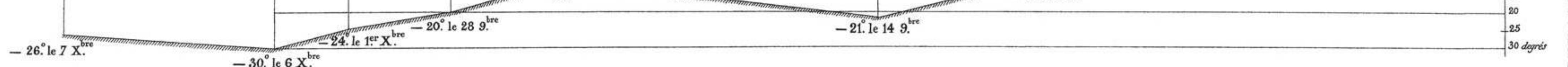
Les nombres d'hommes présents sont représentés par les largeurs des zones colorées à raison d'un millimètre pour dix mille hommes ; ils sont de plus écrits en travers des zones. Le rouge désigne les hommes qui entrent en Russie, le noir ceux qui en sortent. Les renseignements qui ont servi à dresser la carte ont été puisés dans les ouvrages de M. M. Chiers, de Ségur, de Fezensac, de Chambray et le journal inédit de Jacob, pharmacien de l'Armée depuis le 28 Octobre.

Pour mieux faire juger à l'œil la diminution de l'armée, j'ai supposé que les corps du Prince Jérôme et du Maréchal Davout qui avaient été détachés sur Minsk en Mohilow et qui rejoignirent Orscha en Witebsk, avaient toujours marché avec l'armée.



## TABLEAU GRAPHIQUE de la température en degrés du thermomètre de Réaumur au dessous de zéro.

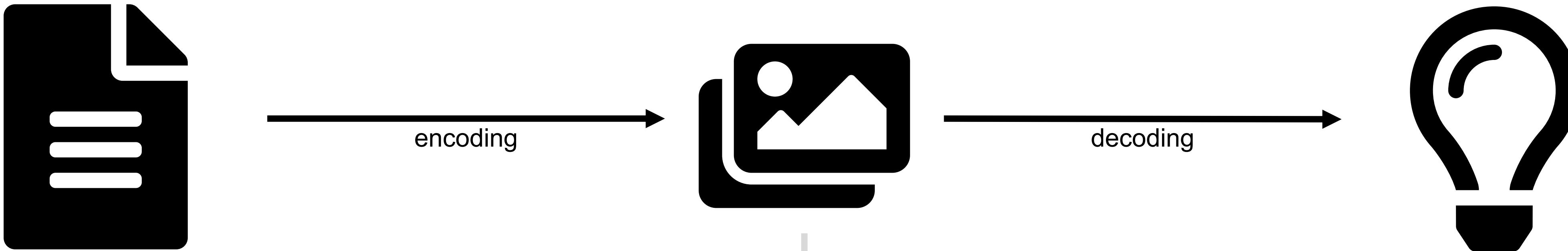
Les Cosaques passent au galop  
le Niemen gelé.



Autog. par Regnier, 8. Pas. S<sup>e</sup> Marie S<sup>t</sup> Gain à Paris.

Imp. Lith. Regnier et Dourdet.

# Information Visualization is a Form of Communication



Encoding:

Multivariate data is represented in two-dimensional space

Goal:

Show the data and avoid distortion

Reveal different levels of detail

Induce the viewer to think about the substance of data

Tell a story with your data

Decoding:

Derive information from data

How our brain works:

Brain is great at processing pictures (high bandwidth)

People think in pictures

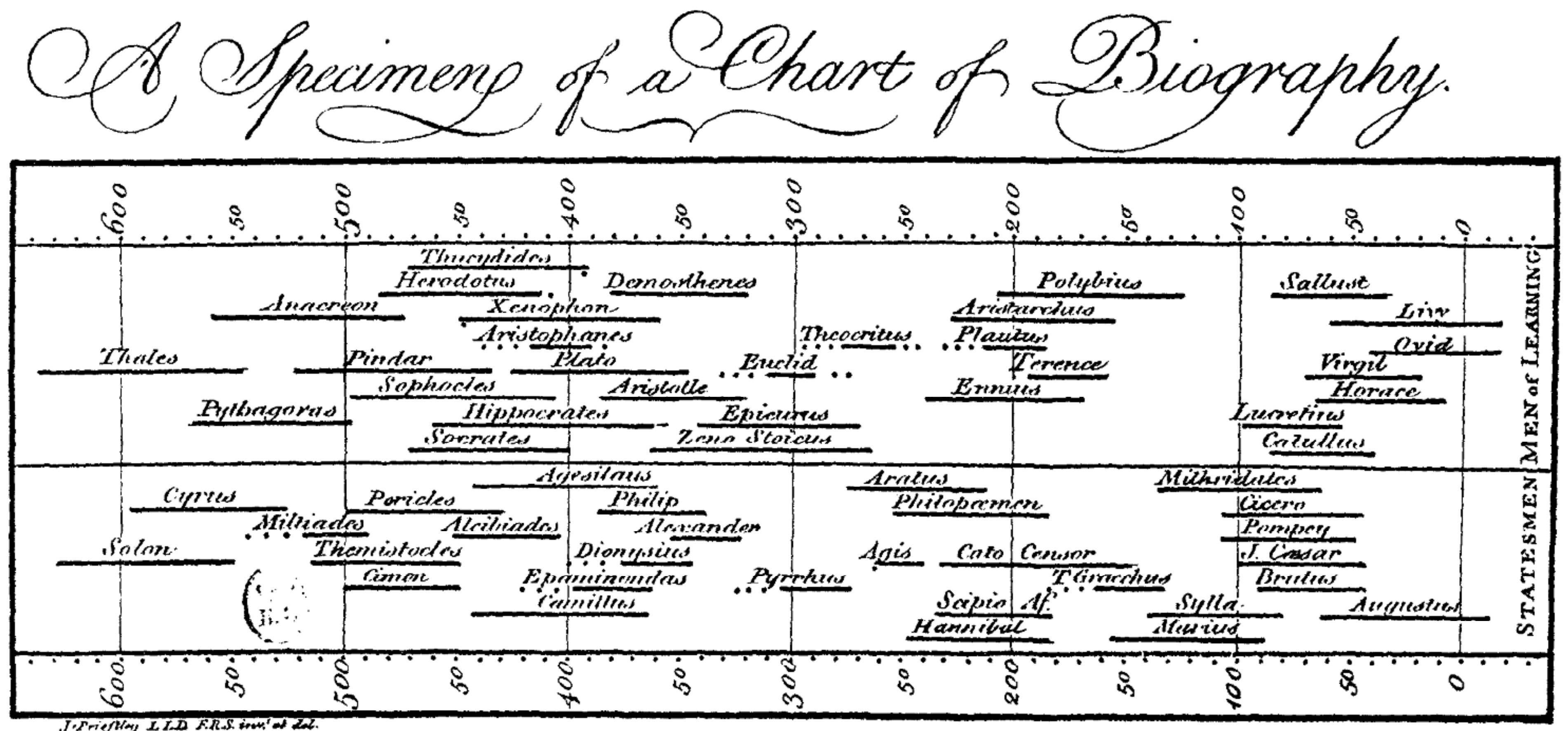
Pattern recognition

Pre-attentive perception

# Joseph Priestley (1733-1804)

English chemist, natural philosopher, theologian, political theorist...

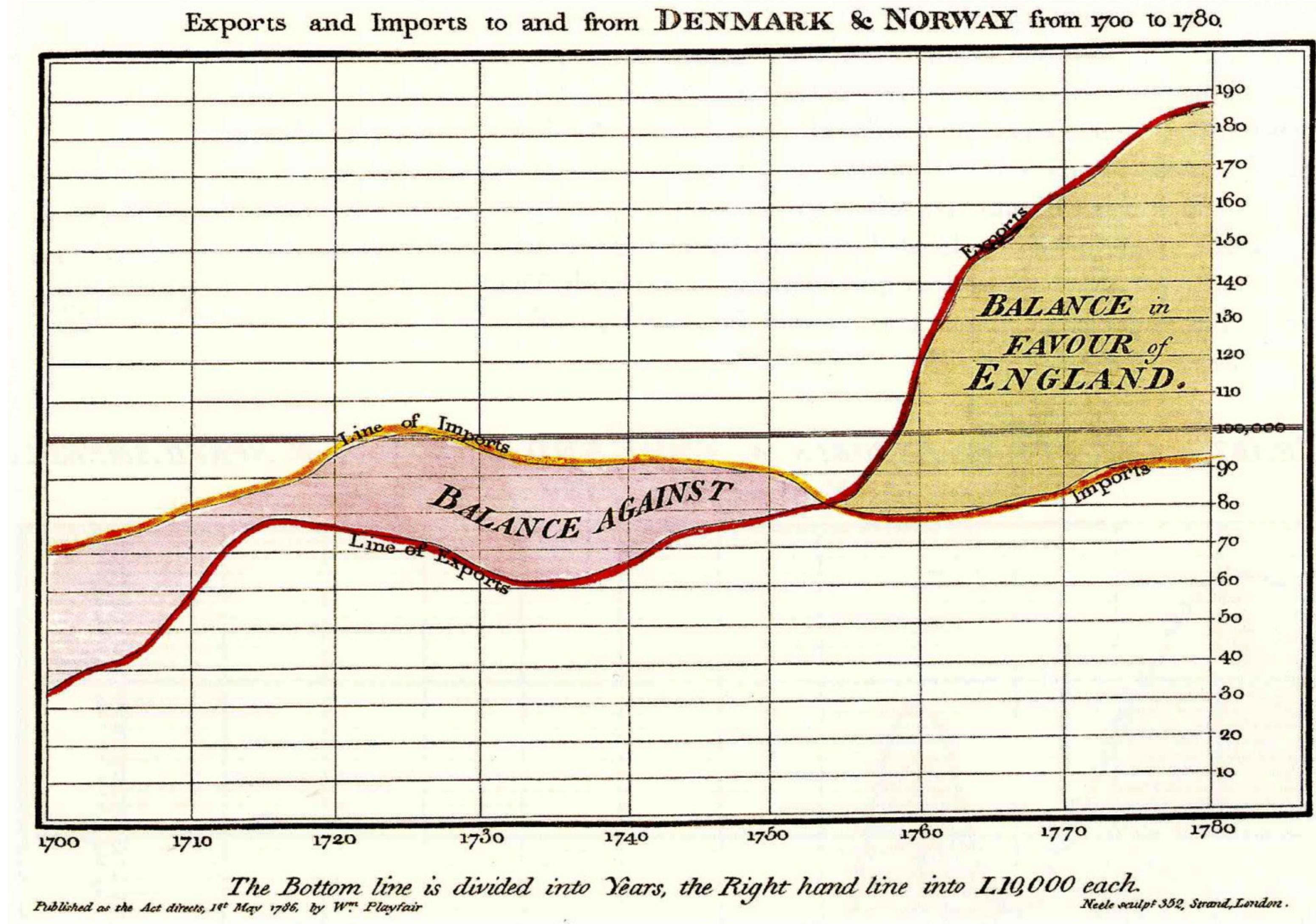
Created the first timeline chart



# William Playfair (1759-1823)

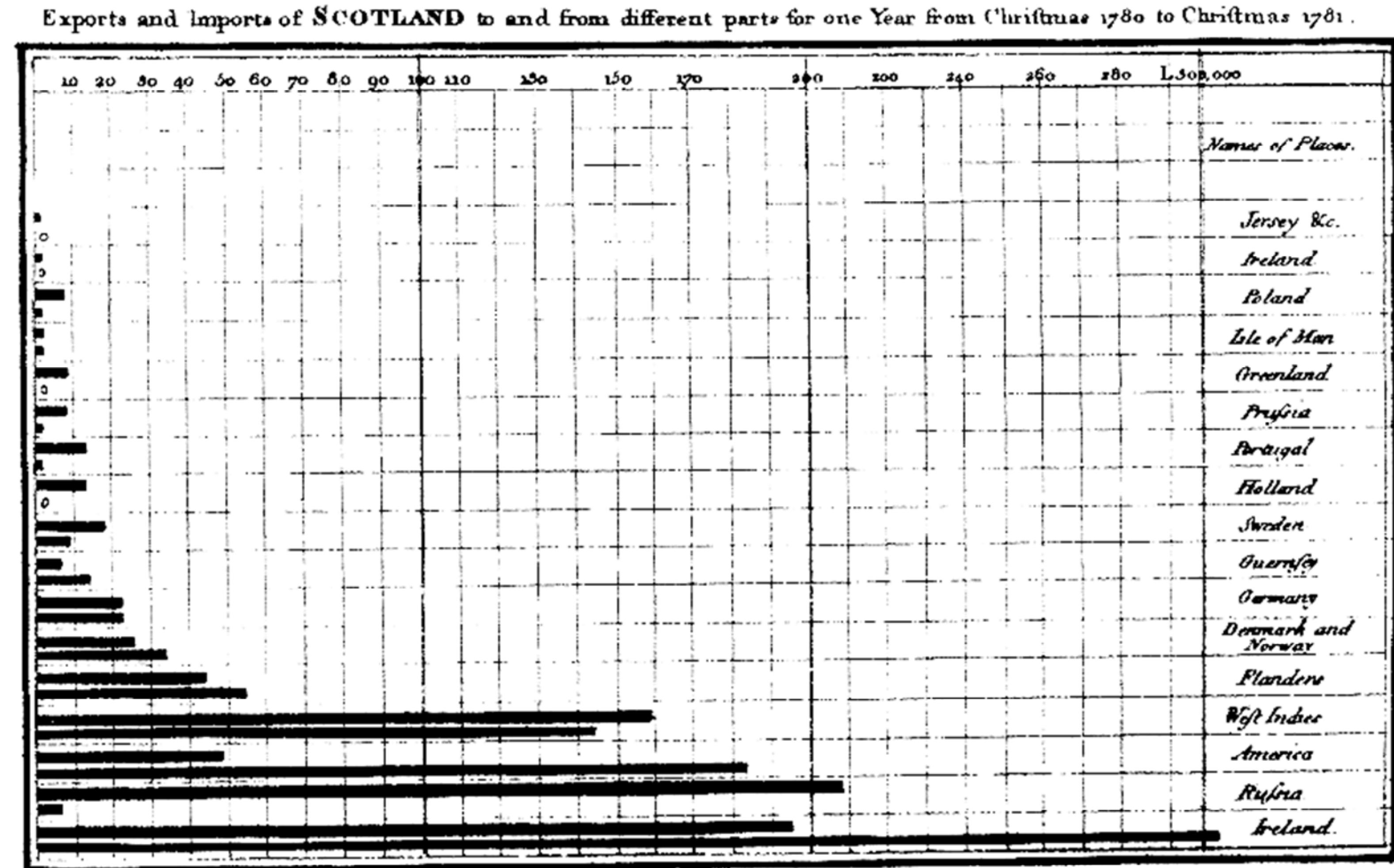
Founder of graphical statistics

Commercial and  
Political Atlas, 1786



# William Playfair (1759-1823)

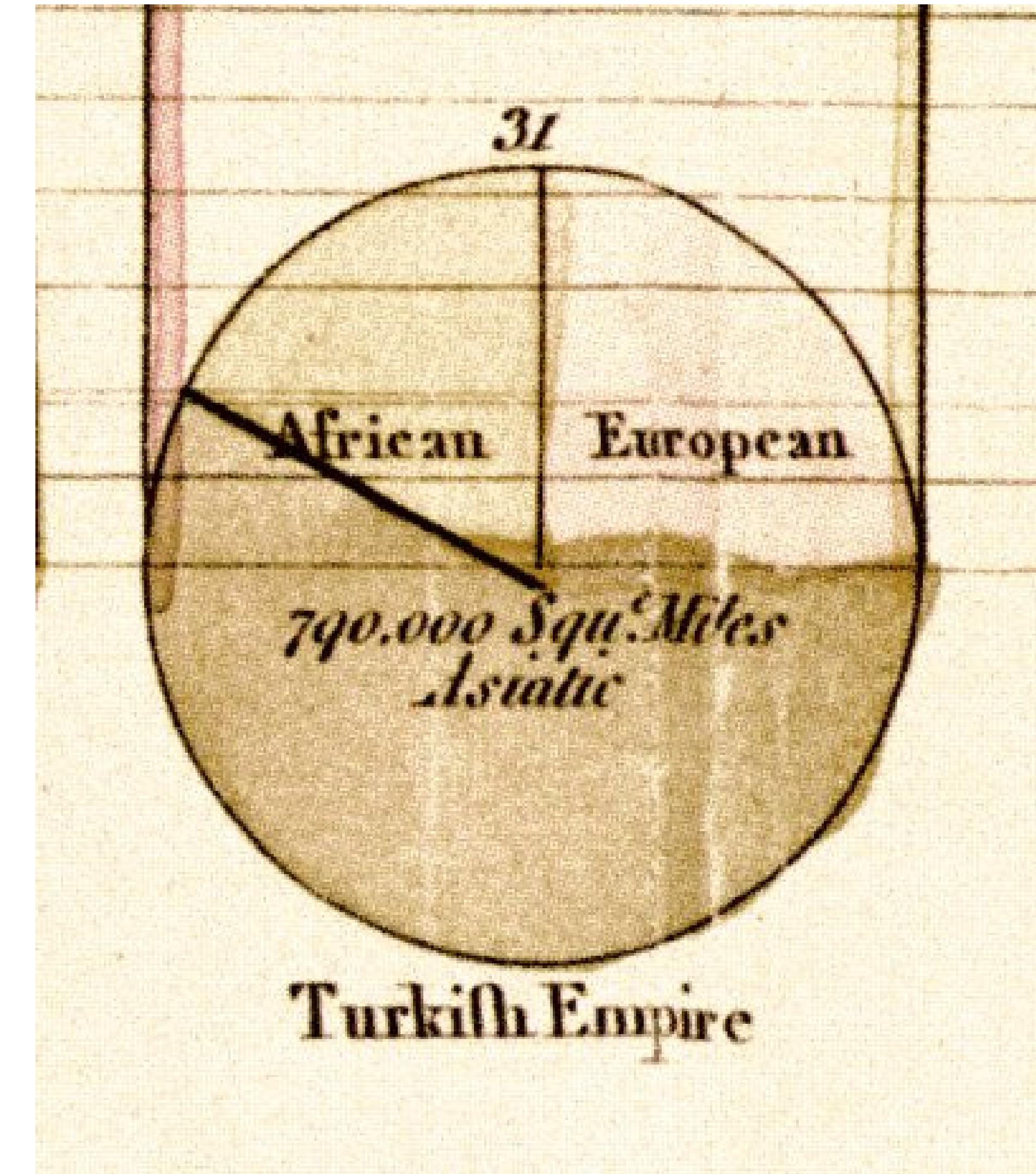
1786: Bar Chart



The upright divisions are Ten Thousand Pounds each. The Black Lines are Exports the Ribbed lines Imports.  
Published in the Edinburgh Journal, 1781 by W<sup>m</sup> Playfair  
No. 10, Strand, London.

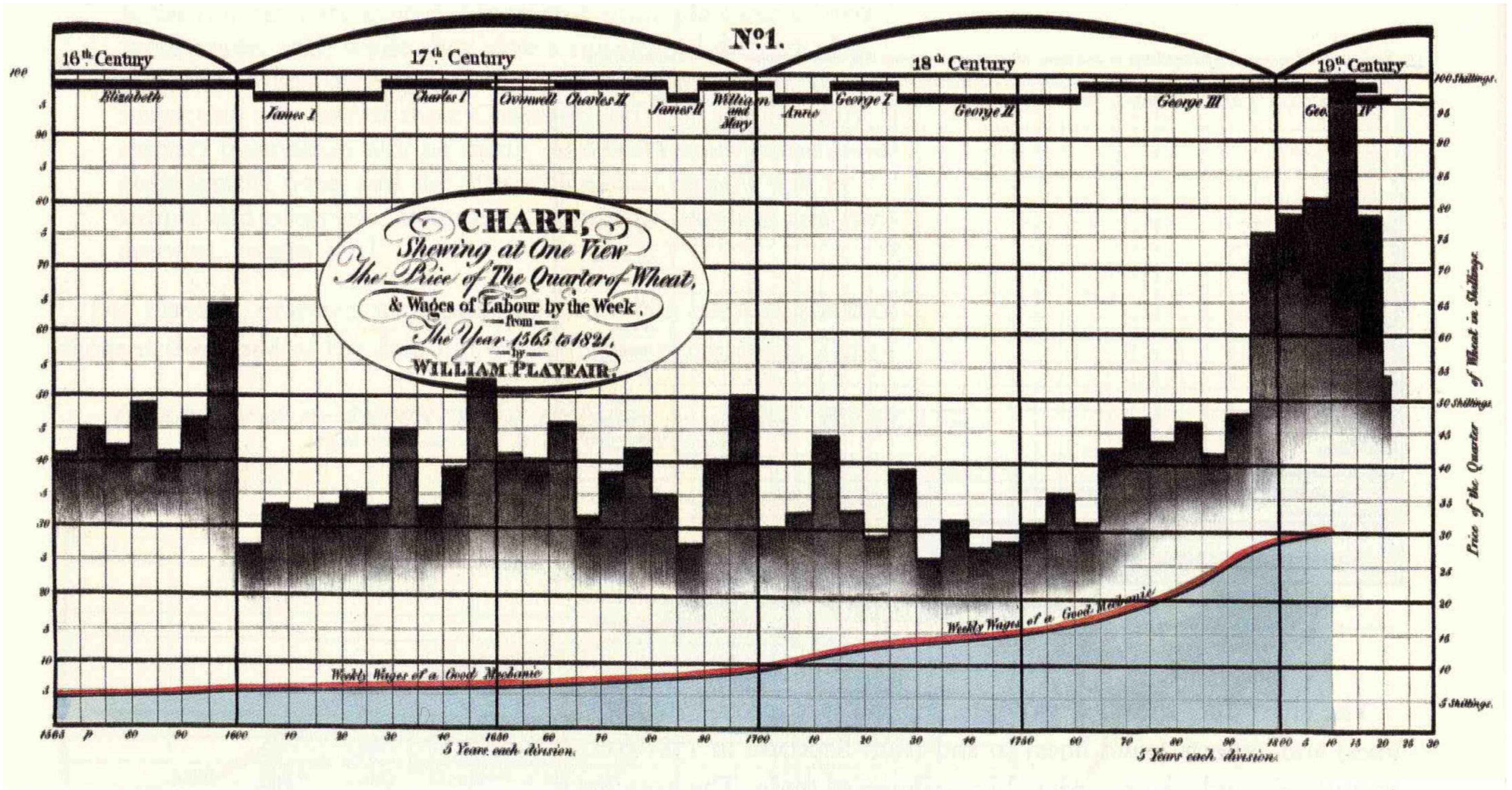
# William Playfair (1759-1823)

1801: Pie Chart and Circle Graph



# William Playfair (1759-1823)

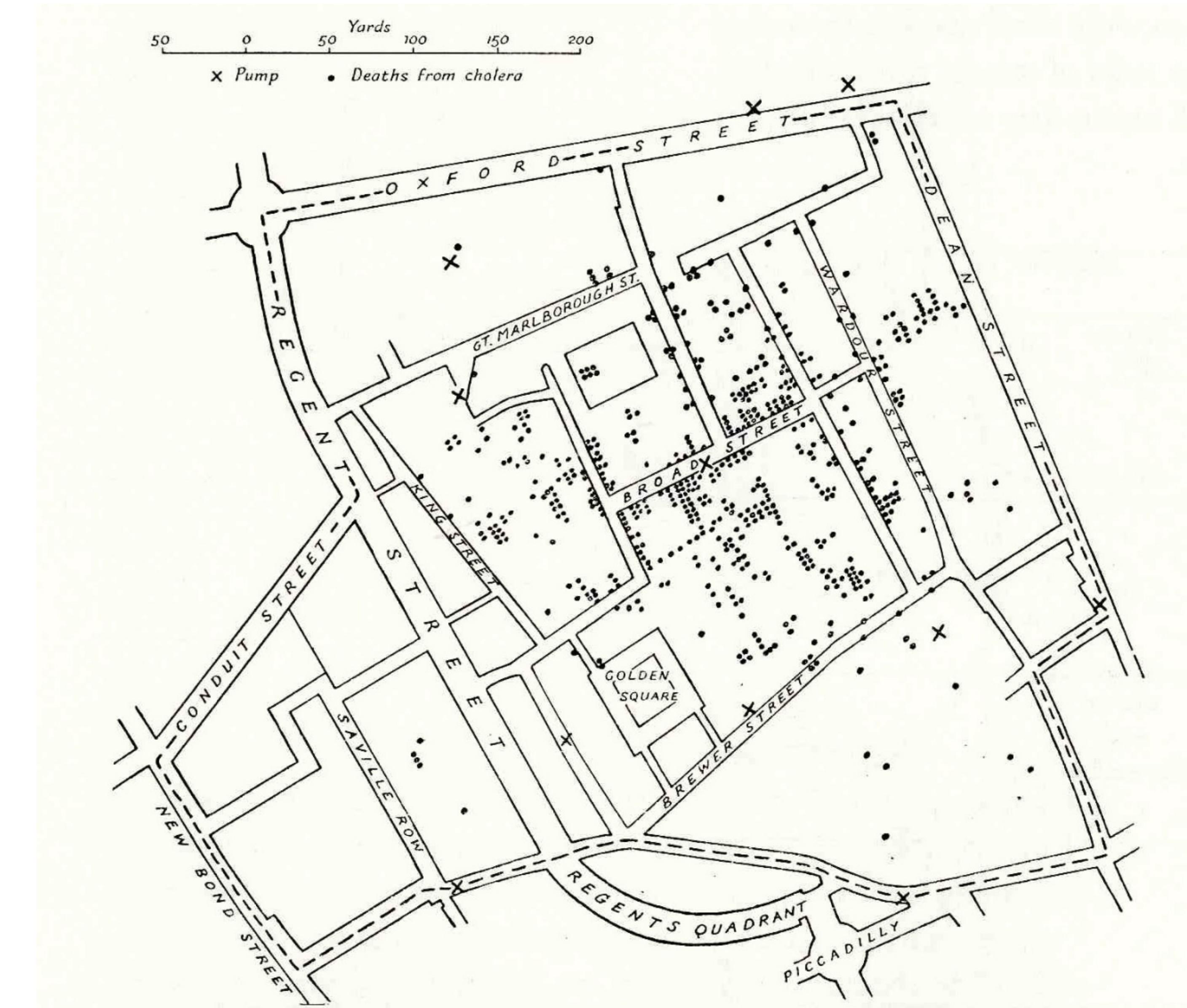
1821: Multivariate Visualization



# John Snow (1813-1858)

English physician

Data visualization for reasoning

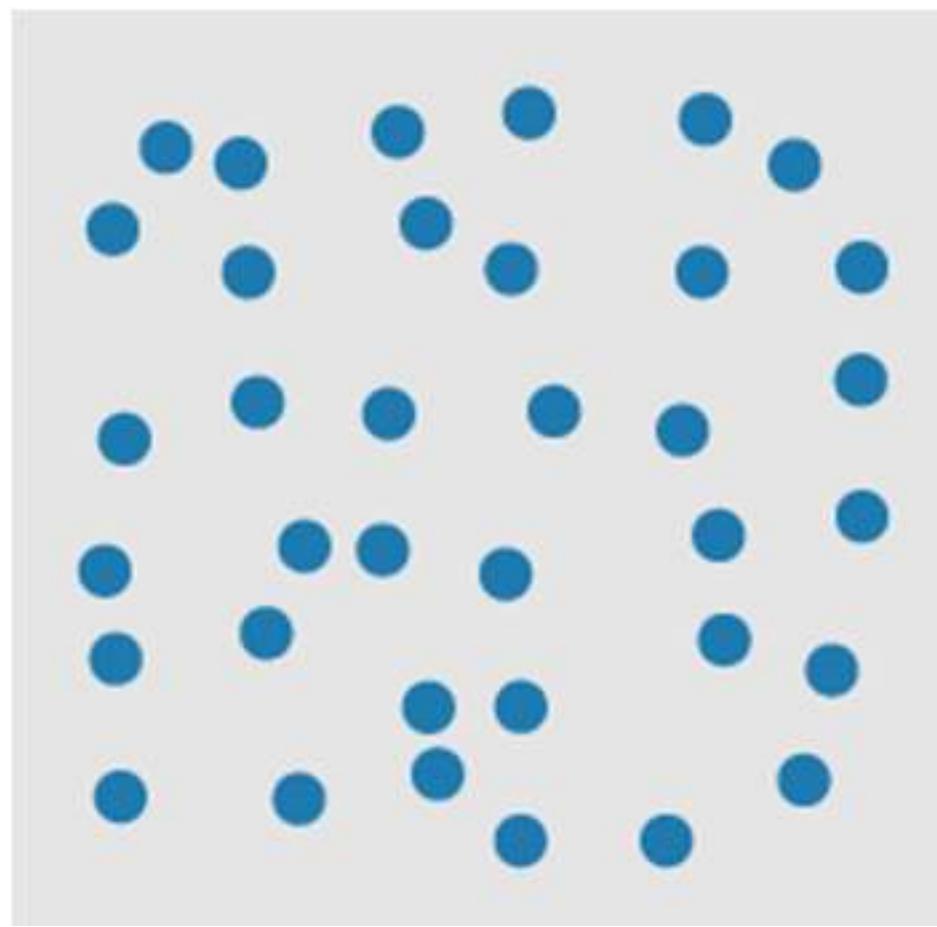


# Highlighting: Preattentive Perception

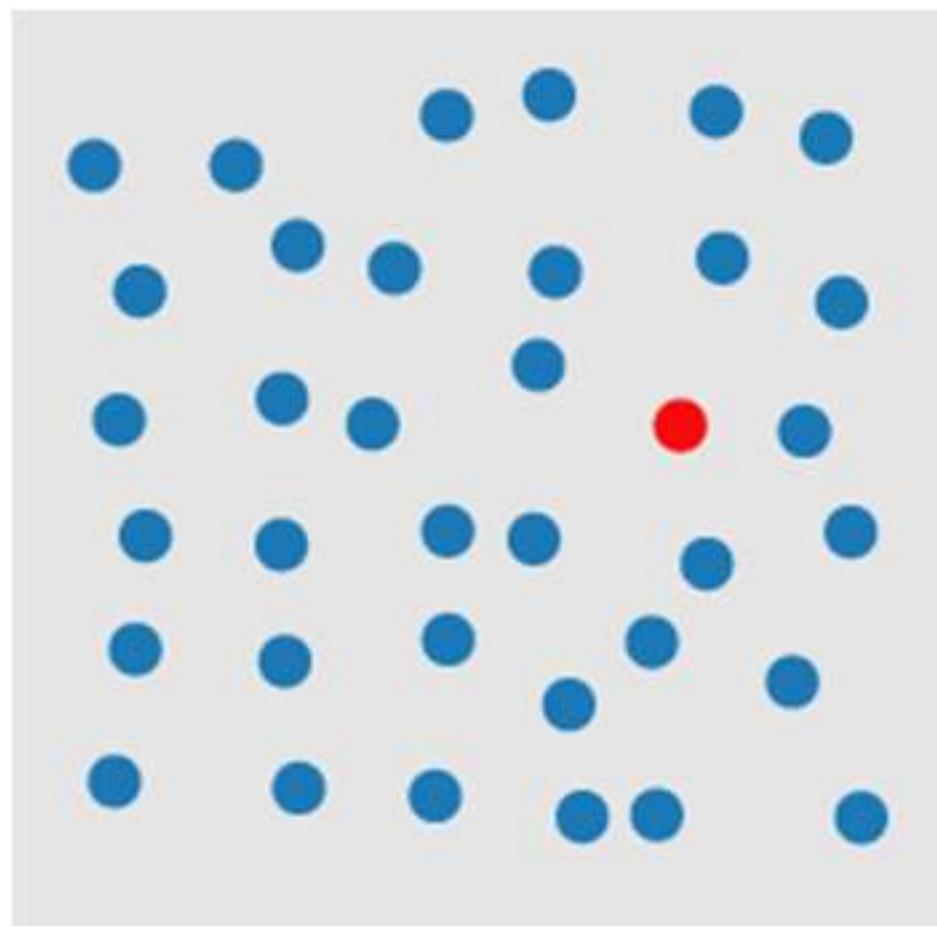
# Do you see a red circle?

A preattentive task coming up...

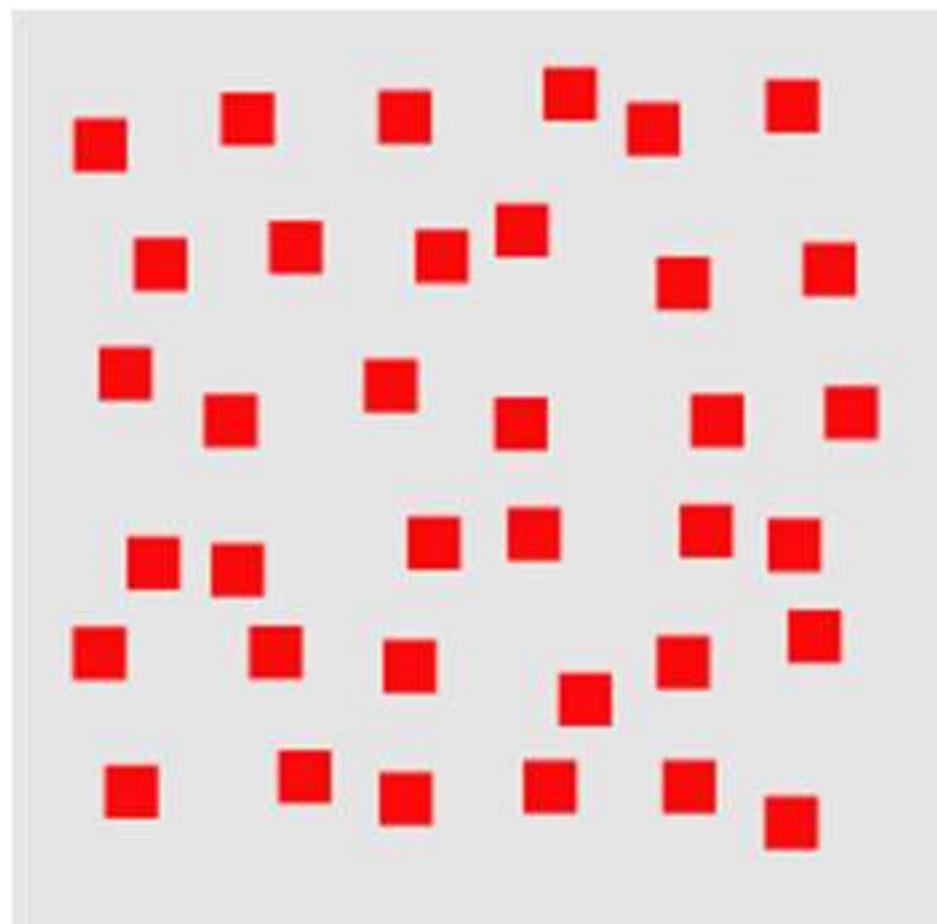
You will see a series of pictures, some with a red circle in it.



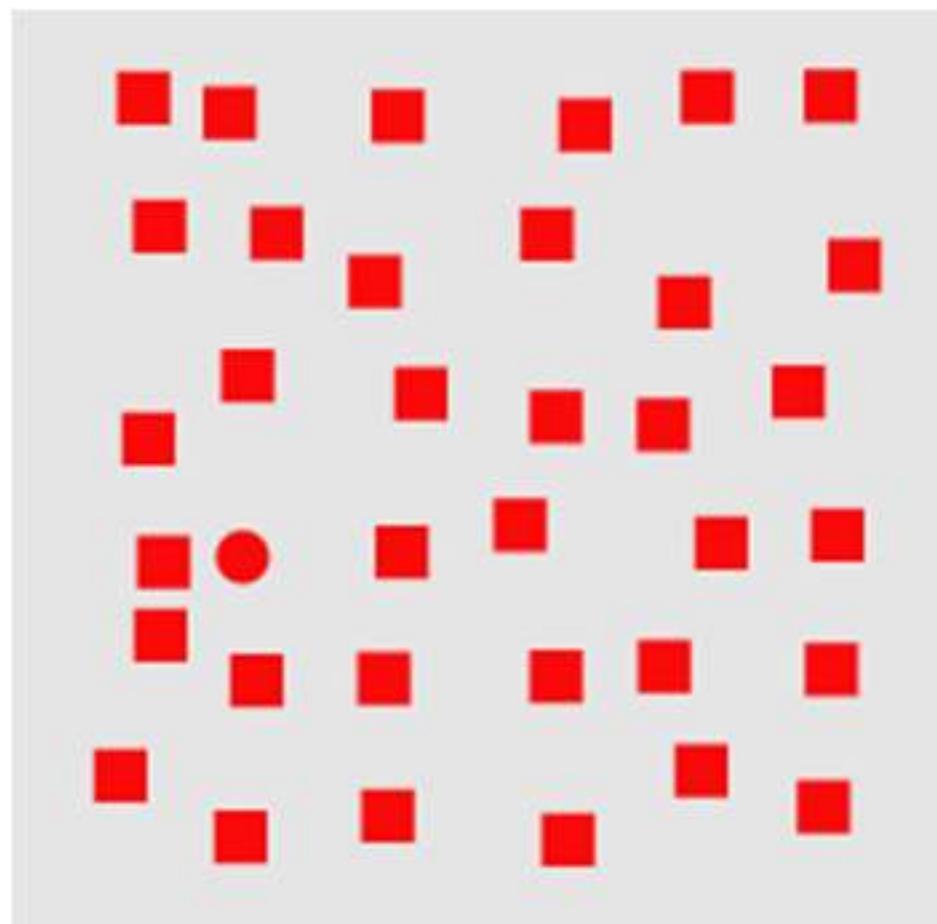




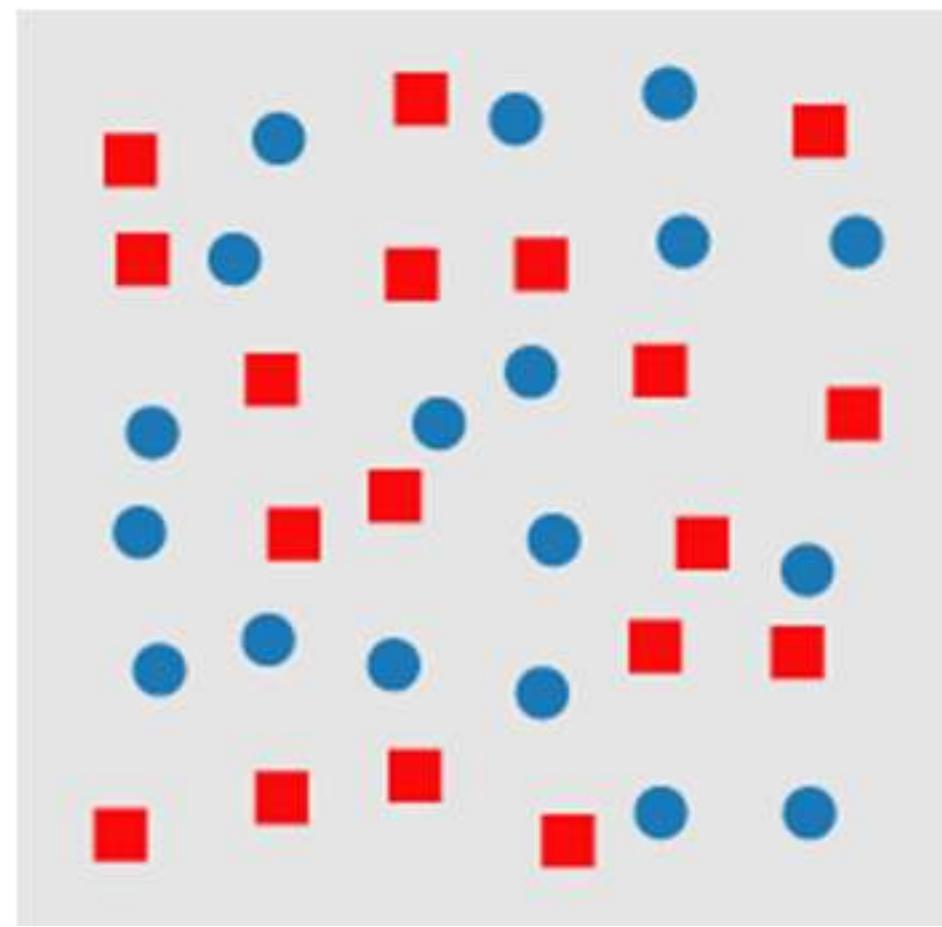




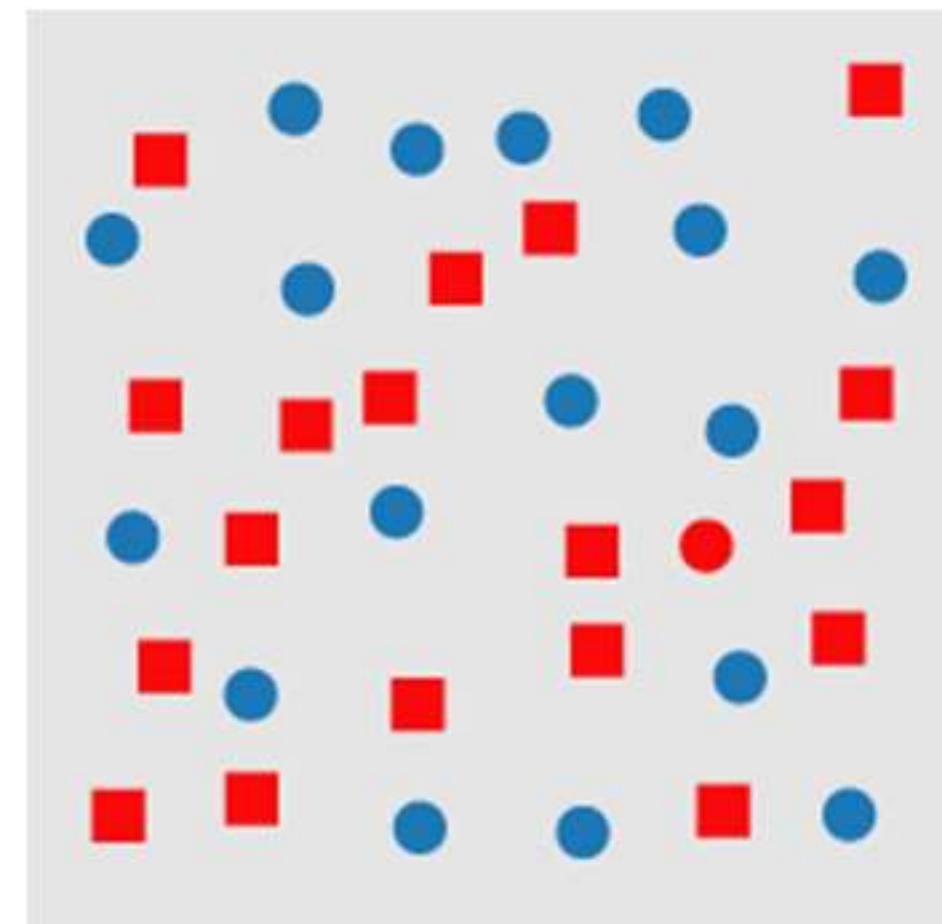










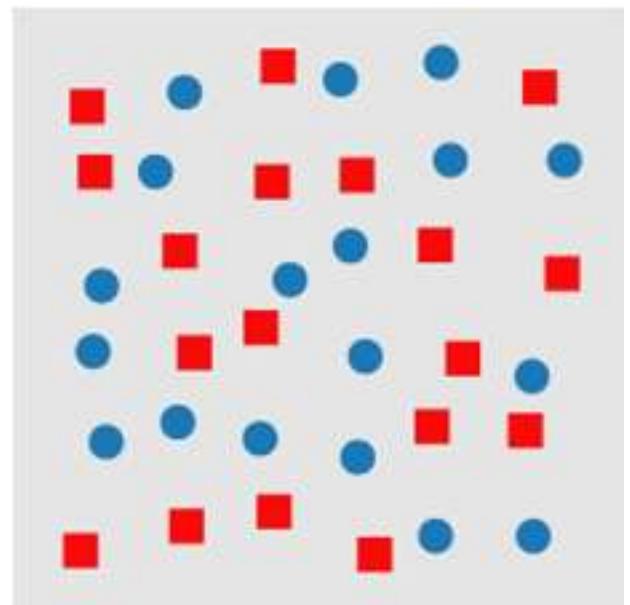
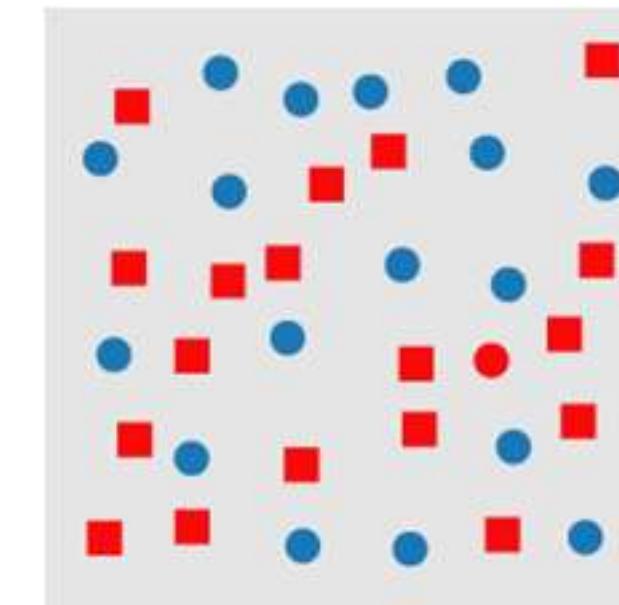
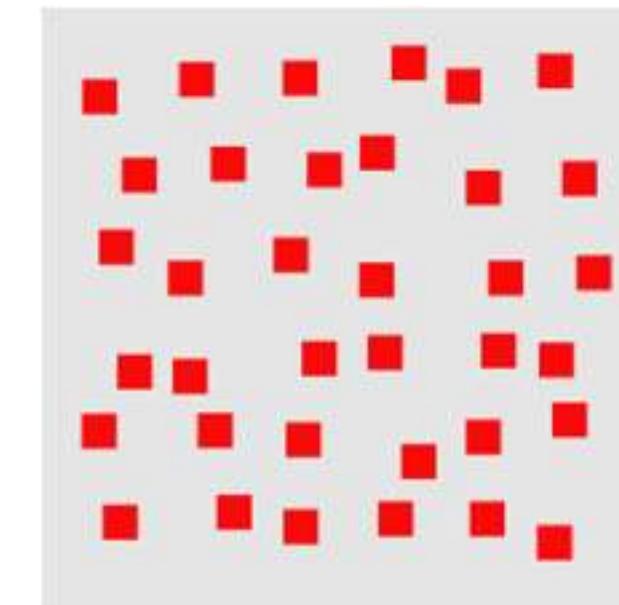
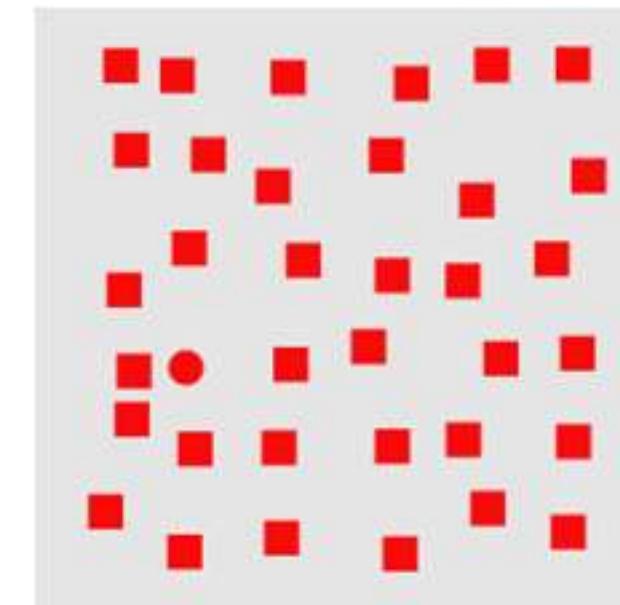
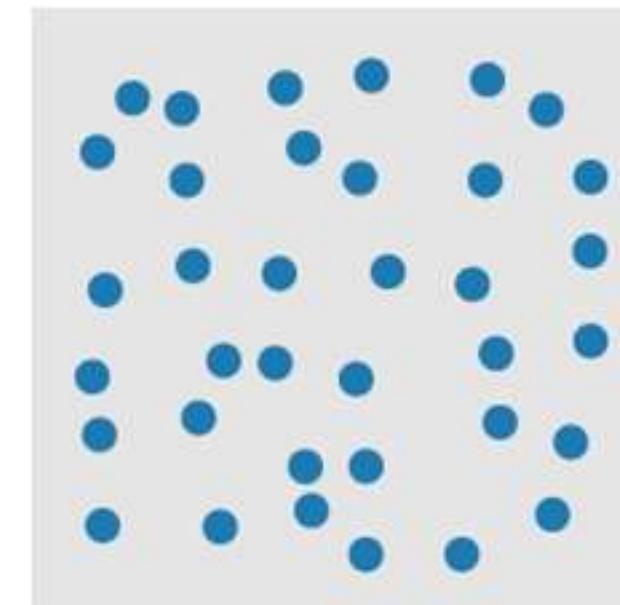
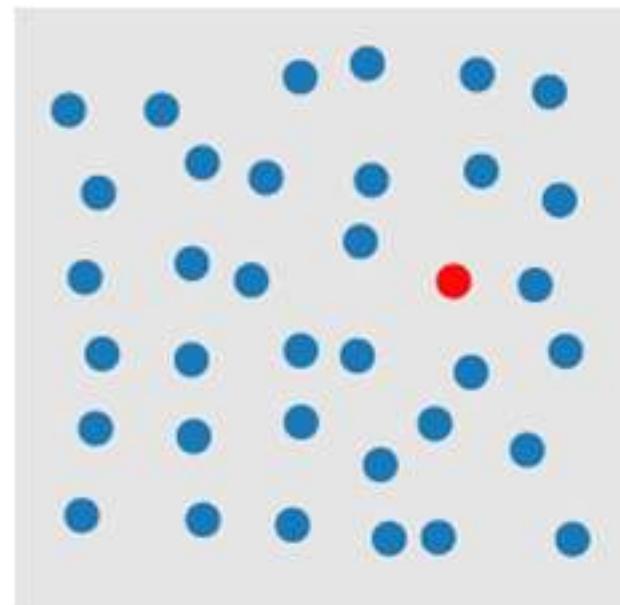




# Did you see a red circle?

A unique visual property in the target allows it to „pop out“ of a display

Combination of non-unique features cannot be processed preattentively



# Preattentive Processing

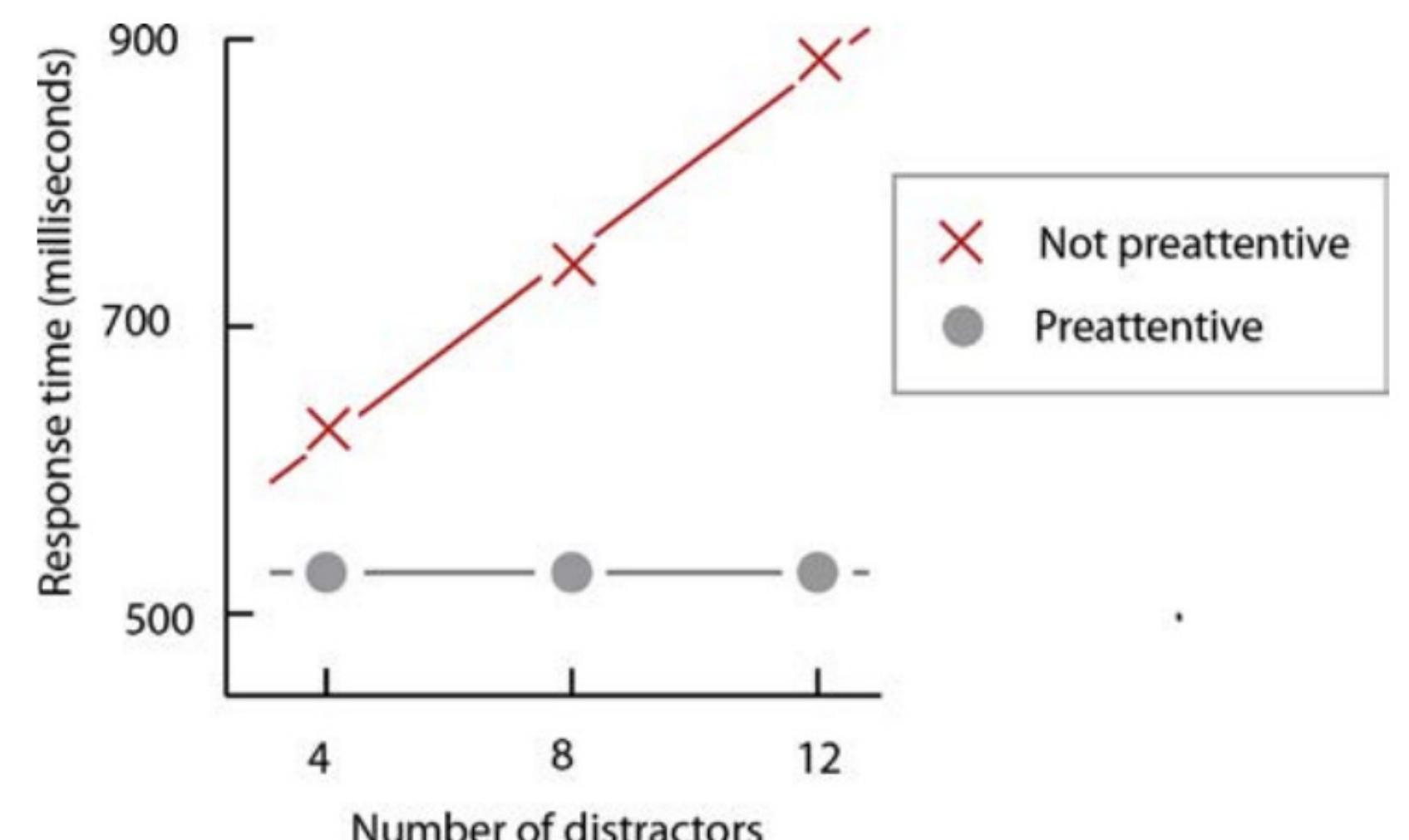
Neuroscientific concept

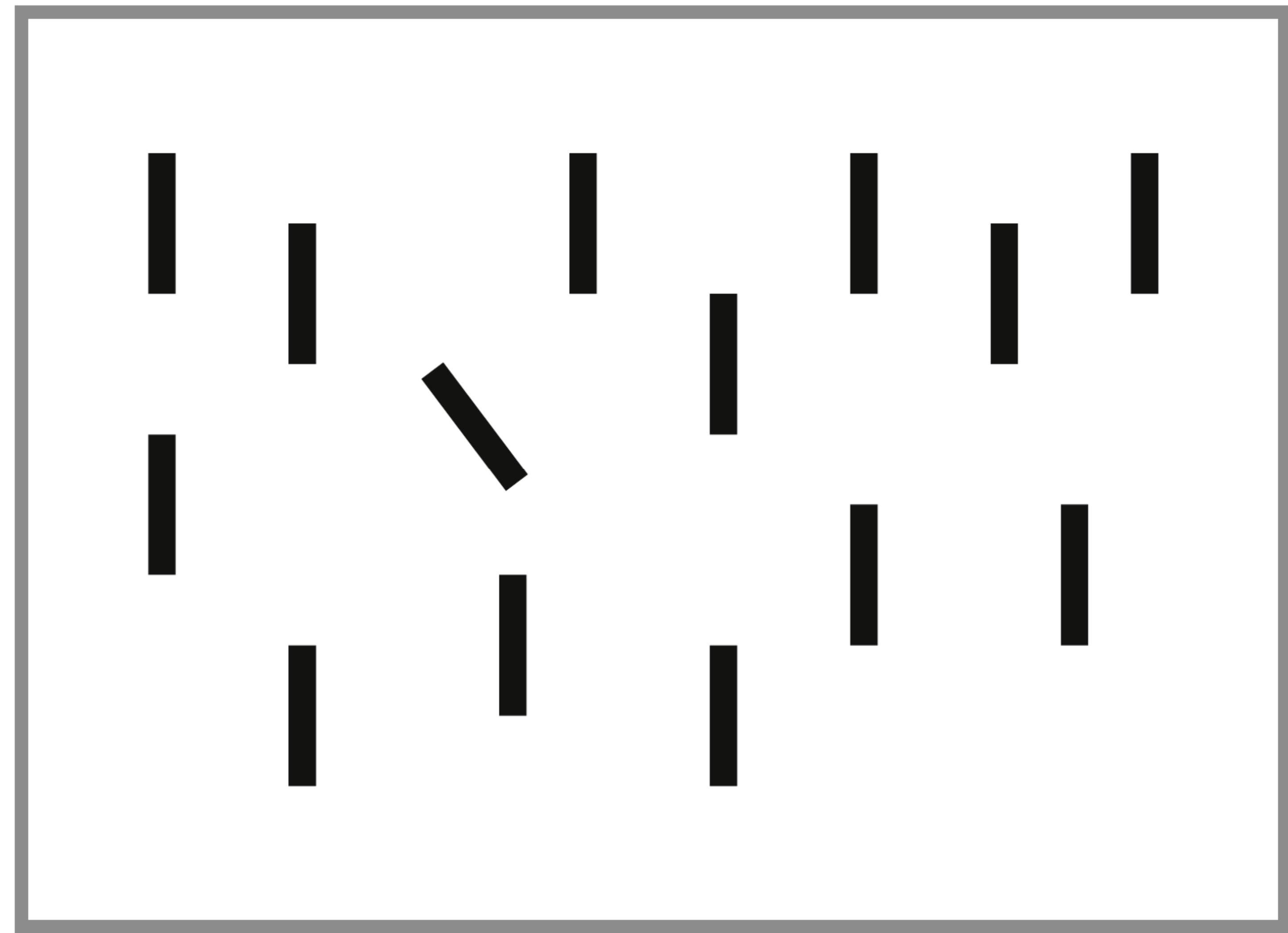
Can be thought of to occur before conscious attention

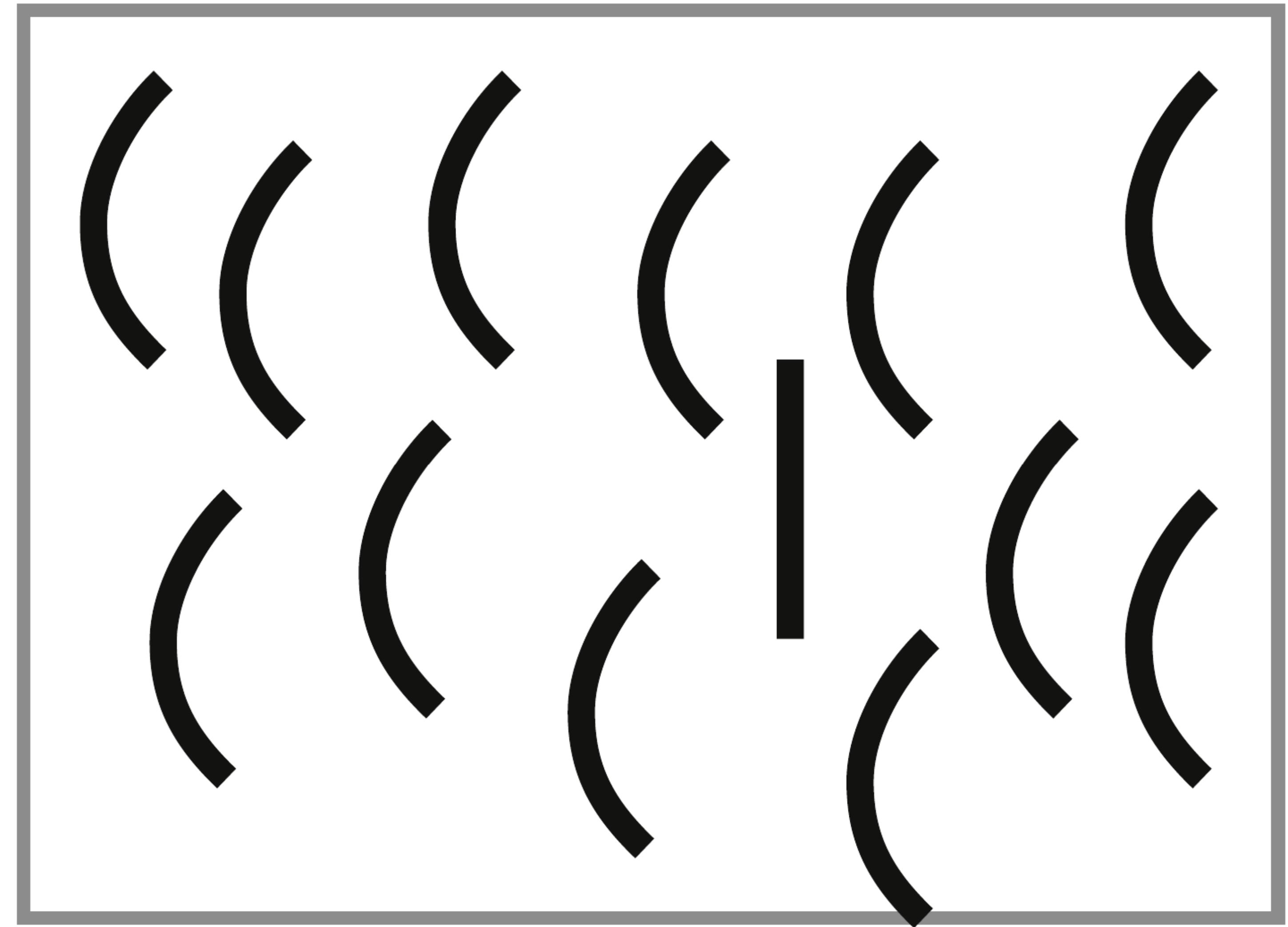
Usually detected by measuring the time to find a target element among distractors

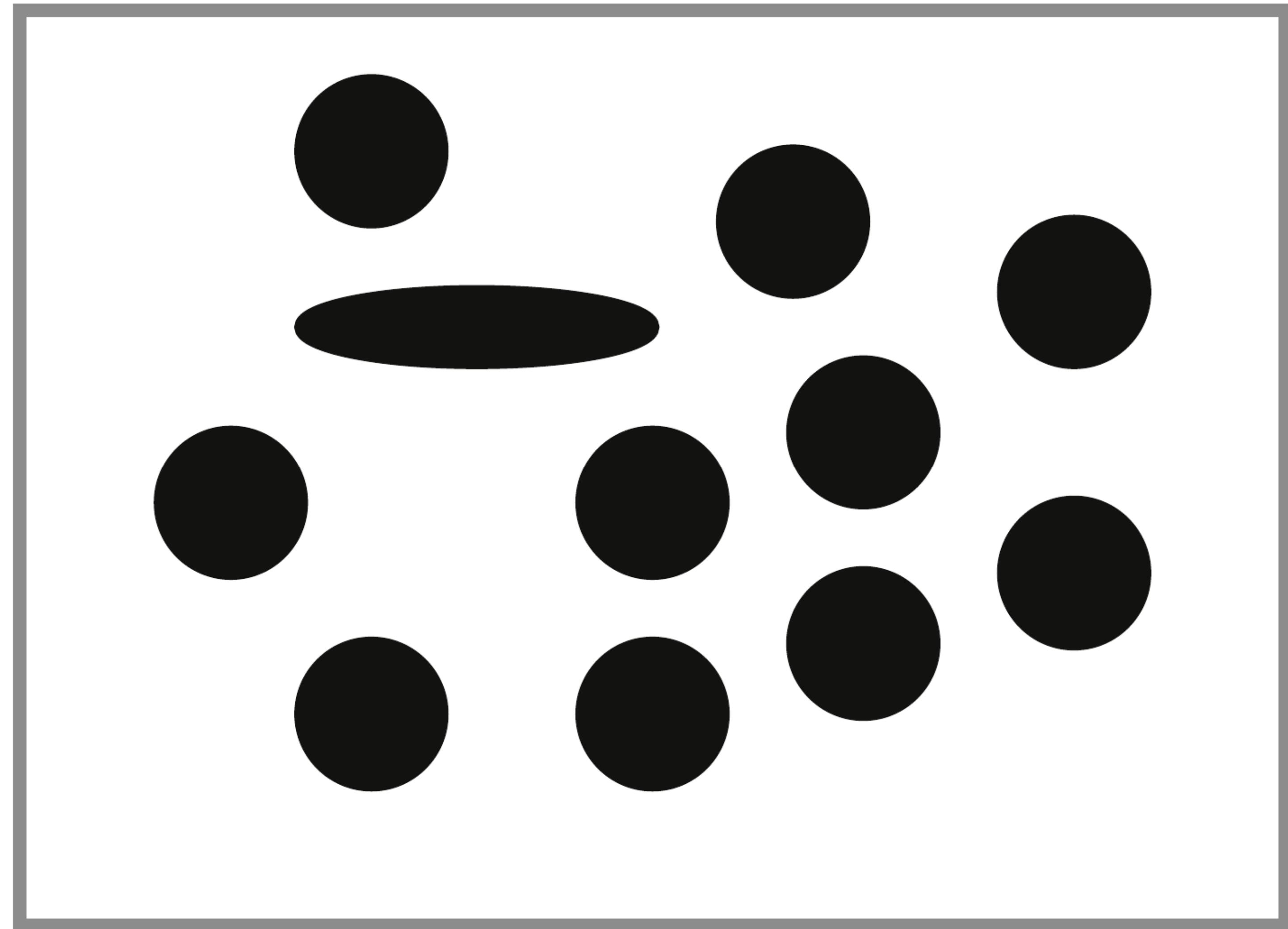
Exploited in information visualization to show things „at a glance“

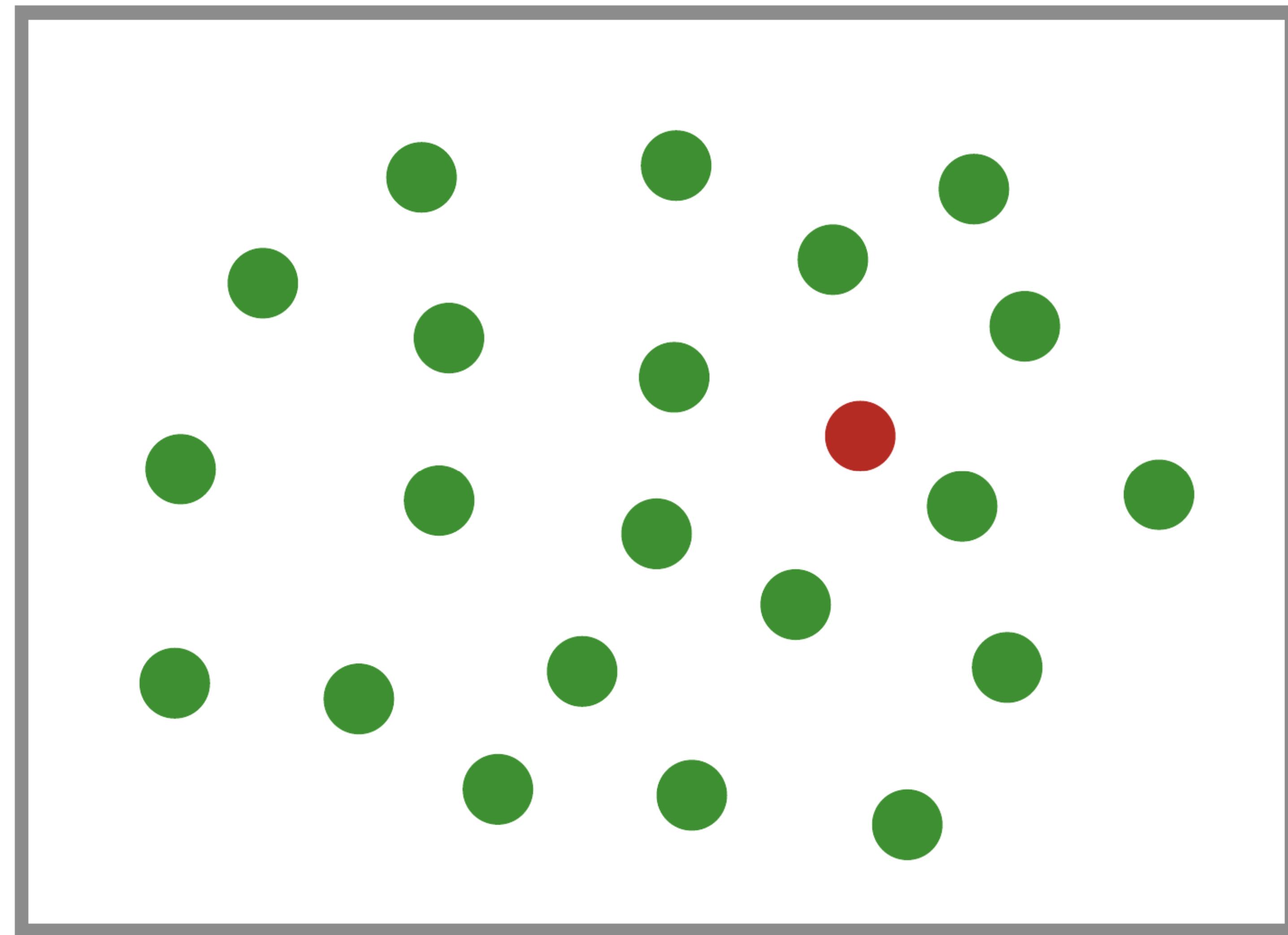
- Element detection
- Grouping
- Value Estimation
- Importance

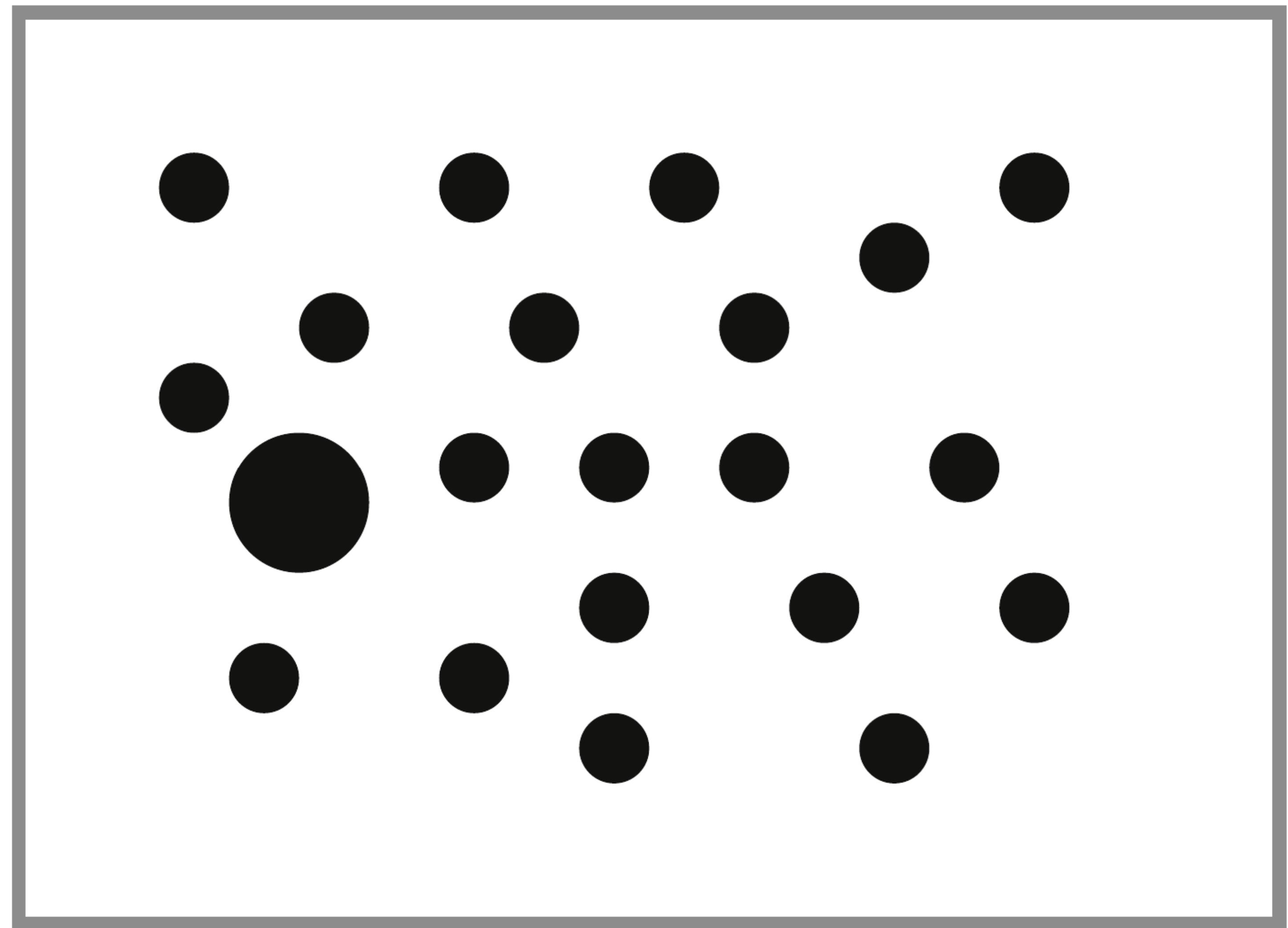


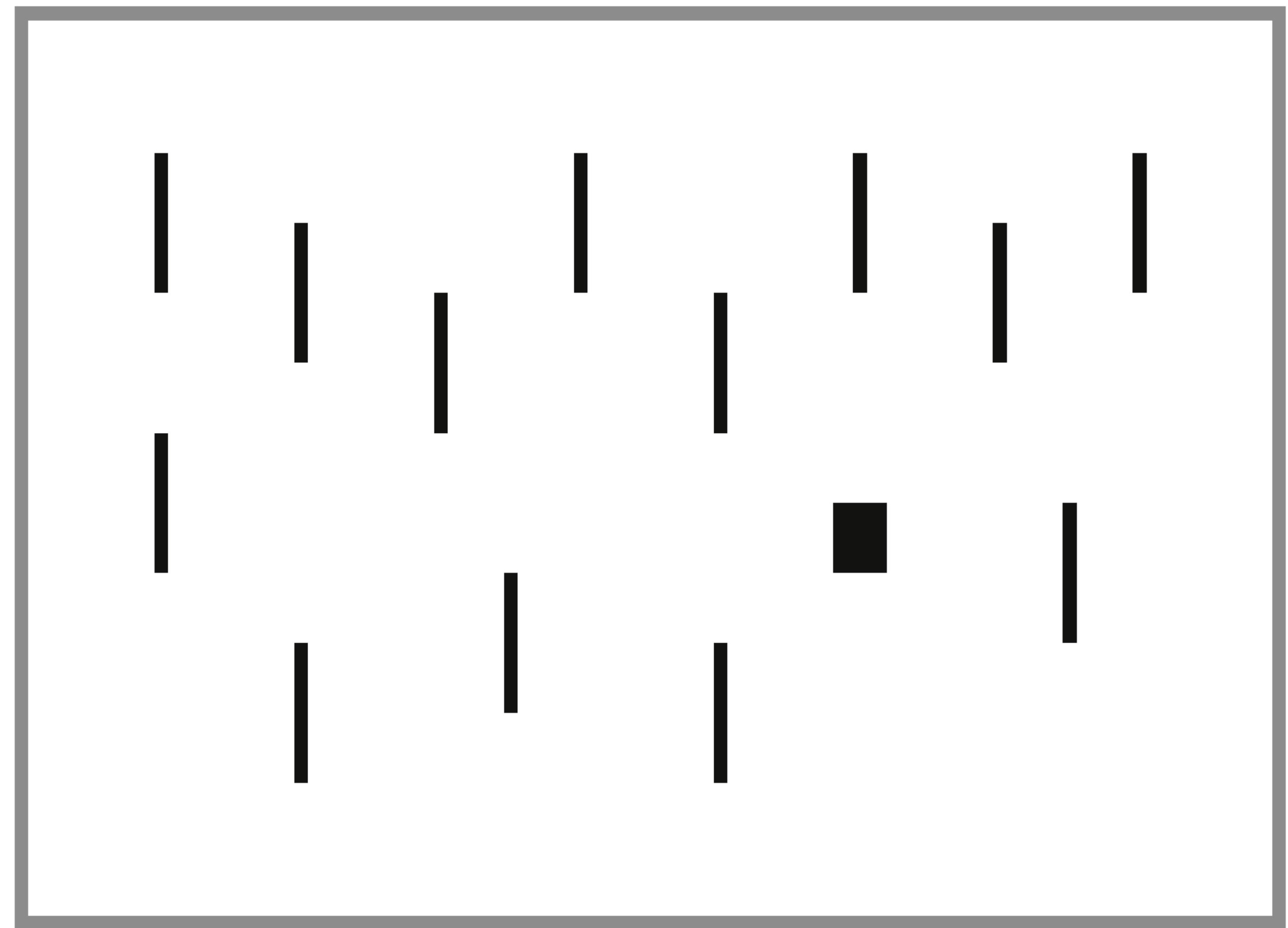


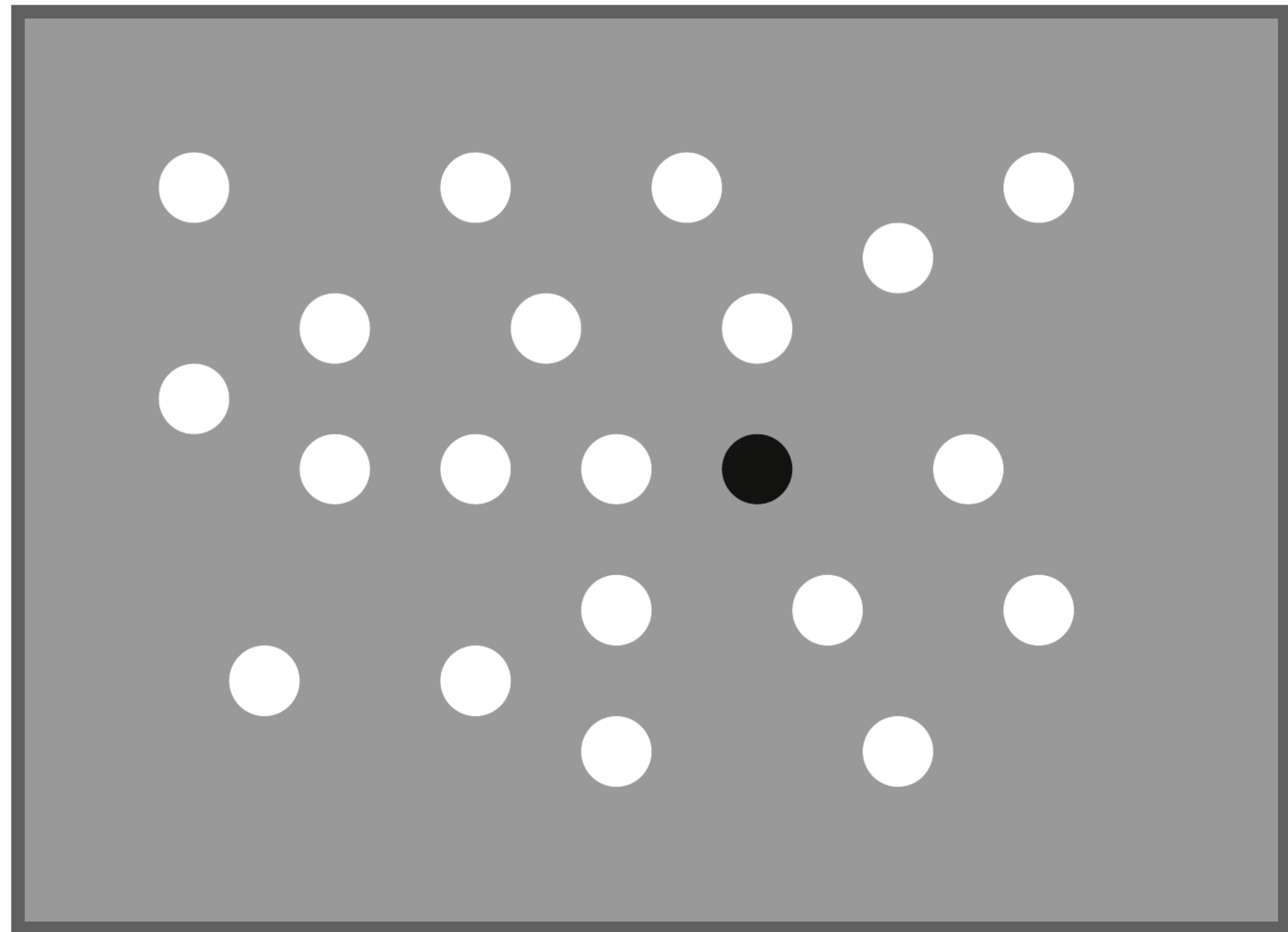


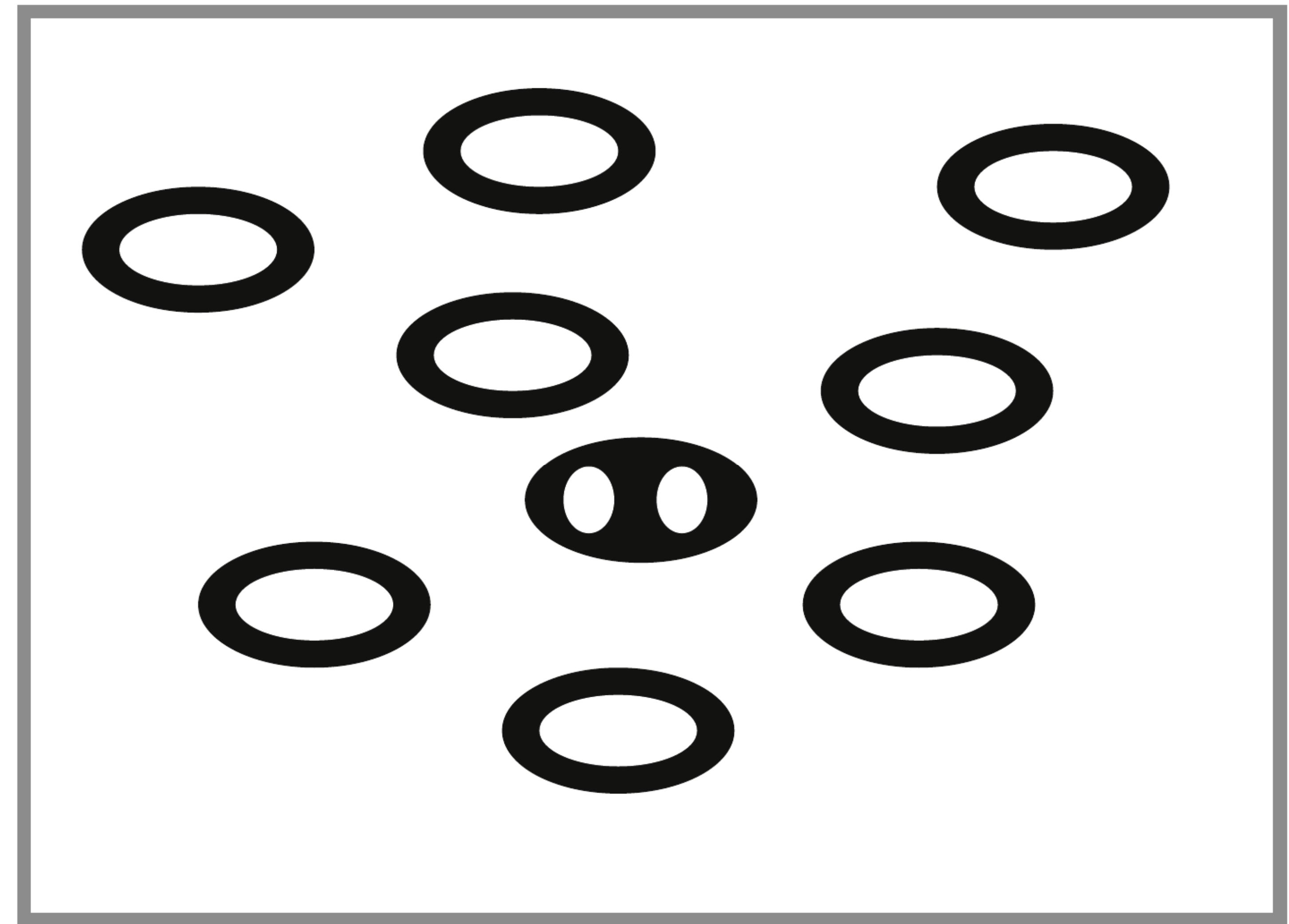


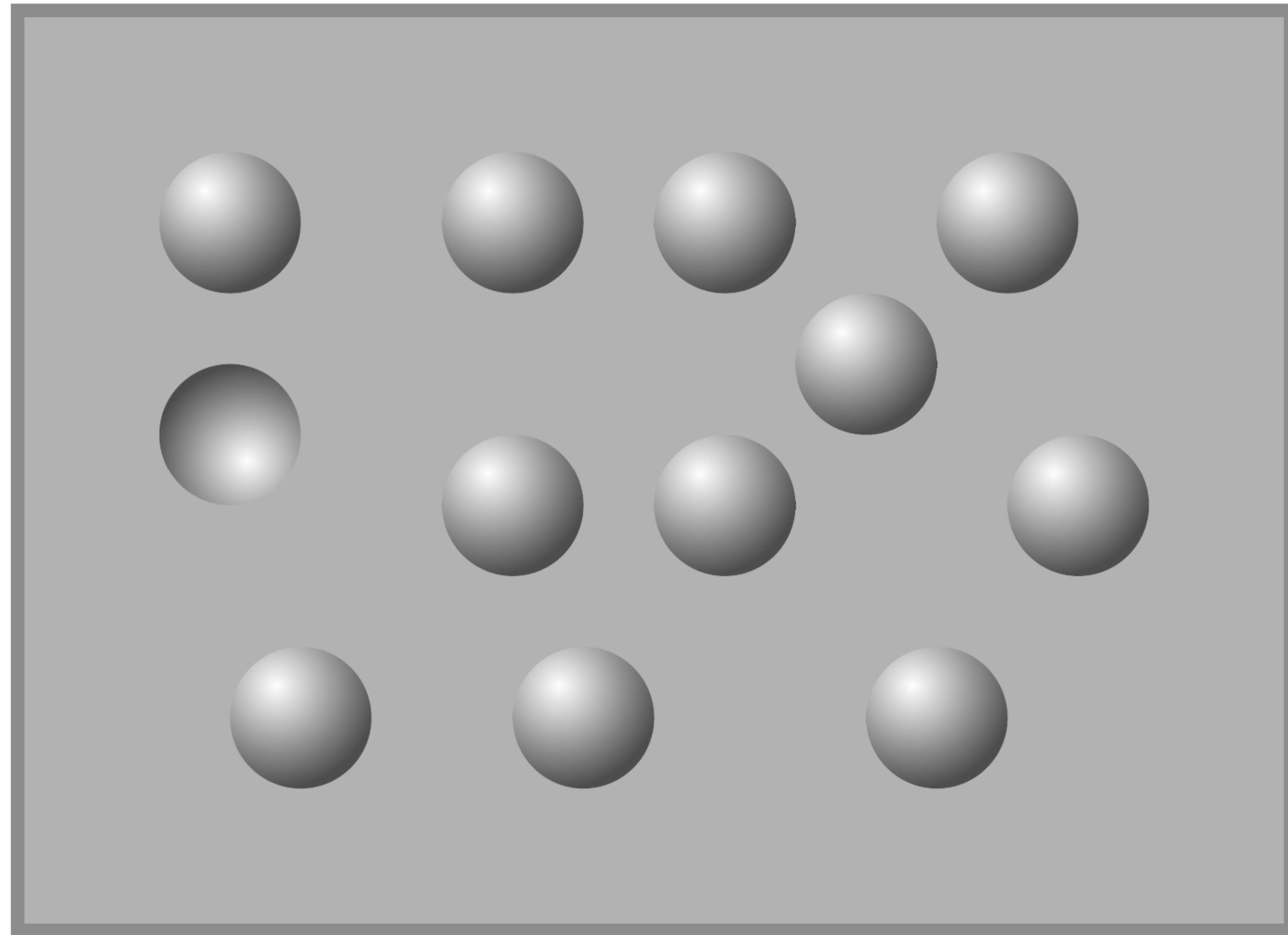


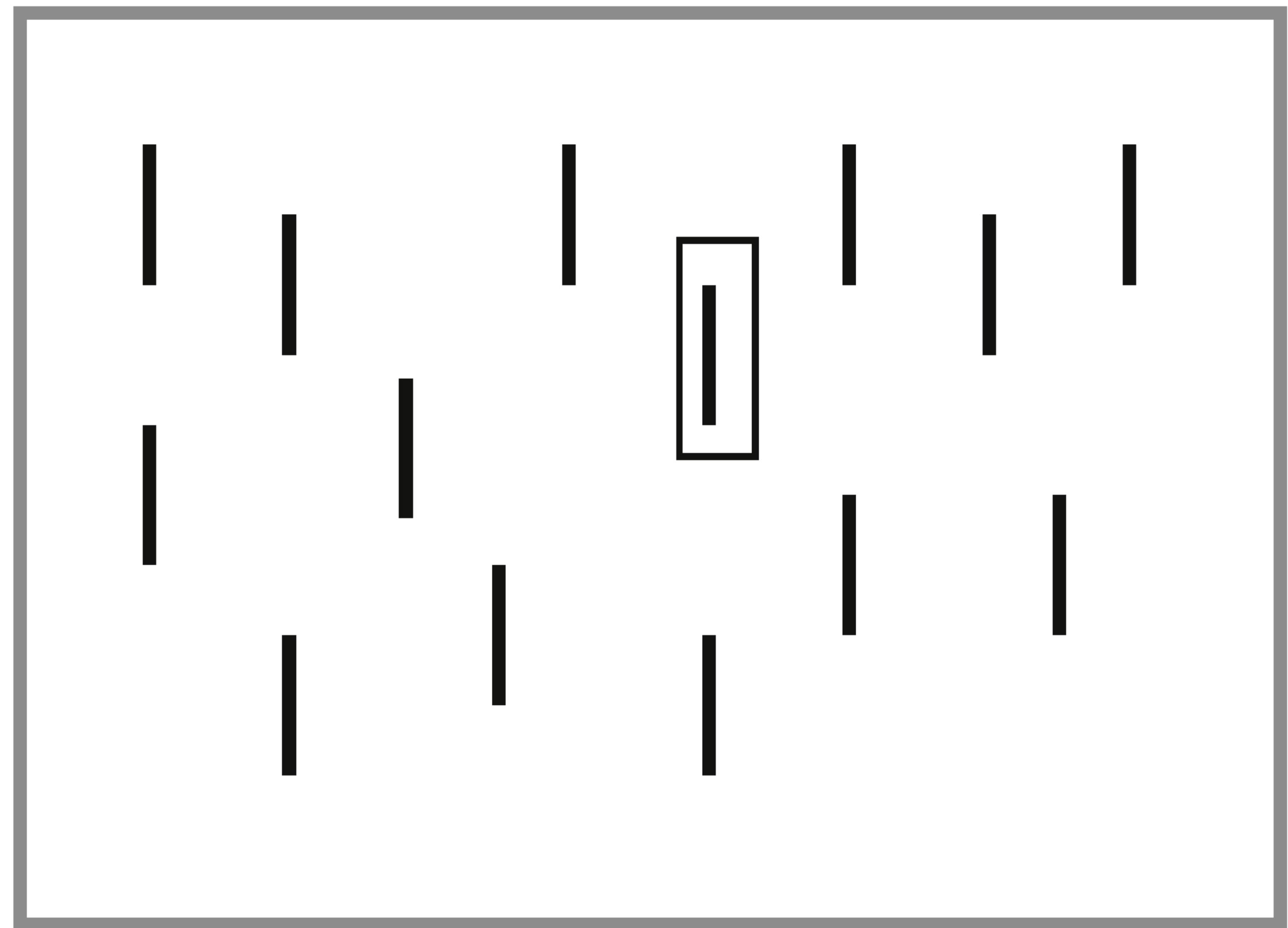


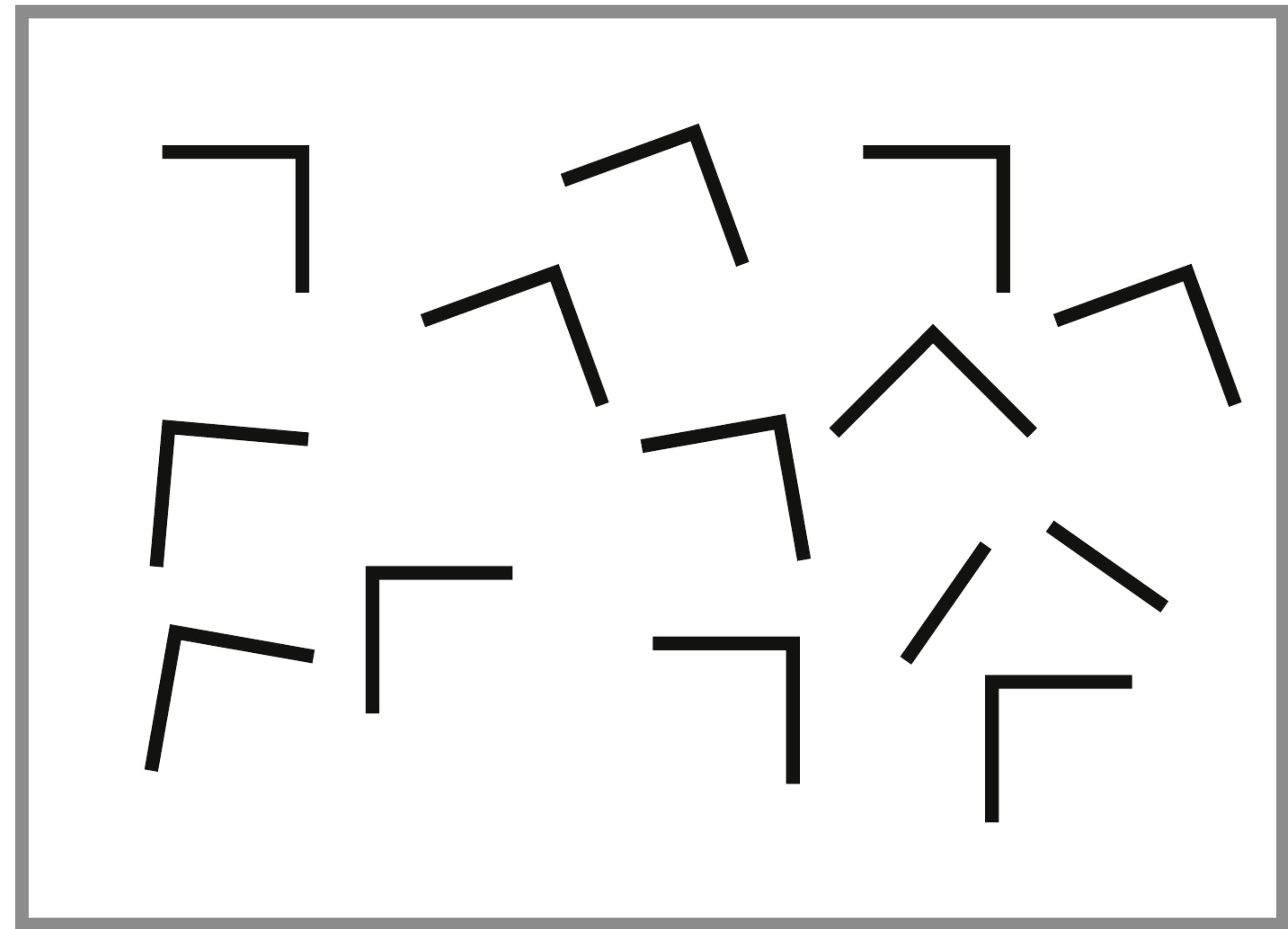


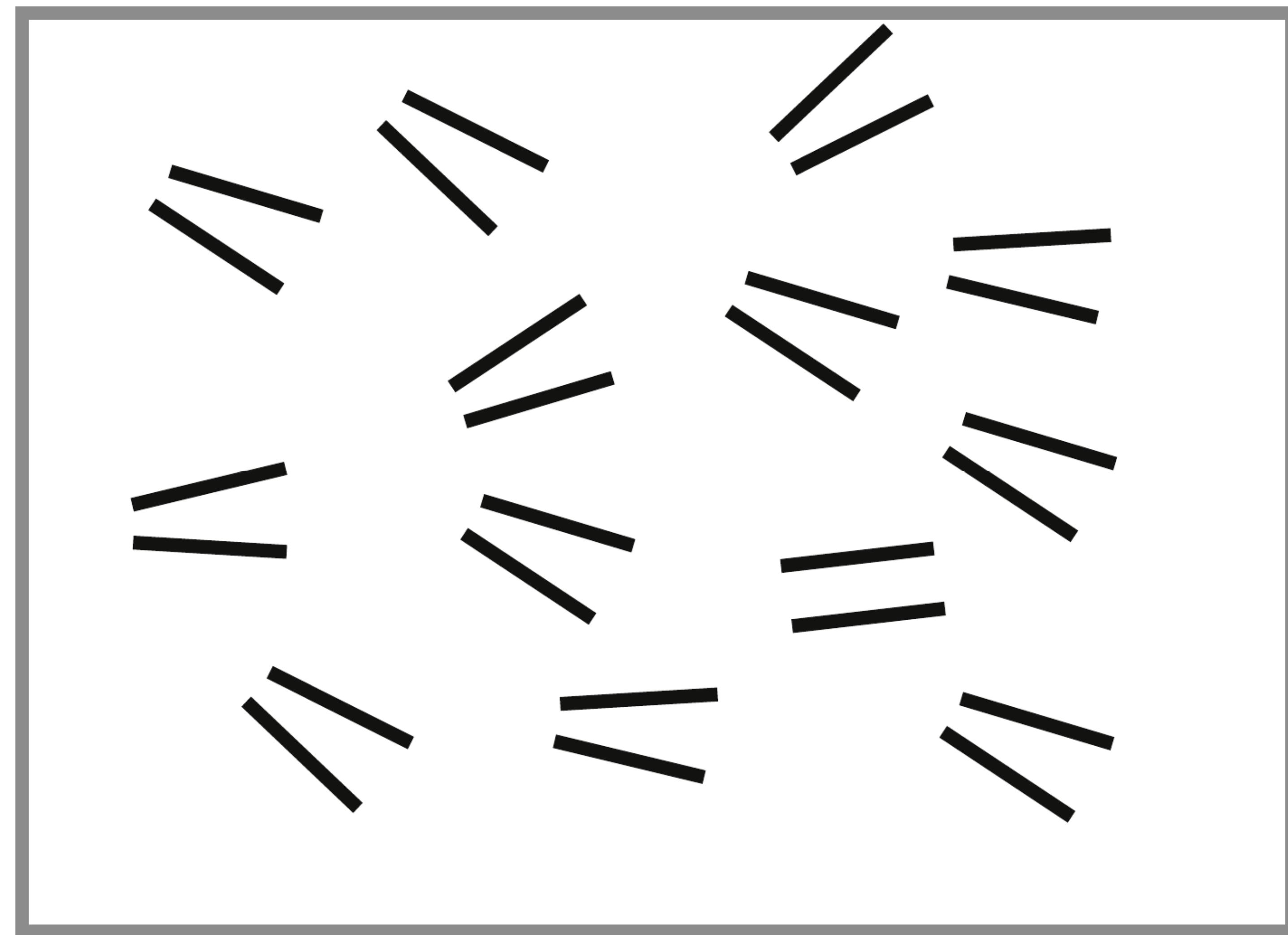












# Preattentive Elements

Not all preattentive effects are equally strong

Attributes that guide the deployment of attention most:

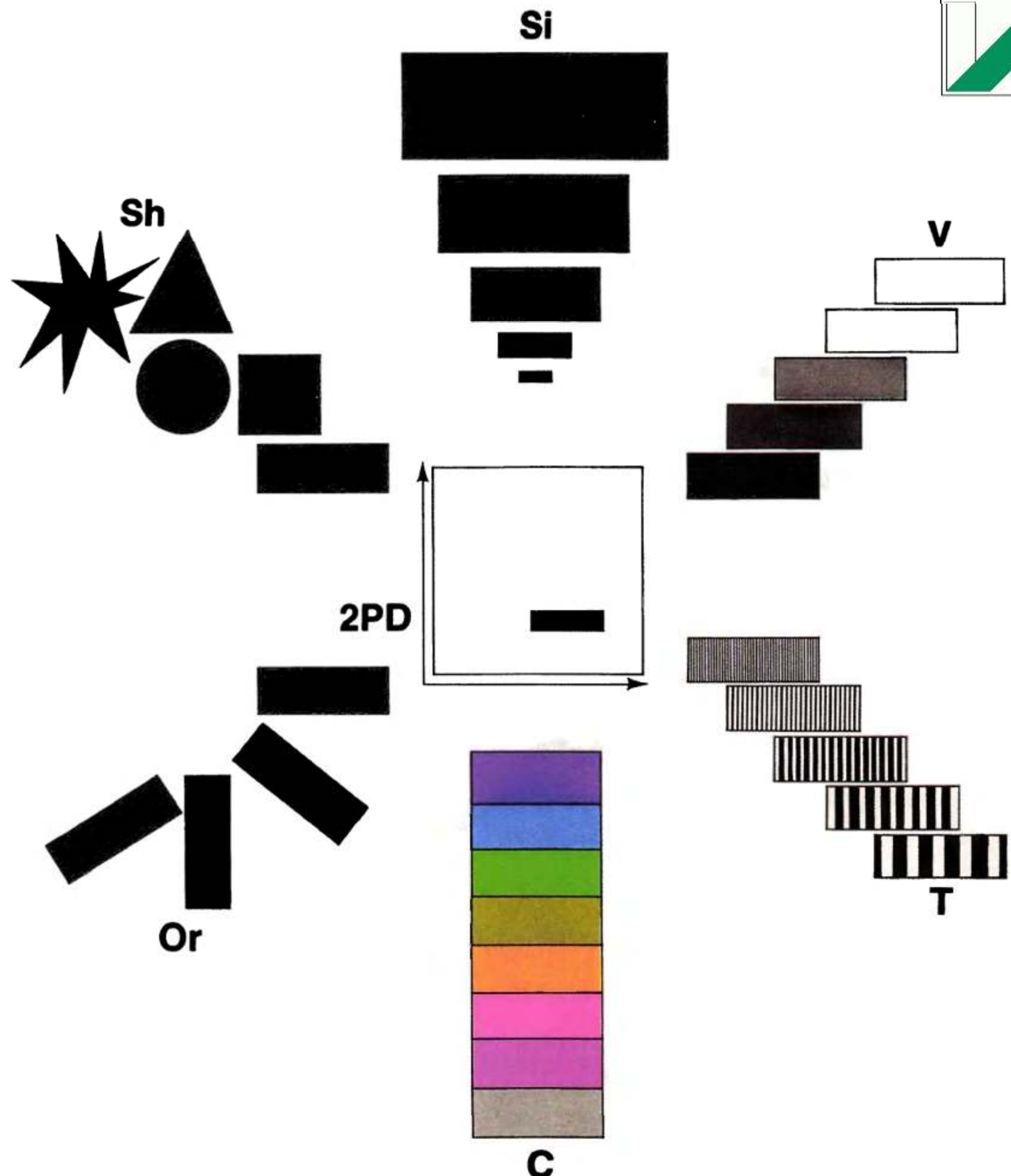
- Color
- Motion
- Orientation
- Size (including length and spatial frequency)

Other attributes are probable, but supported by less studies or with controversial results

# Graphical Elements

# Graphical Elements

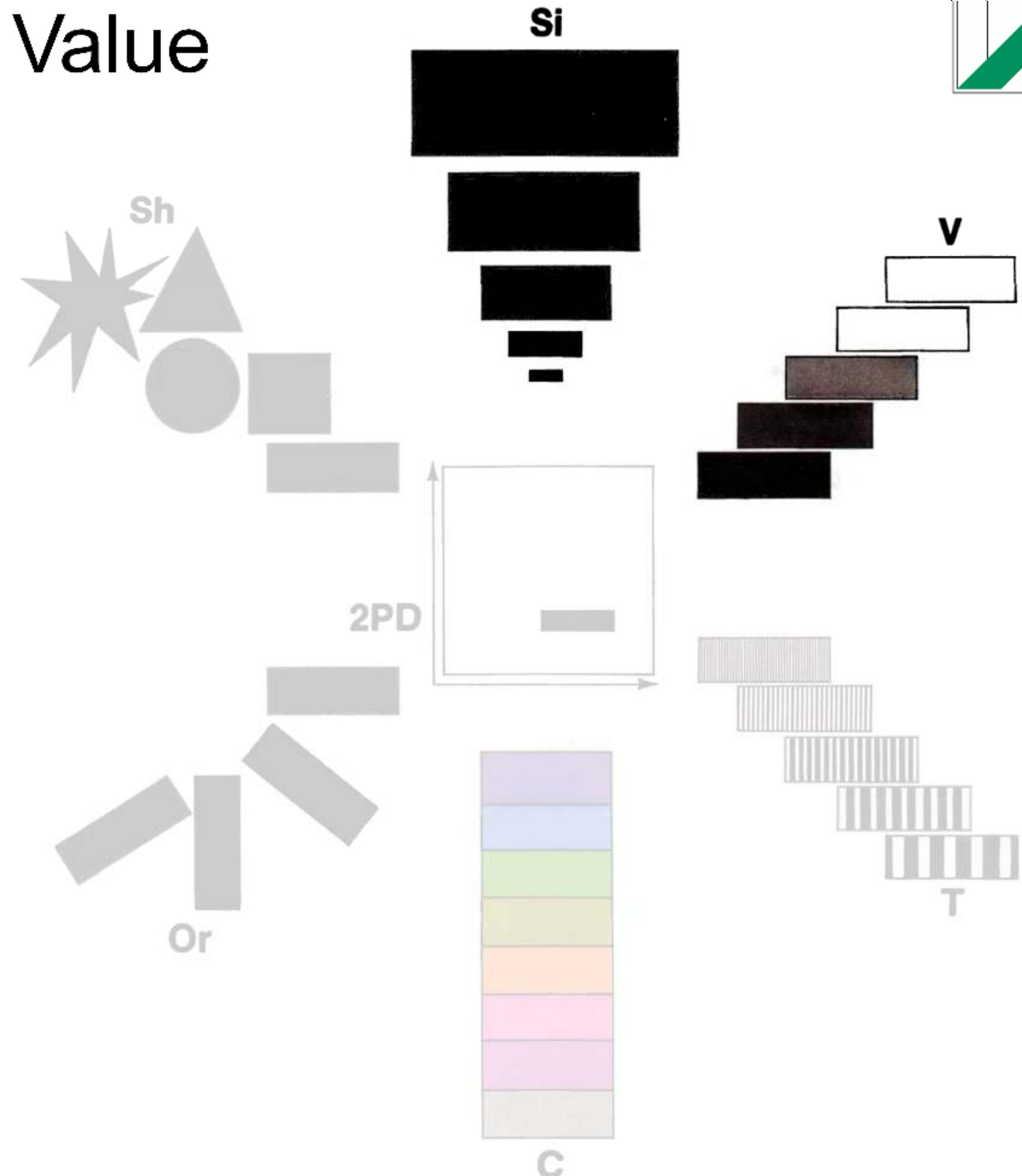
Position	: x,y location
Size	: length or area
Shape	: form
Orientation	: alignment
Value	: brightness
Texture	: patterns
Color	: hue & saturation



# Graphical Elements: Size & Value

Great for showing

- Different intensities
- Different magnitudes
- More/less
- Larger/smaller

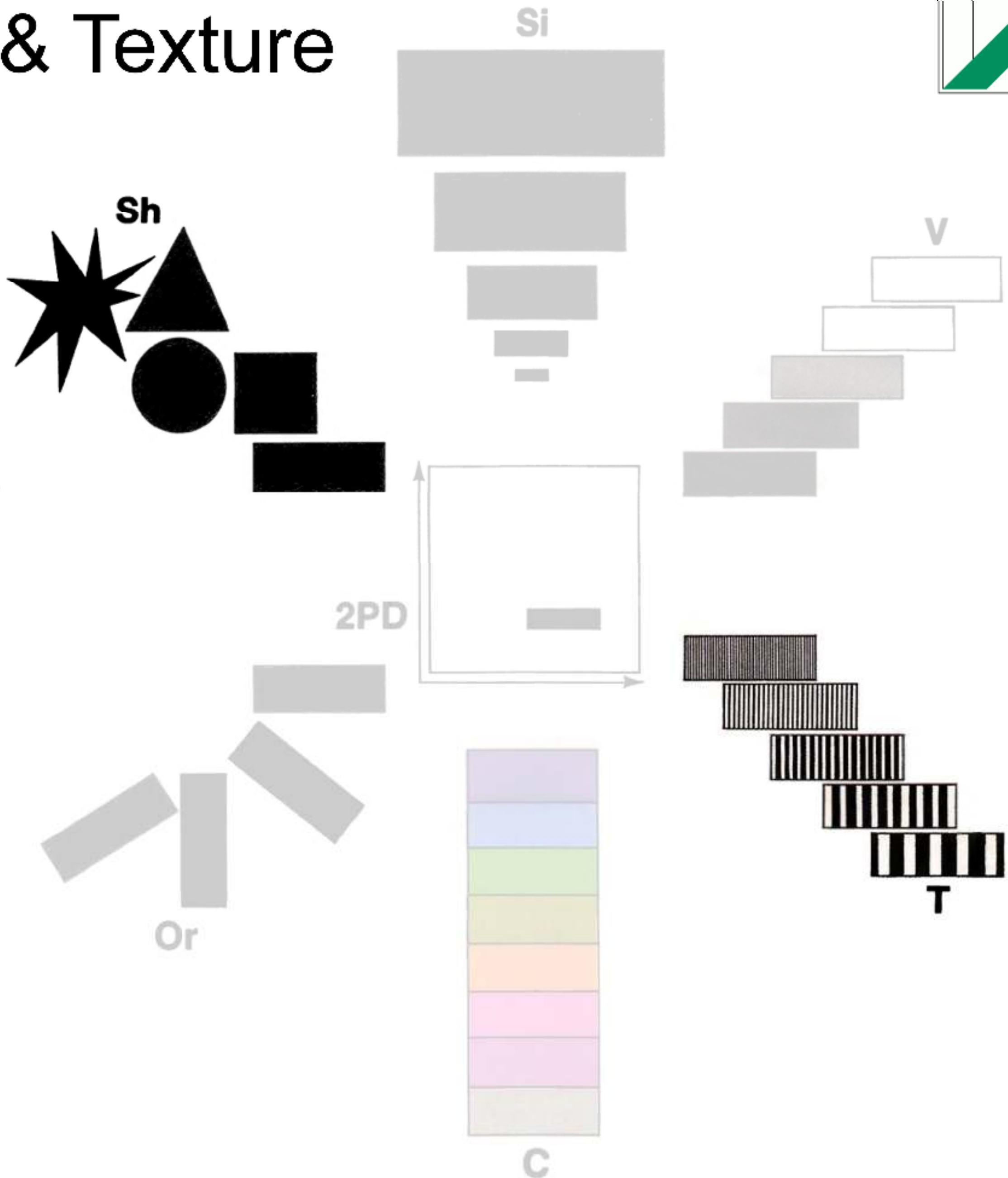


# Graphical Elements: Shape & Texture

Great for showing

- Group membership

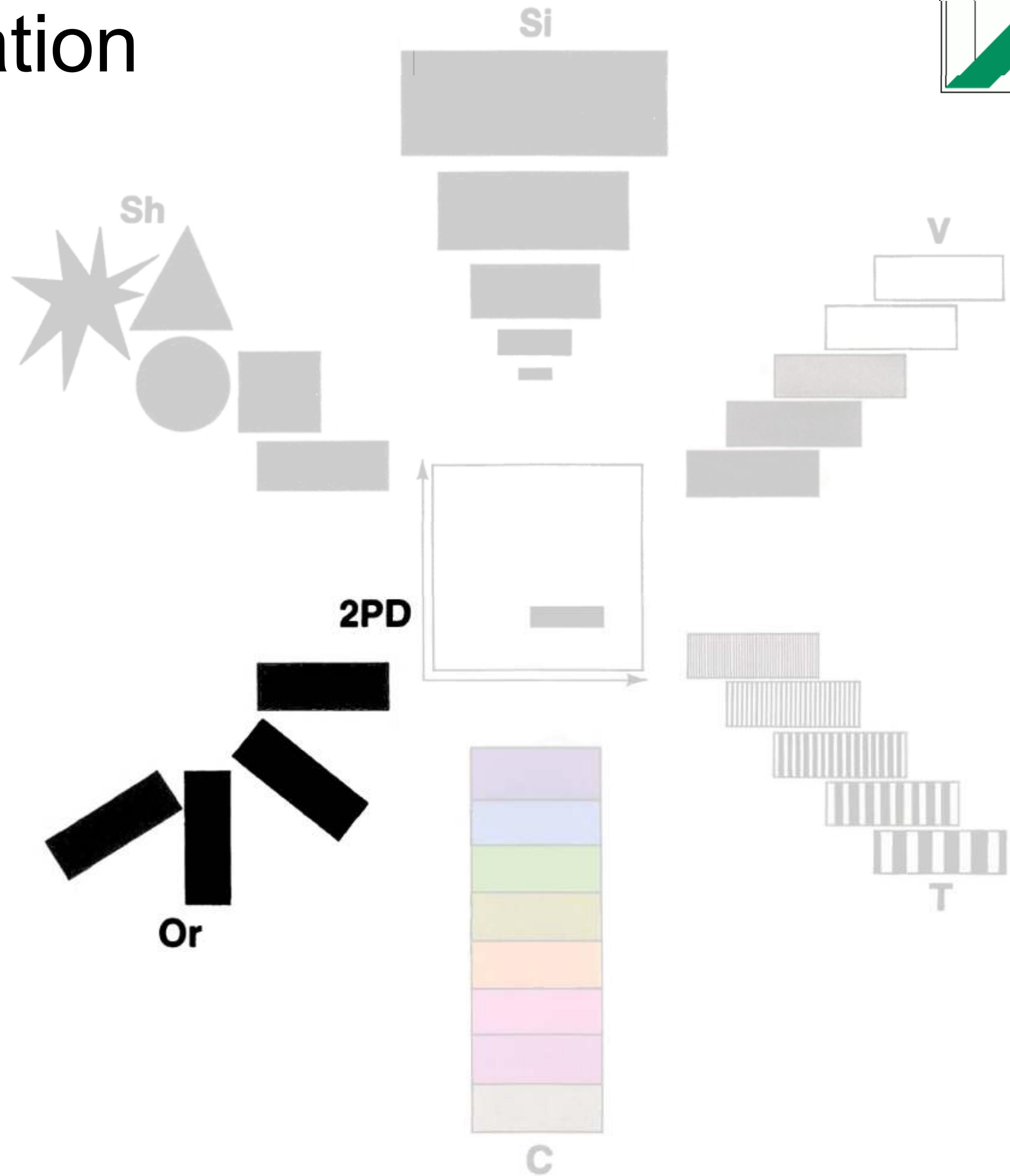
Texture can also be used to  
encode different intensities/magnitudes



# Graphical Elements: Orientation

Great for showing

- Movement
- Direction



# Graphical Elements: Color

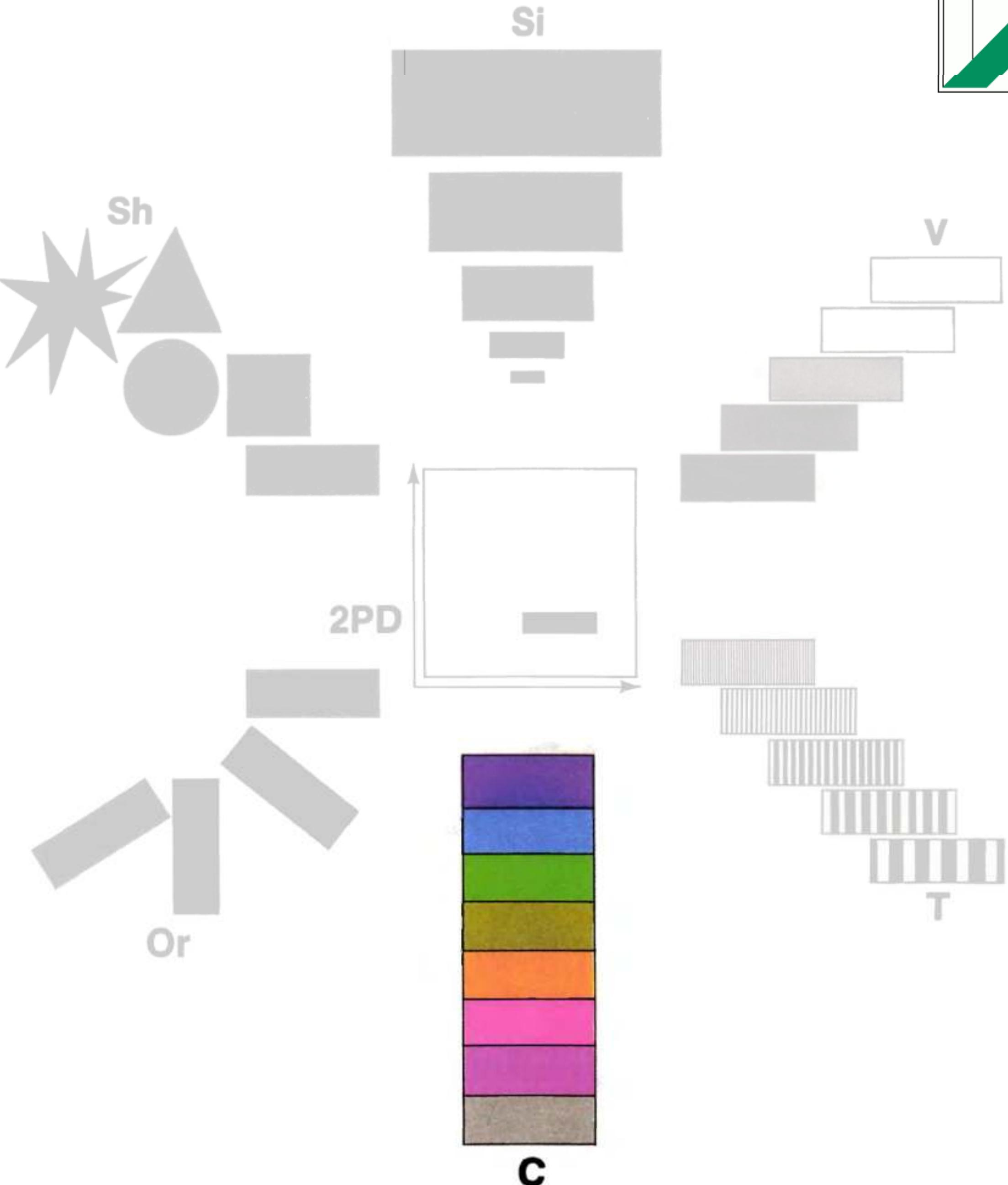
Color has two dimensions:

- **Hue**  
for group membership
- **Saturation**  
encodes intensities / magnitudes

Always requires a legend!

May have unintended meaning

More on colors later

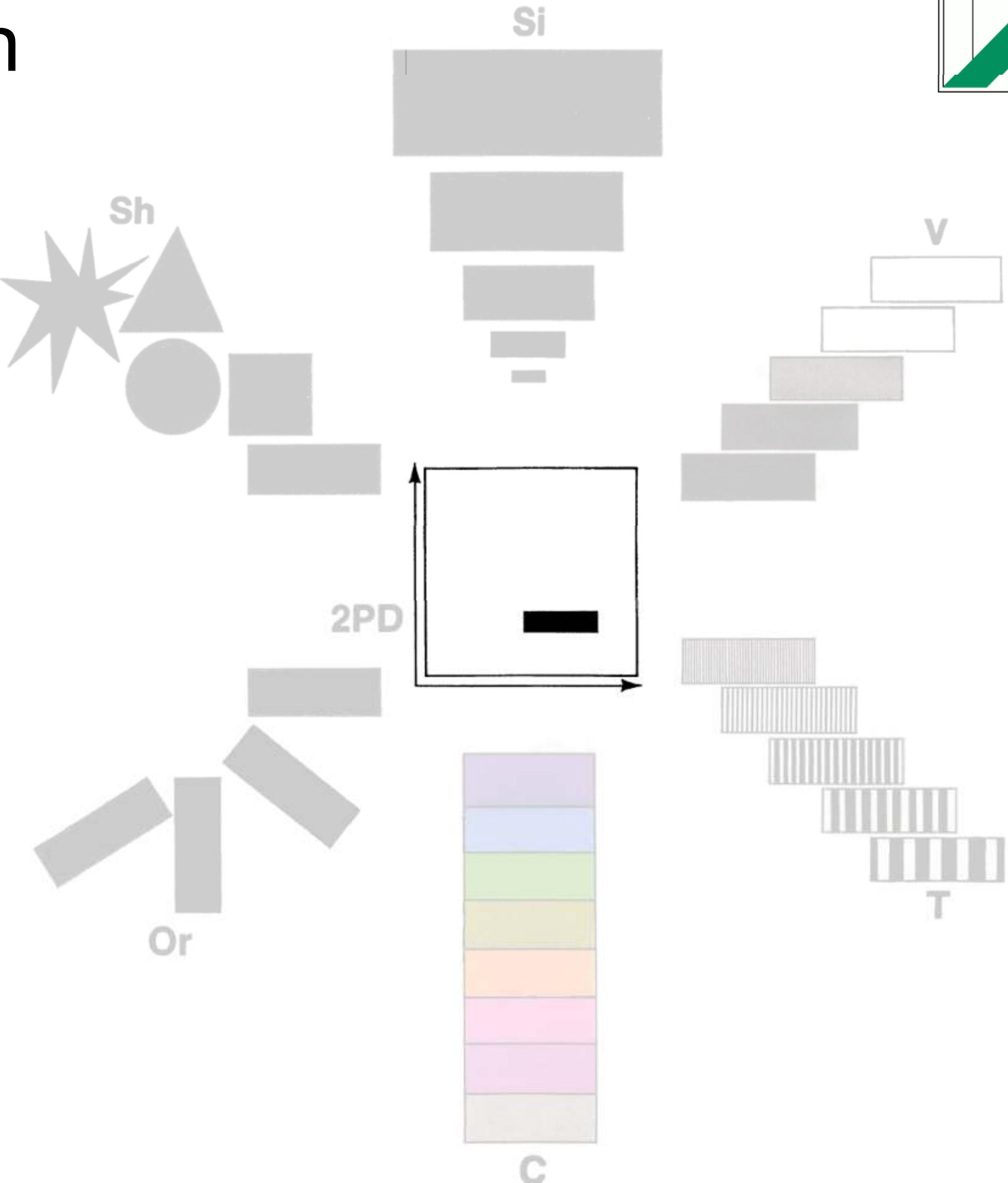


# Graphical Elements: Position

Great for showing

- Group membership  
elements in close distance belong together
- Importance  
things above others are more important
- Trends  
our brain interpolates between  
points and sees connections
- Movement

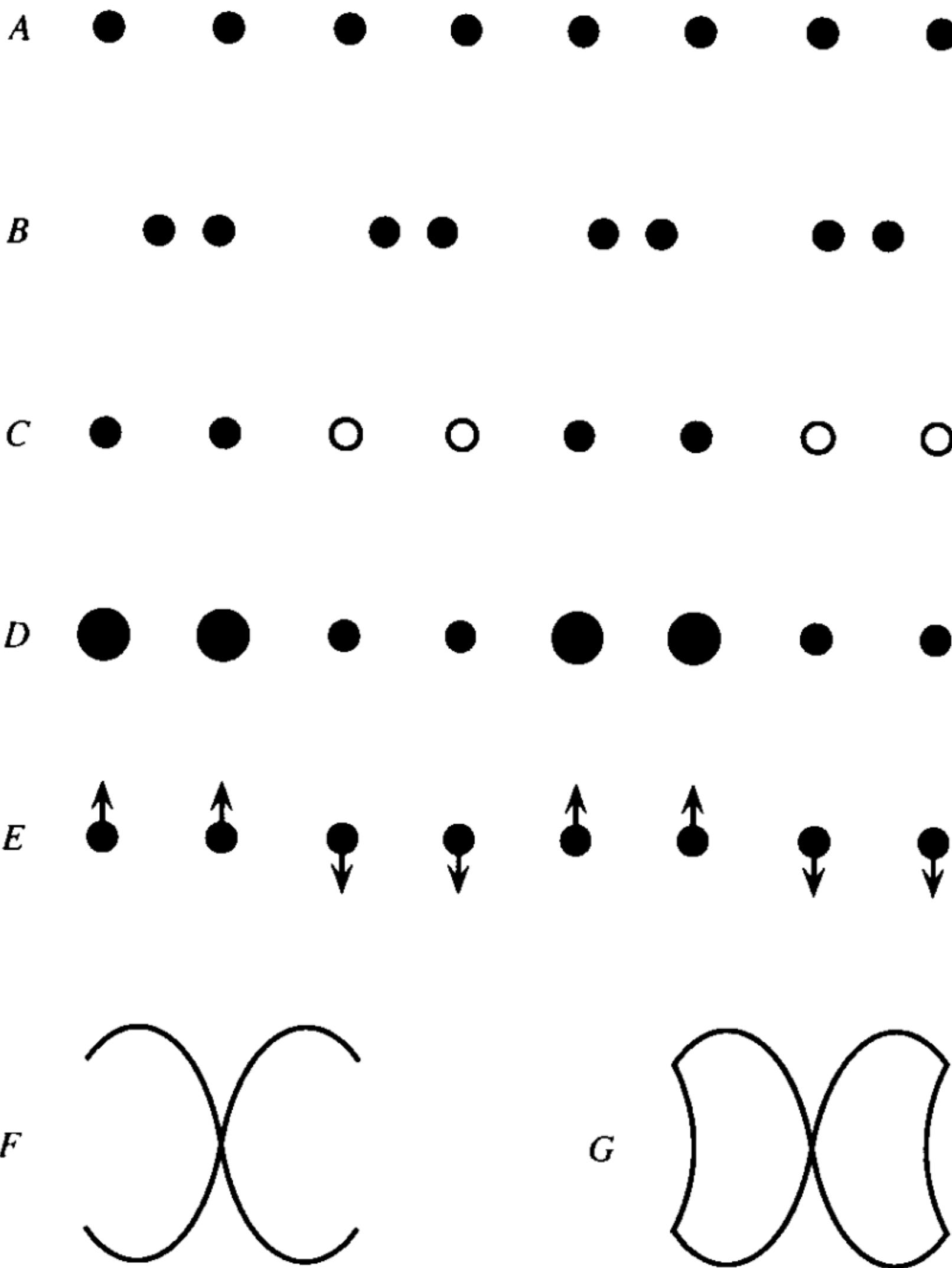
Very powerful design element!



# Perceived Grouping

Classical grouping by

- b) Proximity
- c) Color
- d) Size
- e) Common Fate
- f) Good continuation
- g) Closure



# Gestalt Theory

Scientific efforts to understand pattern perception

Gestalt laws: set of robust rules describing how we see patterns

e.g. based on proximity, similarity, connectedness, continuity, symmetry, closure, relative size, and common fate

Often translated into design principles for information visualization

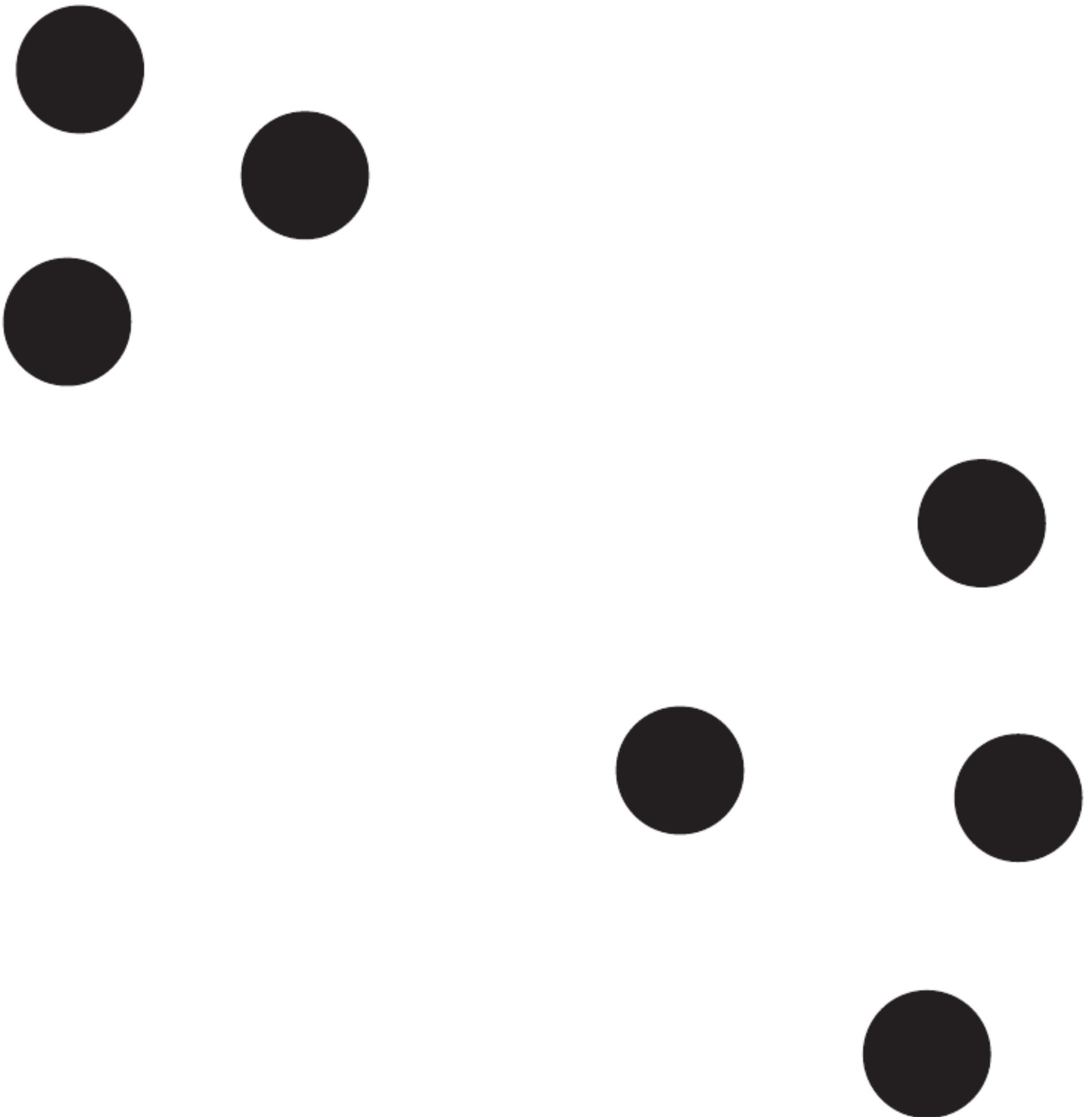
Use these elements to think about how to organize data so that important structures will be perceived

„If we can map information structures to readily perceived patterns, then those structures will be more easily interpreted.,,

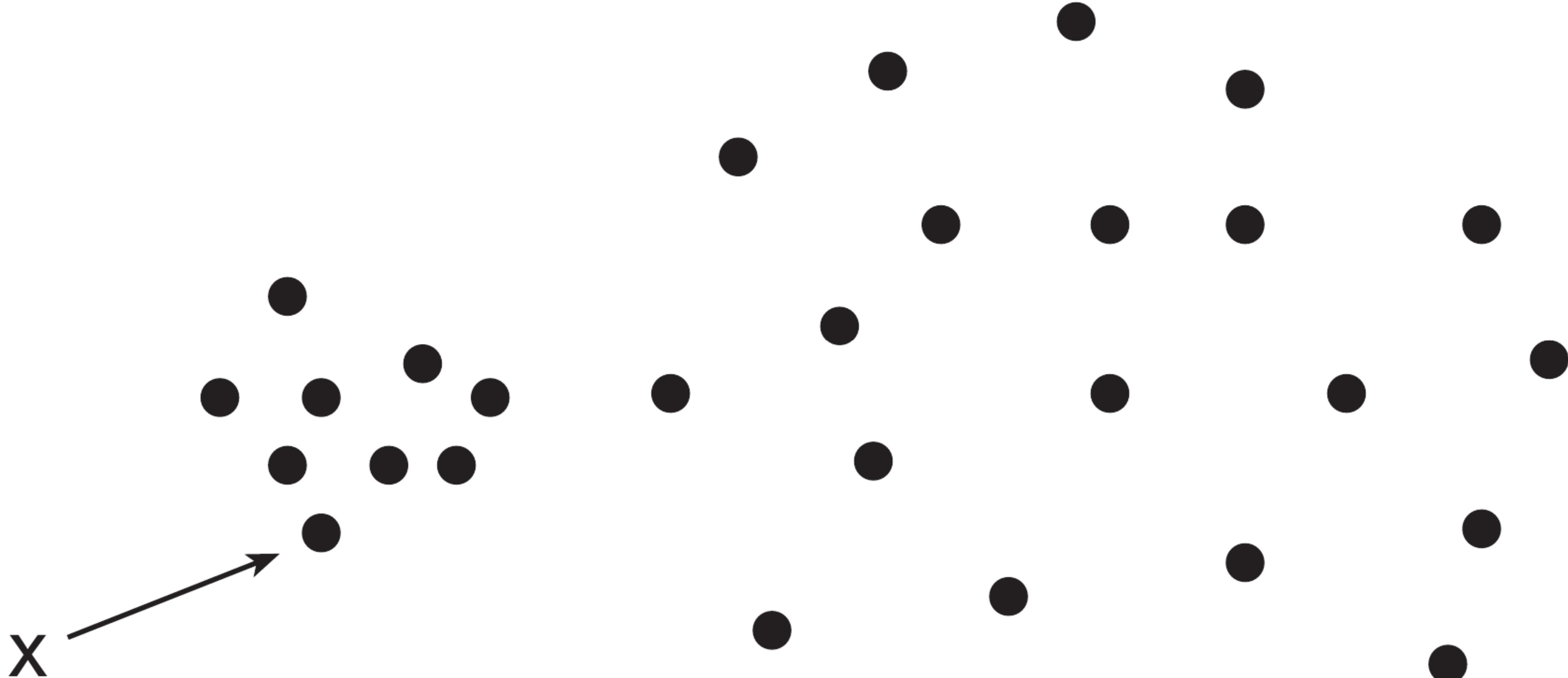
# Proximity



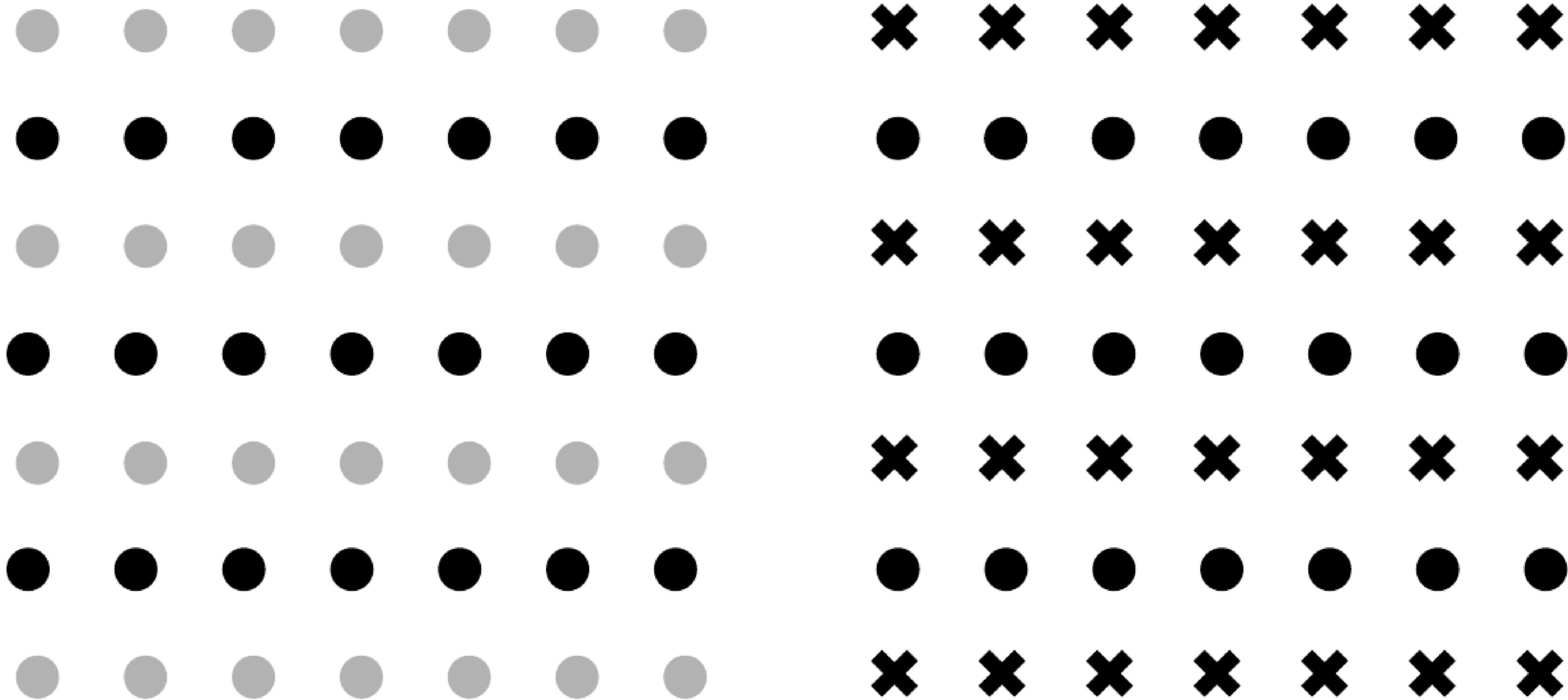
# Proximity



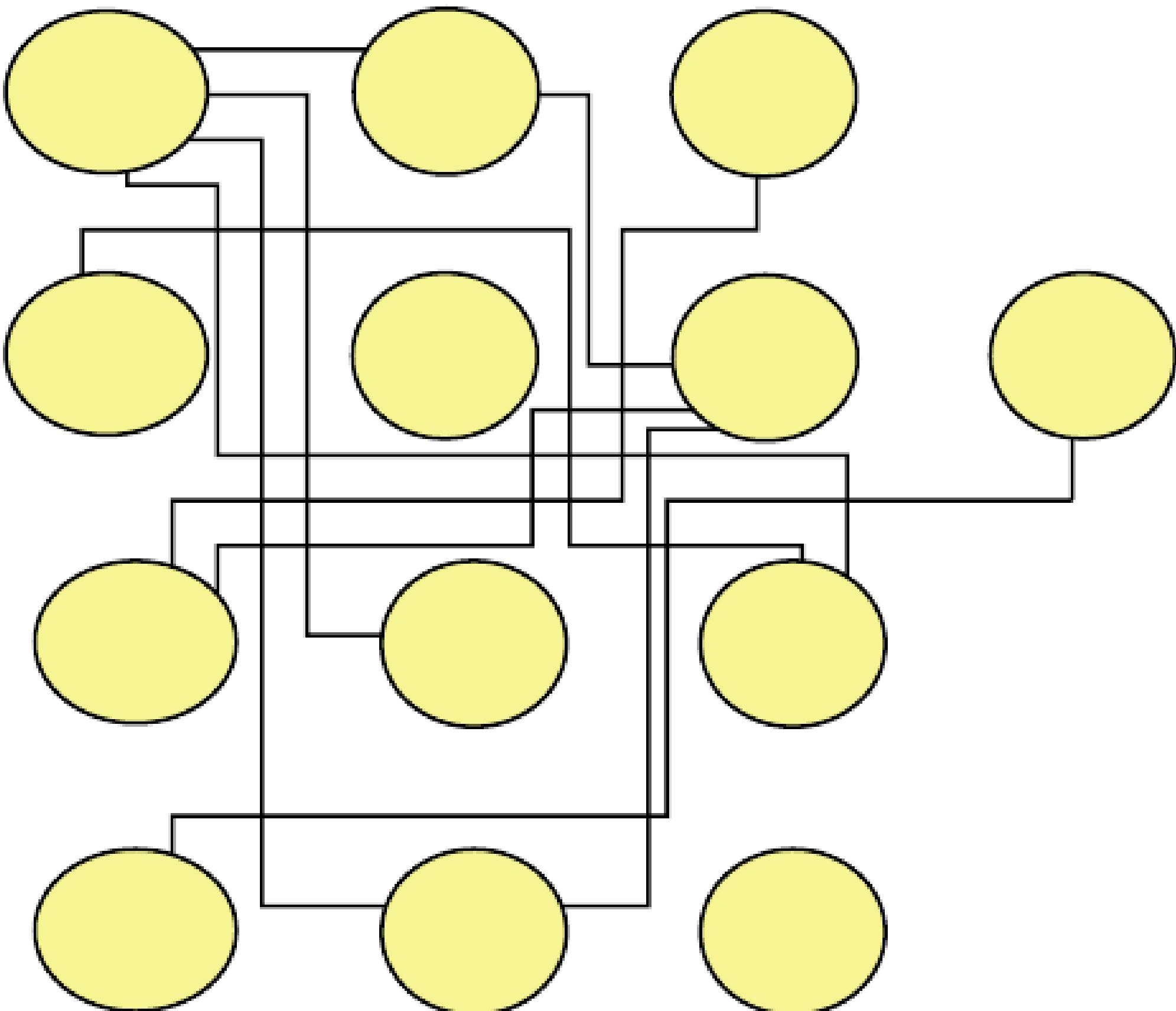
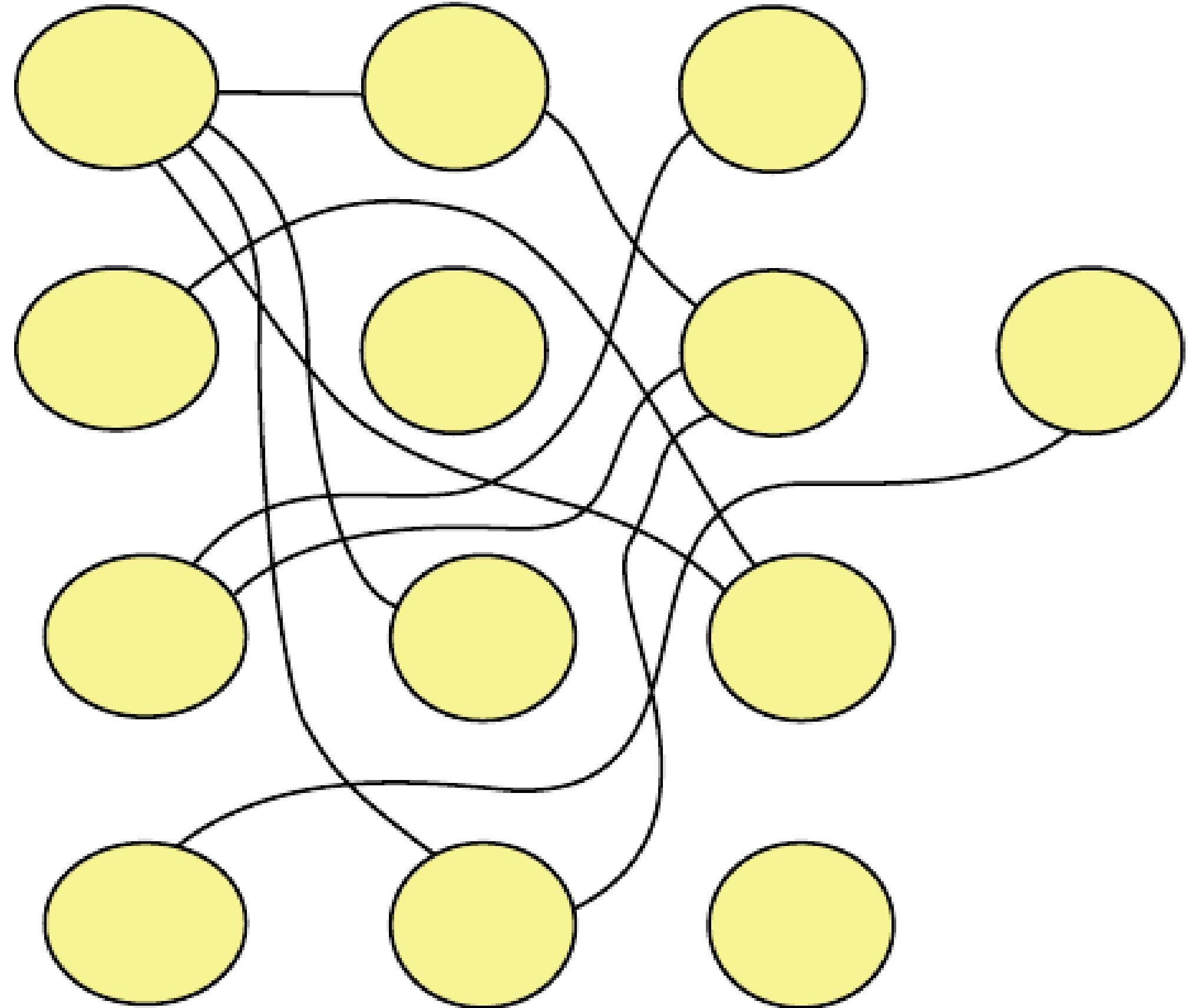
# Spatial Concentration



# Shape



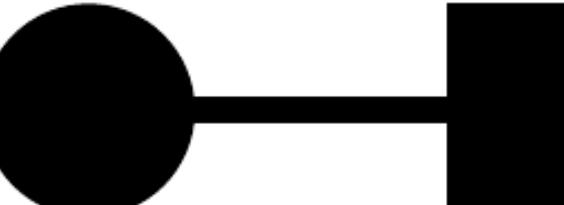
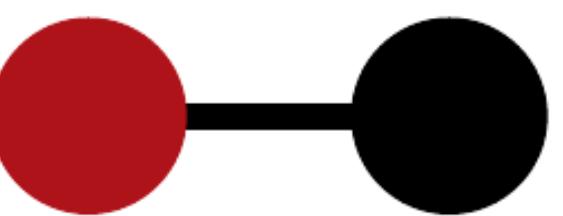
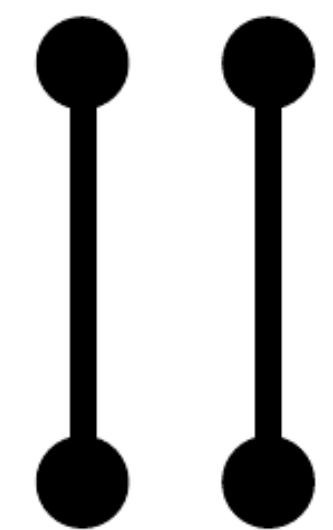
# Connectedness



# Uniform Connectedness

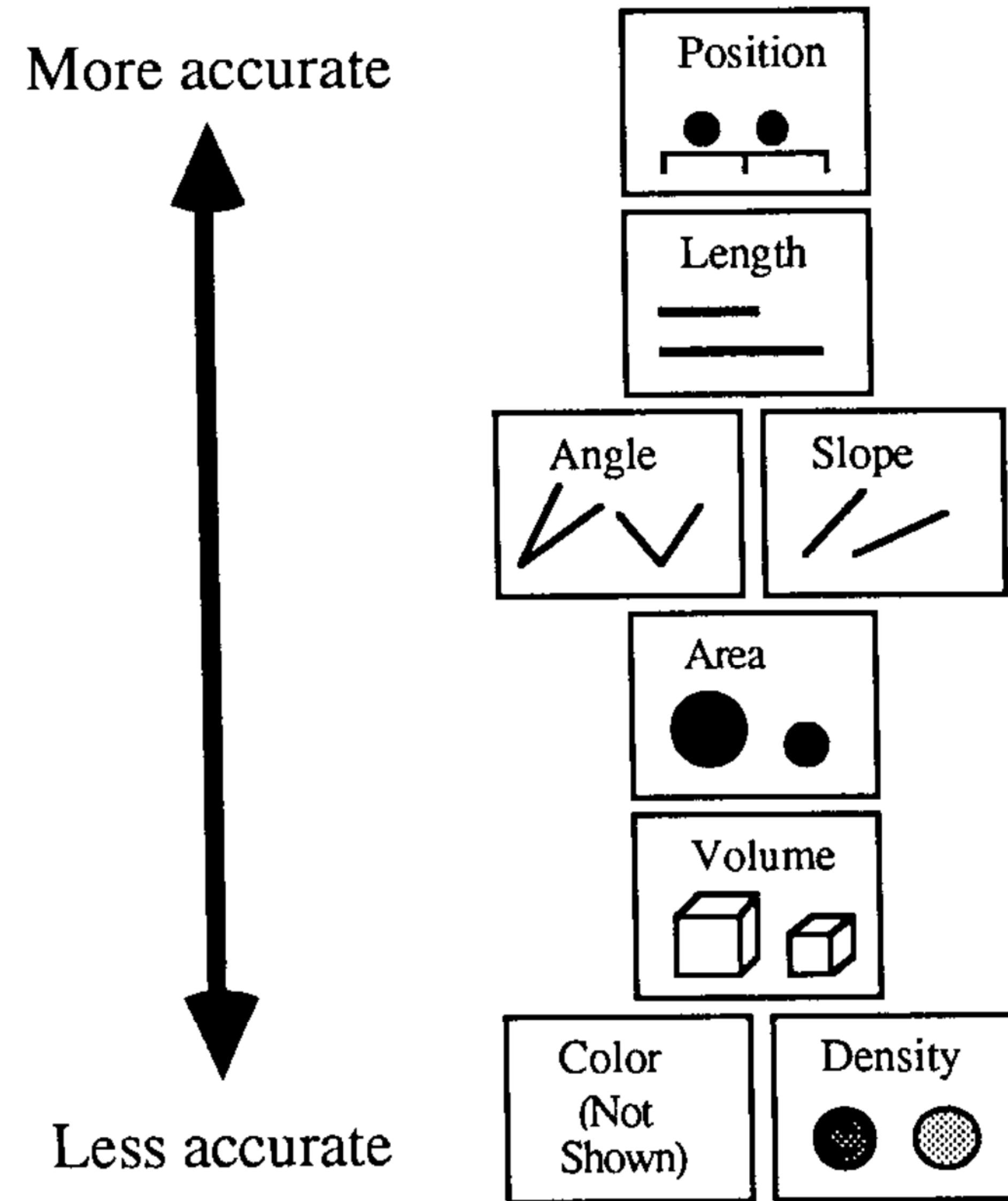
Principle of perceptual organization

Connectedness can „overwrite“ classical grouping factors proximity, color, size, shape

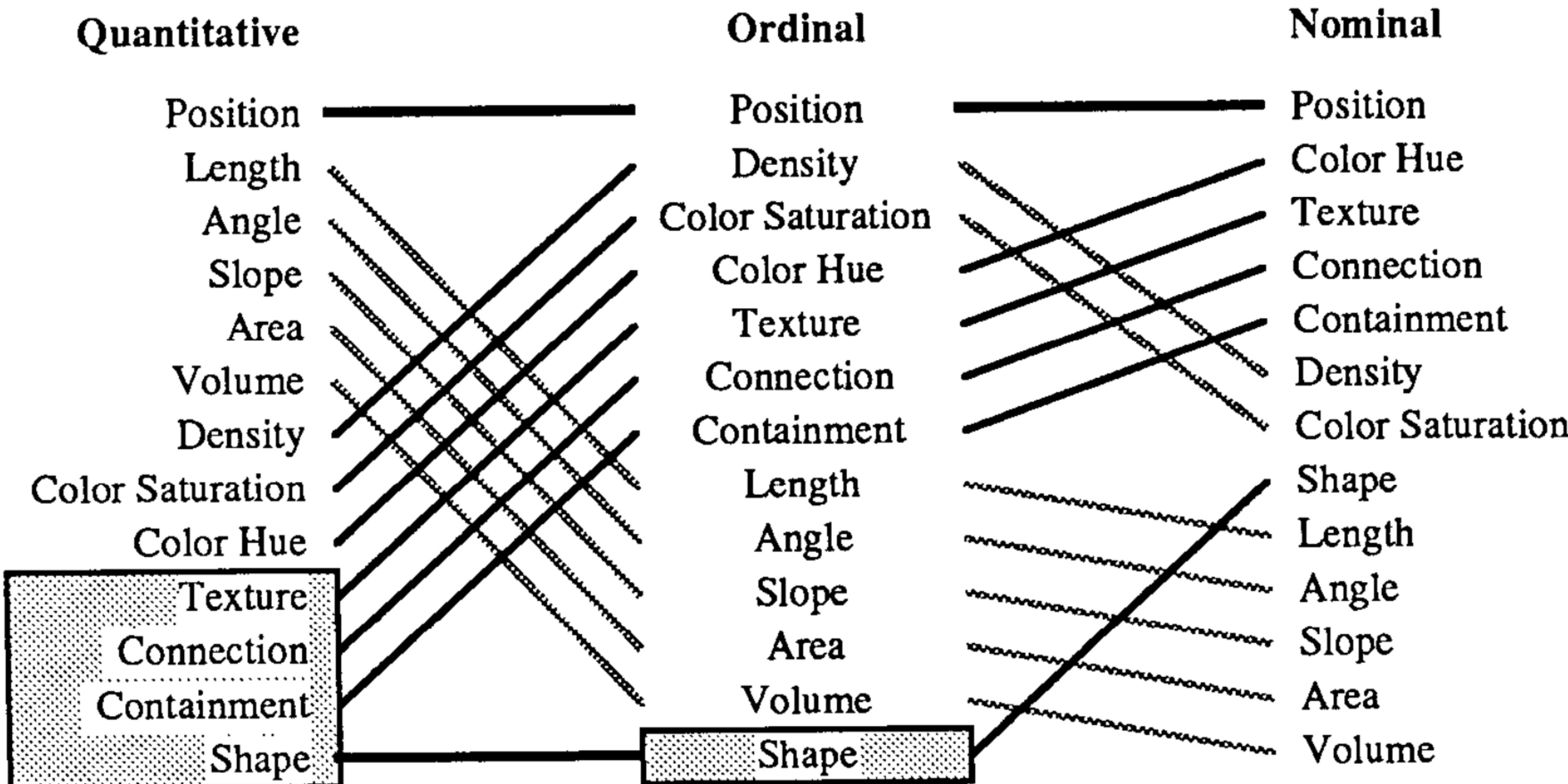


# Different Graphical Elements for Different Types of Data

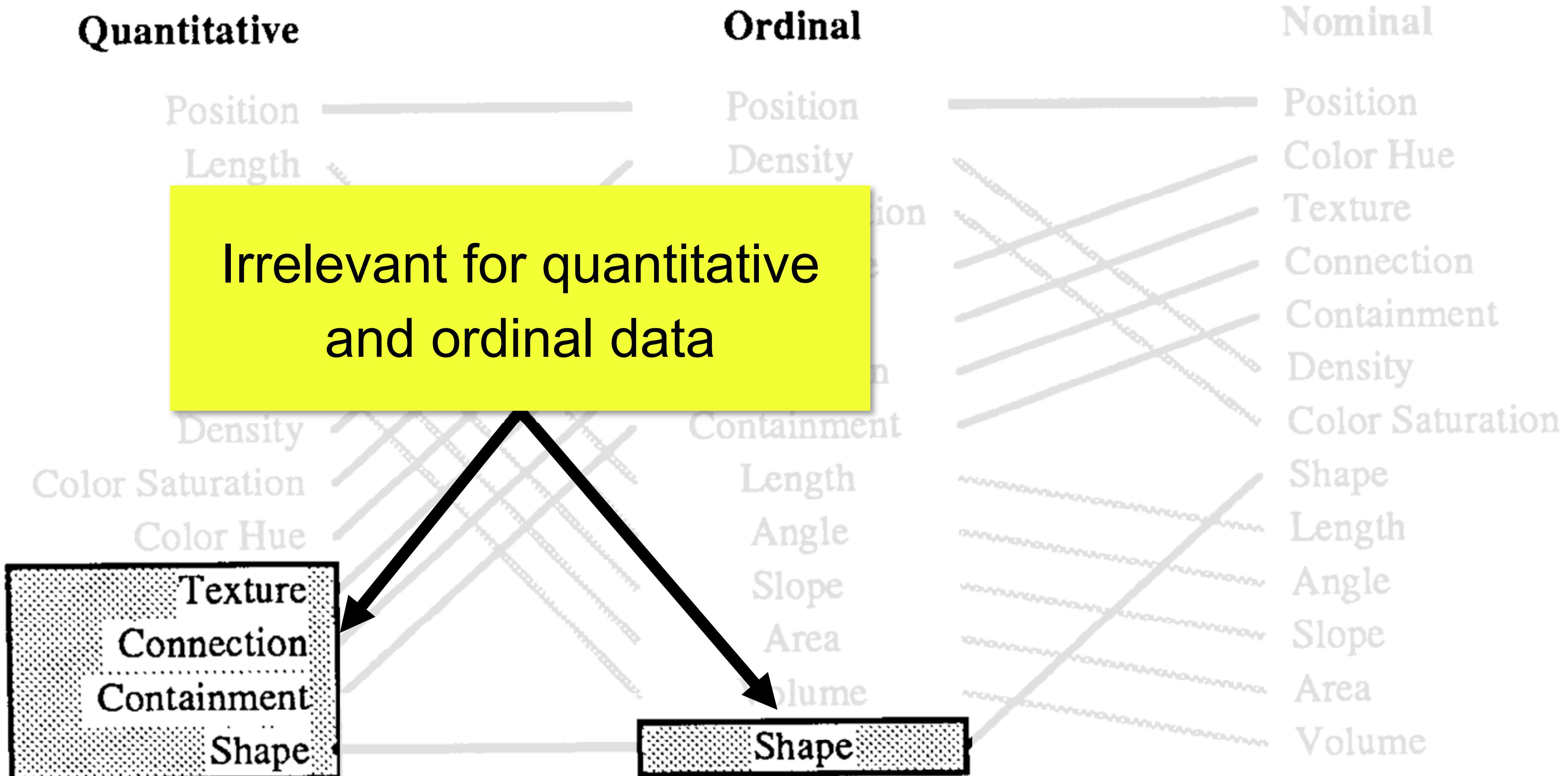
# Encoding Quantitative Information



# Encoding Data Types



# Encoding Data Types



# Encoding Data Types

## Quantitative

Position

Length

Position is the most important design element for these data types.

Use it wisely!

## Ordinal

Position

Density

Connection

Containment

Density

Color Saturation

Shape

Length

Angle

Slope

Area

Volume

Shape

## Nominal

Position

Color Hue

Texture

Connection

Containment

Density

Color Saturation

Shape

Length

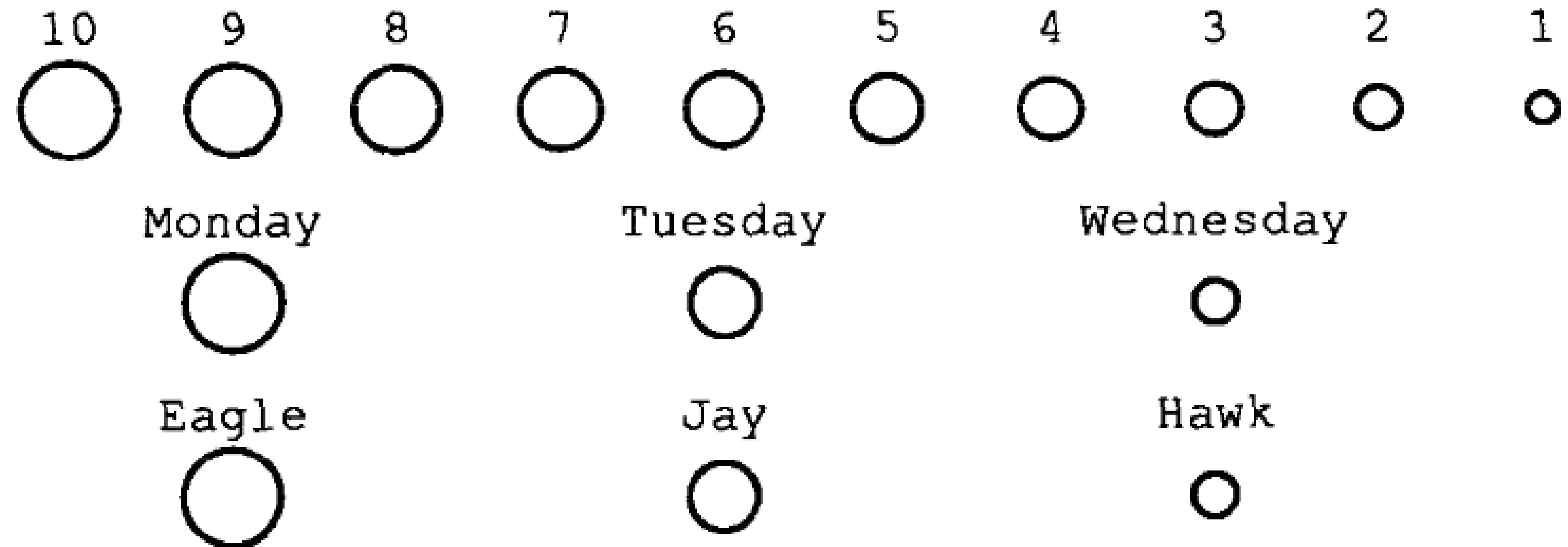
Angle

Slope

Area

Volume

# Effectiveness of Using a Shapes' Area



Quantitative information:  
shows order among elements;  
misjudgements expected if laid out  
randomly

Ordinal information  
make sure to vary sizes  
enough

Nominal information  
group assignments are visible;  
step sizes are an issue;  
order is perceived

# Beware of the Scaling Problem When Using Area

Perceived and actual magnitude differ

Psychophysical power law

$$\psi = k\phi^\beta$$

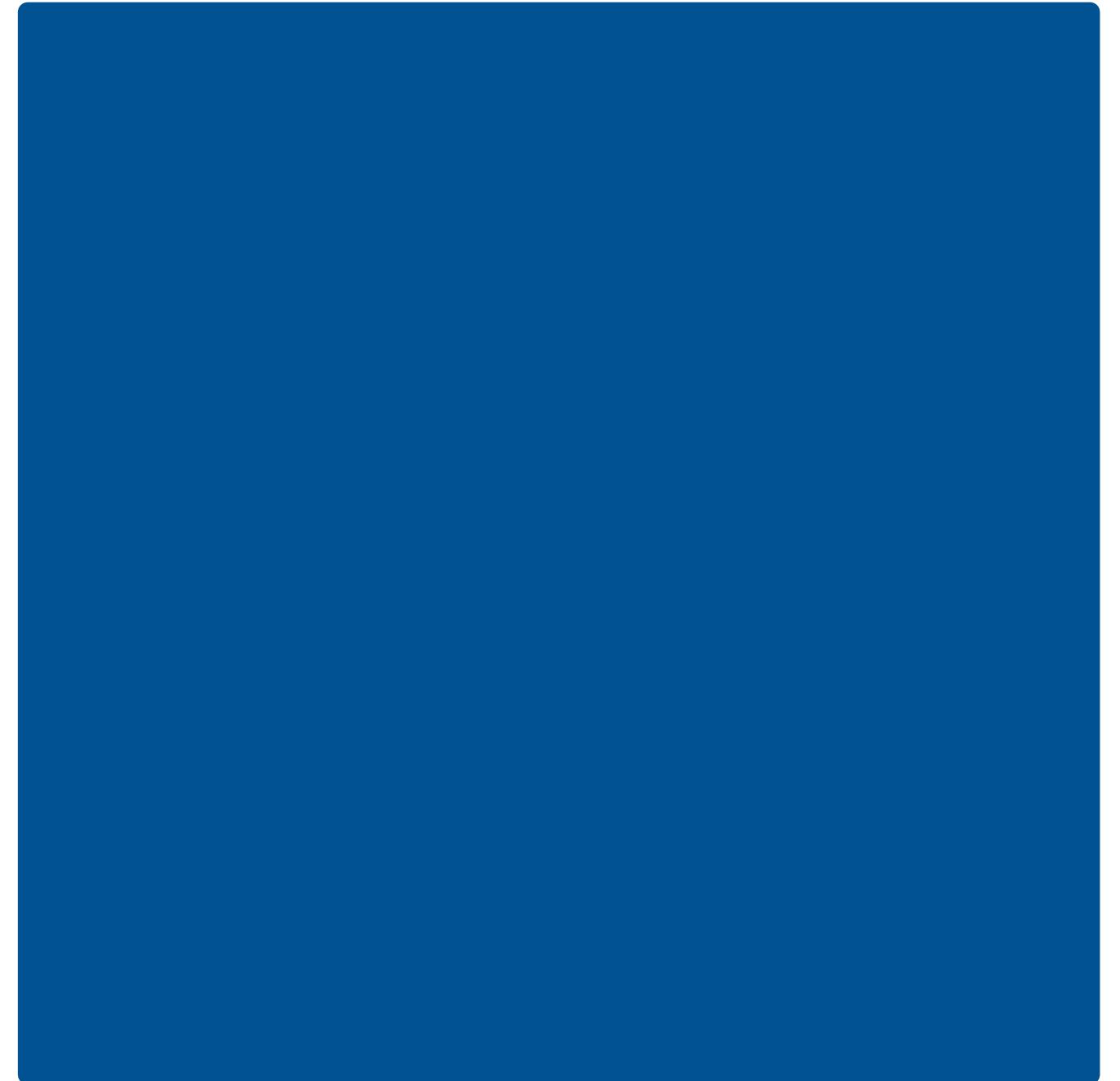
- $\psi$  Sensation magnitude
- $\phi$  Stimulus magnitude
- $k$  mostly irrelevant constant
- $\beta$  signature of a sensory continuum

Continuum	Measured Exponent ( $\beta$ )	Doubled Stimulus ( $2^\beta$ )	Stimulus Condition
Visual length	1.0	2.0	Projected line
Visual area	0.7	1.6	Projected square
Redness (saturation)	1.7	3.2	Red-gray mixture
Loudness	0.67	1.6	Sound pressure of 3000Hz tone
Lightness	1.2	2.3	Reflectance of gray papers
Cold	1	2.0	Metal contact on arm
Warmth	1.6	3.0	Metal contact on arm
Taste	1.4	2.6	Salt
Taste	0.8	1.7	Saccharine
...			

# Perceived and Actual Magnitude



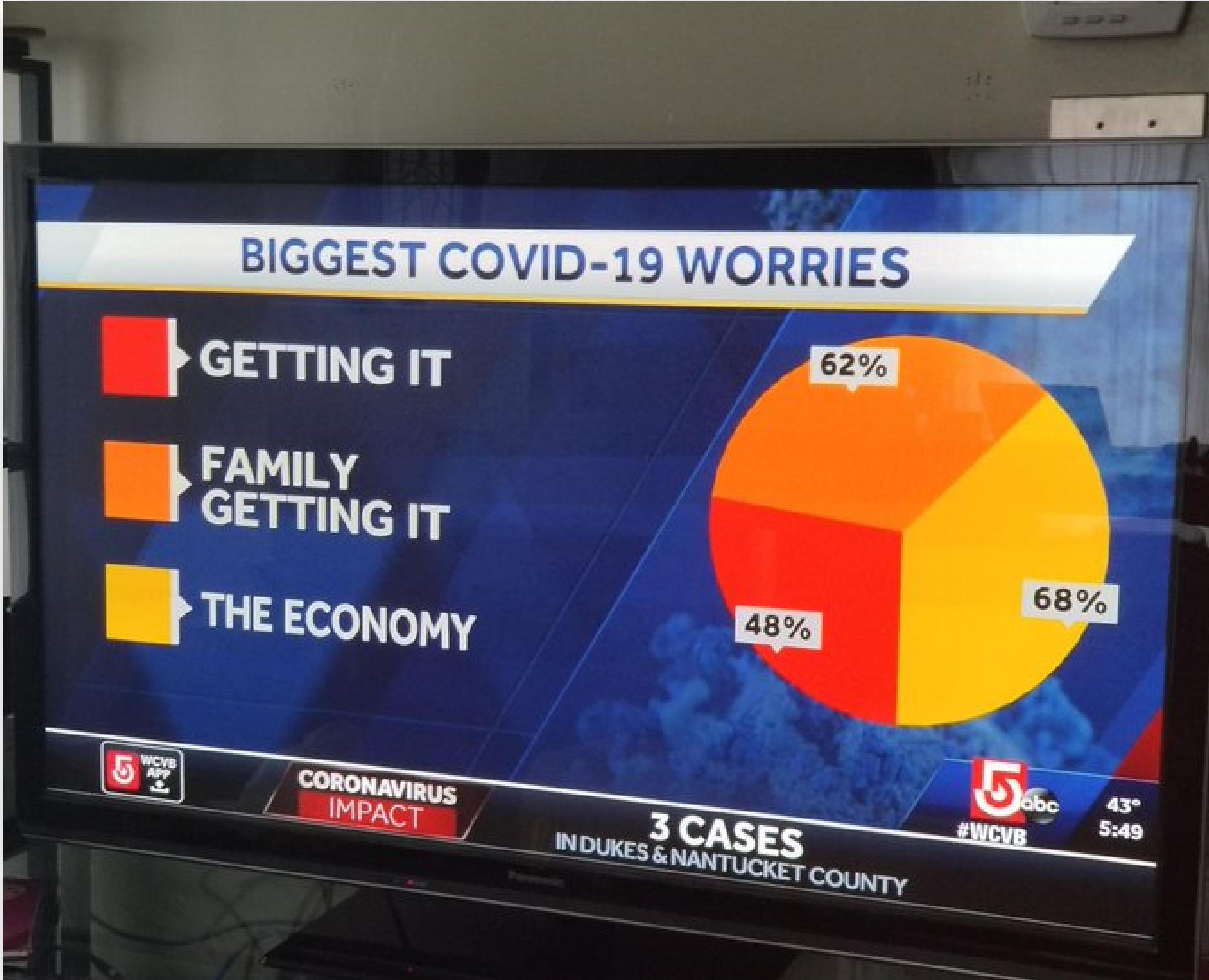
Perceived magnitude of area: 1.60  
Actual magnitude of area: 2.00



Perceived magnitude of area: 2.00  
Actual magnitude of area: 2.69

# Graphical Integrity

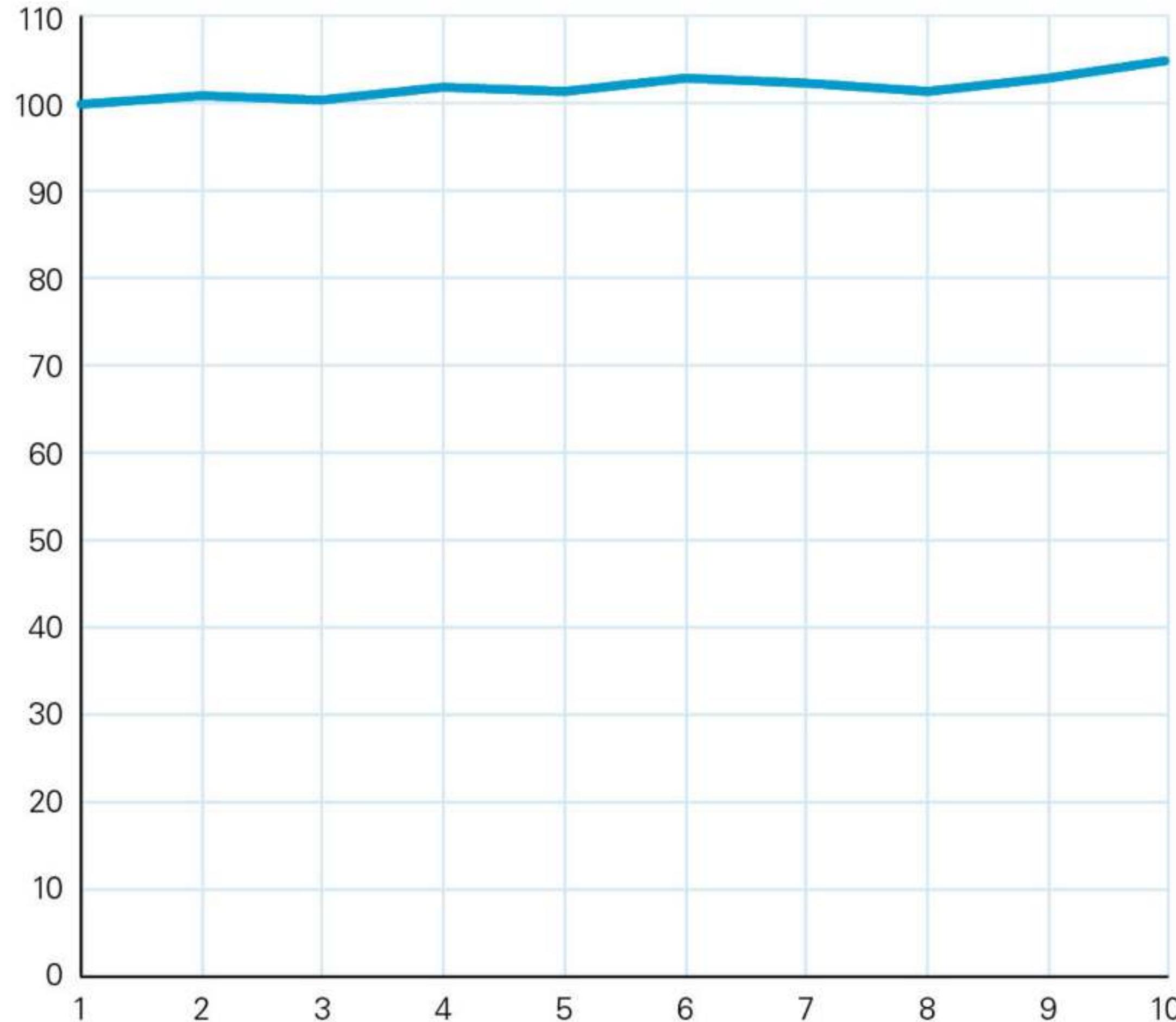
# People are 178% worried



# Trust only the statistics that you have falsified yourself

Assume these sales figures:

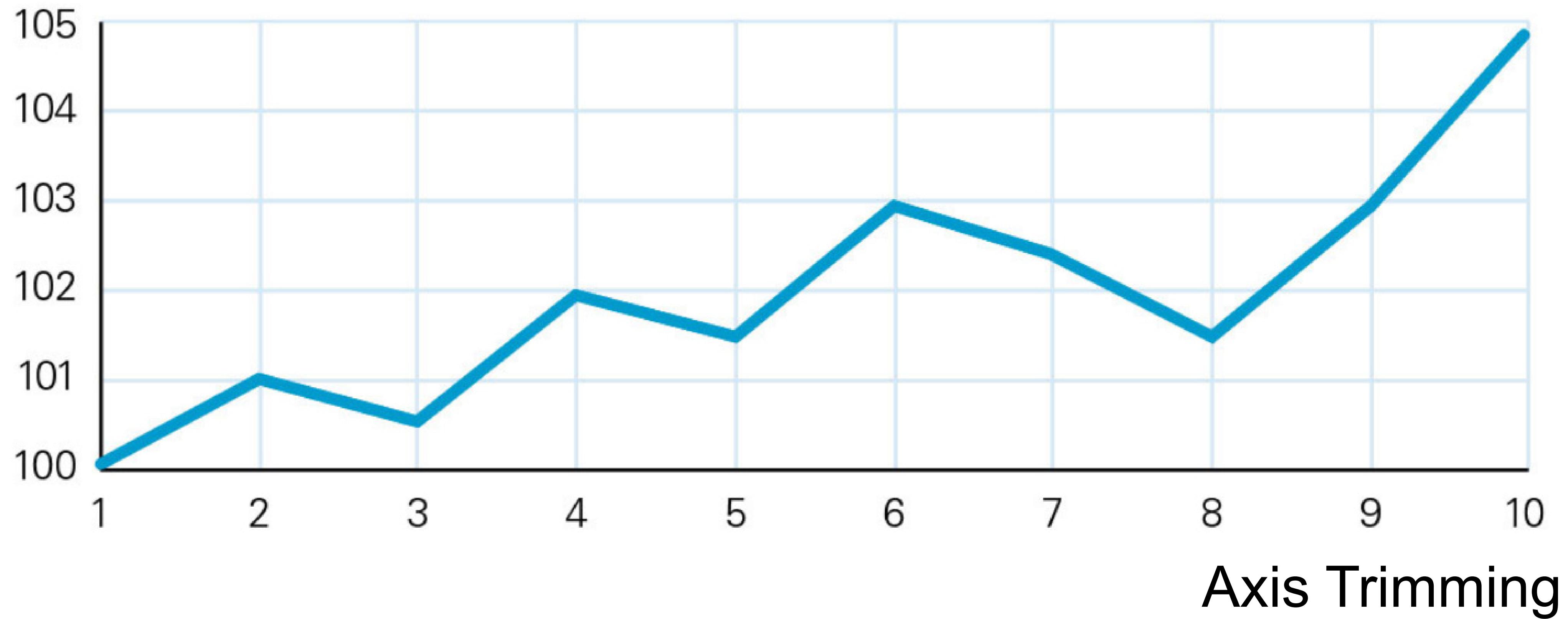
100 101 100,5 102 101,5 103 102,5 101,5 103 105



# Trust only the statistics that you have falsified yourself

Assume these sales figures:

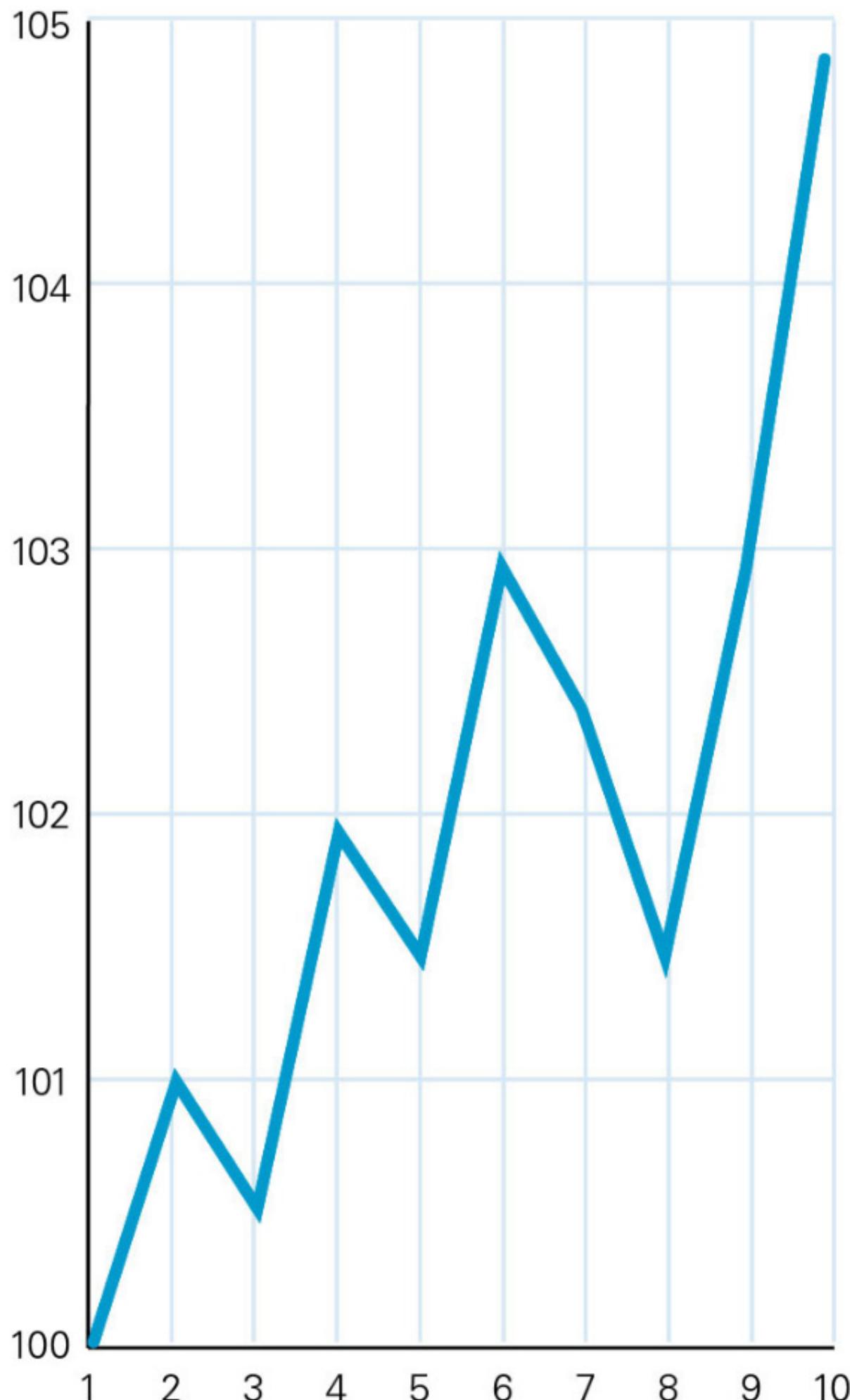
100 101 100,5 102 101,5 103 102,5 101,5 103 105



# Trust only the statistics that you have falsified yourself

Assume these sales figures:

100 101 100,5 102 101,5 103 102,5 101,5 103 105



Axis Expansion /  
Compression

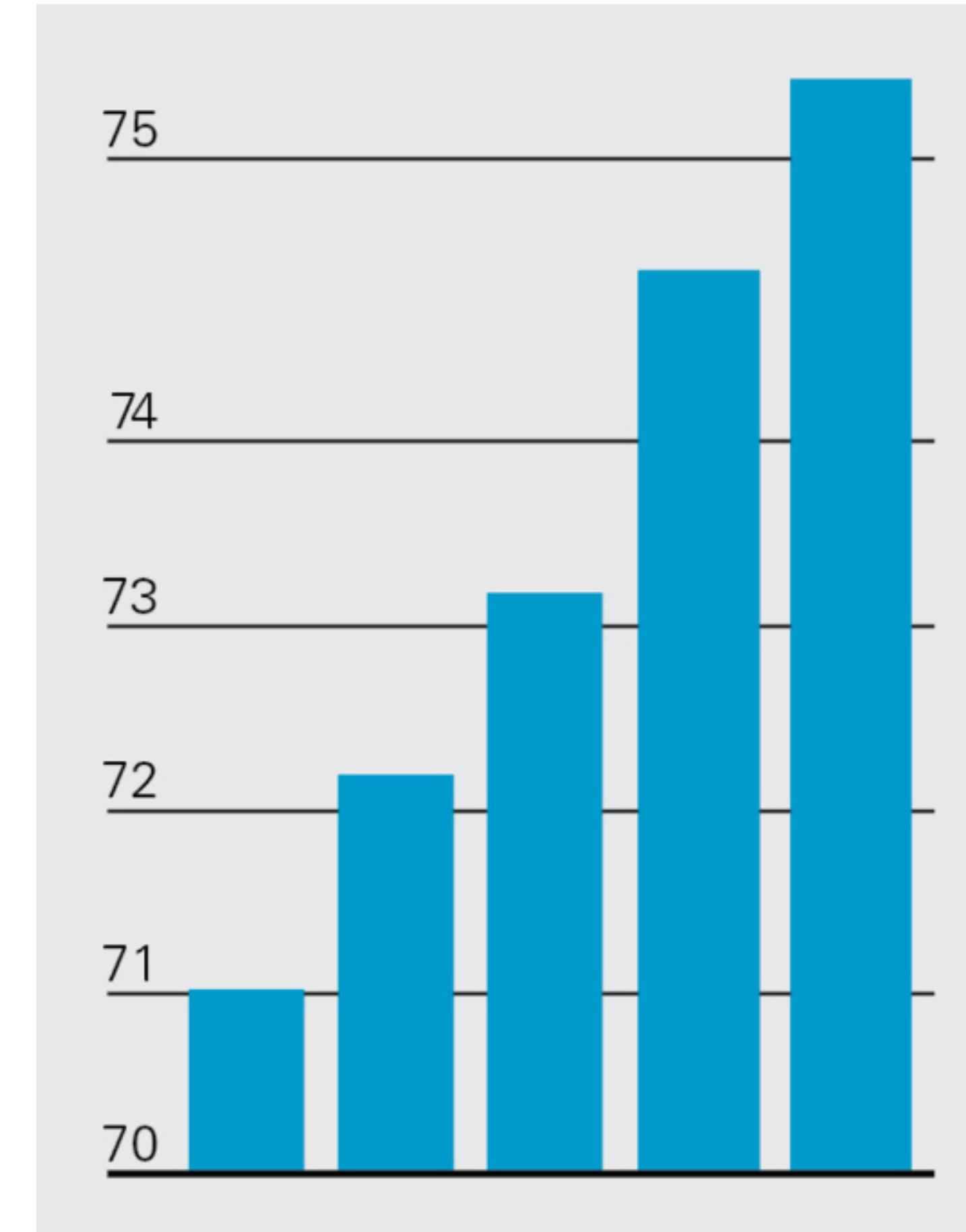
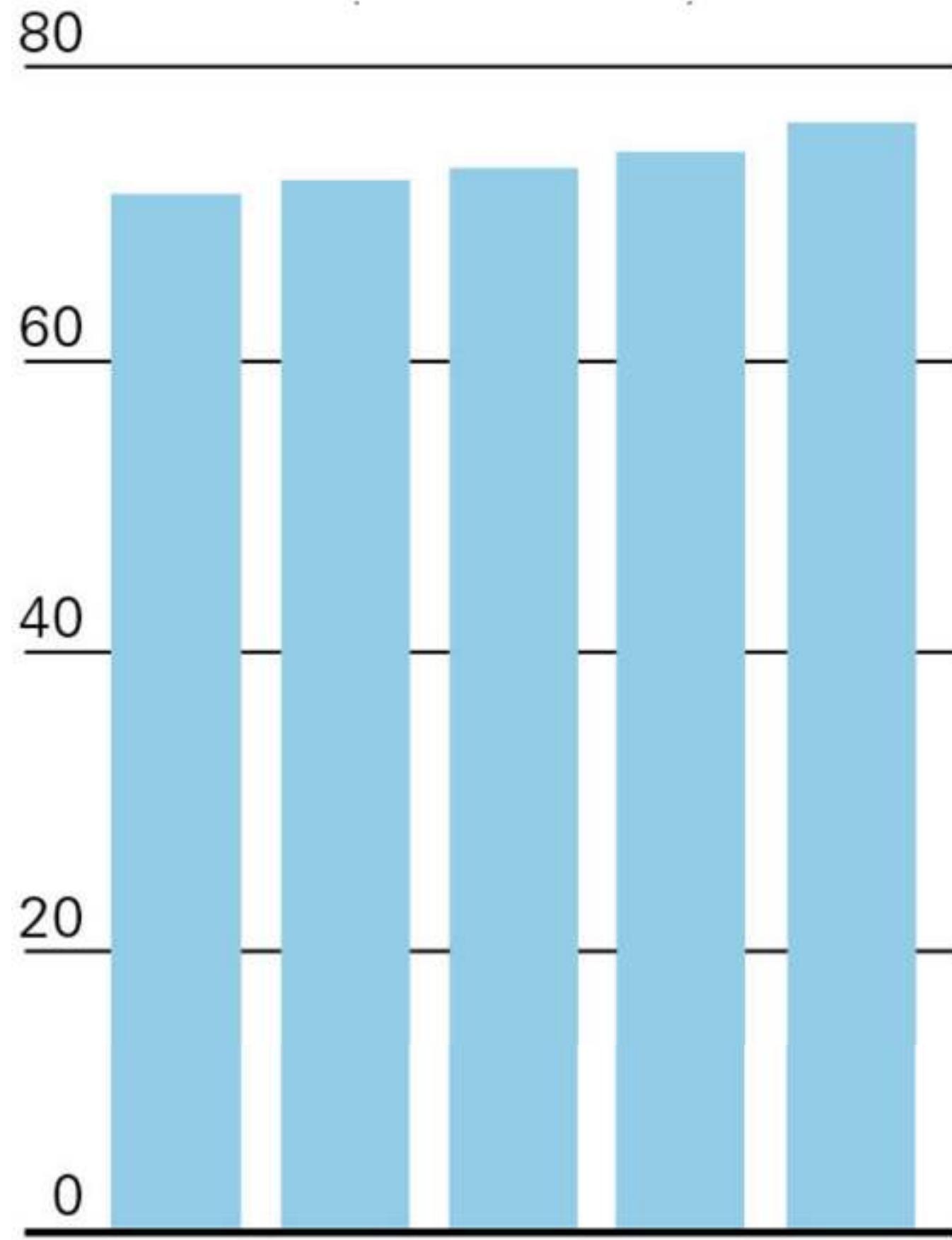
# Trust only the statistics that you have falsified yourself

Assume these sales figures:

100 101 100,5 102 101,5 103 102,5 101,5 103 105

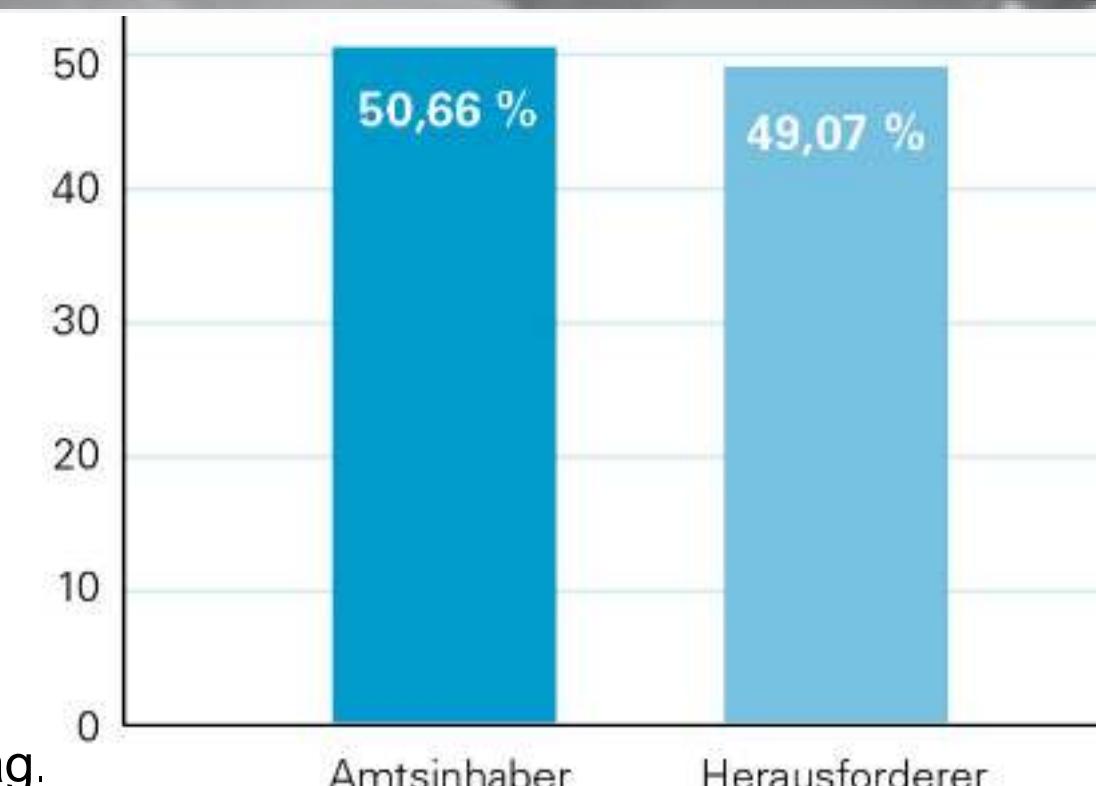


# Trust only the statistics that you have falsified yourself



Trimming of Axis

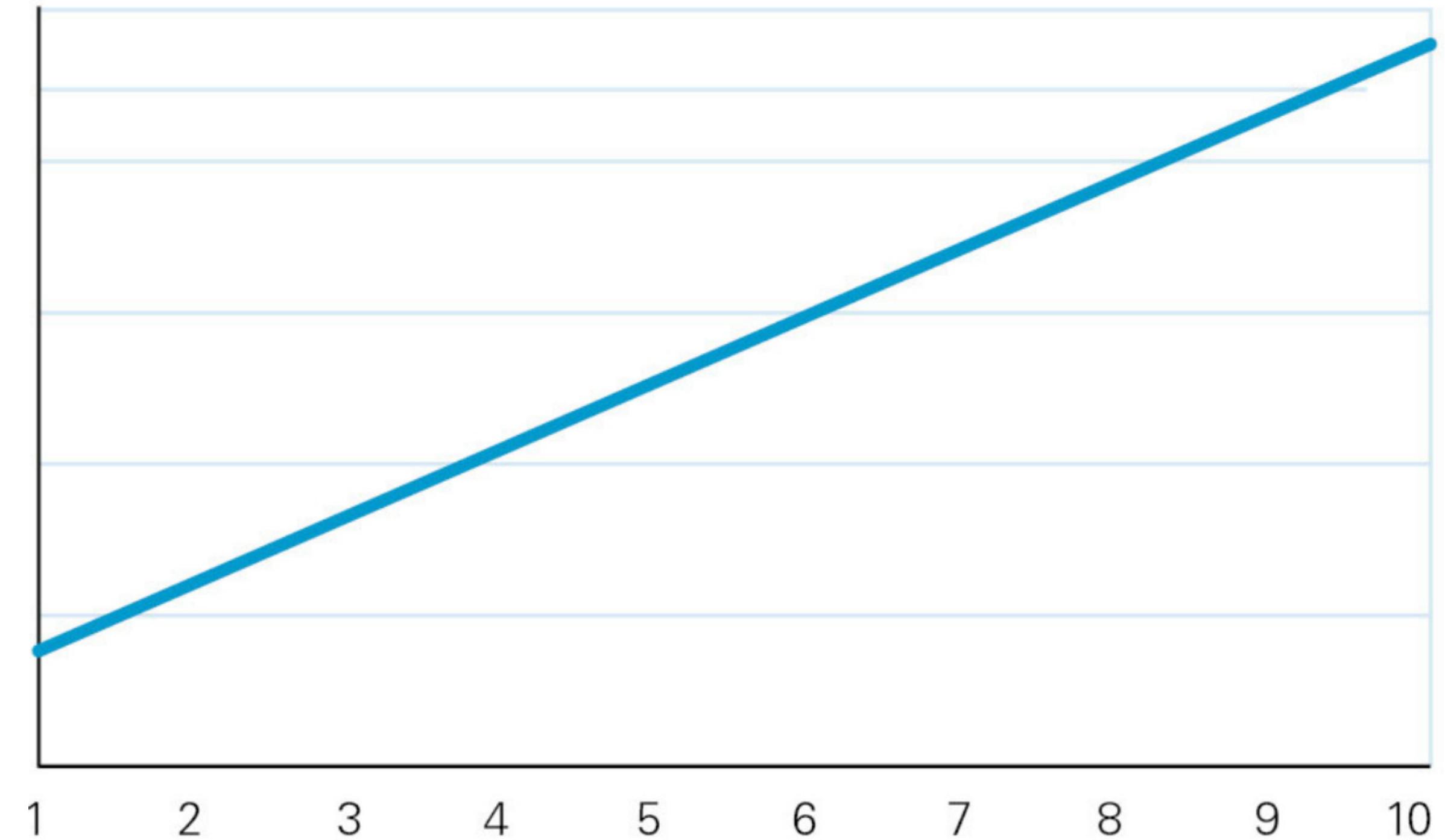
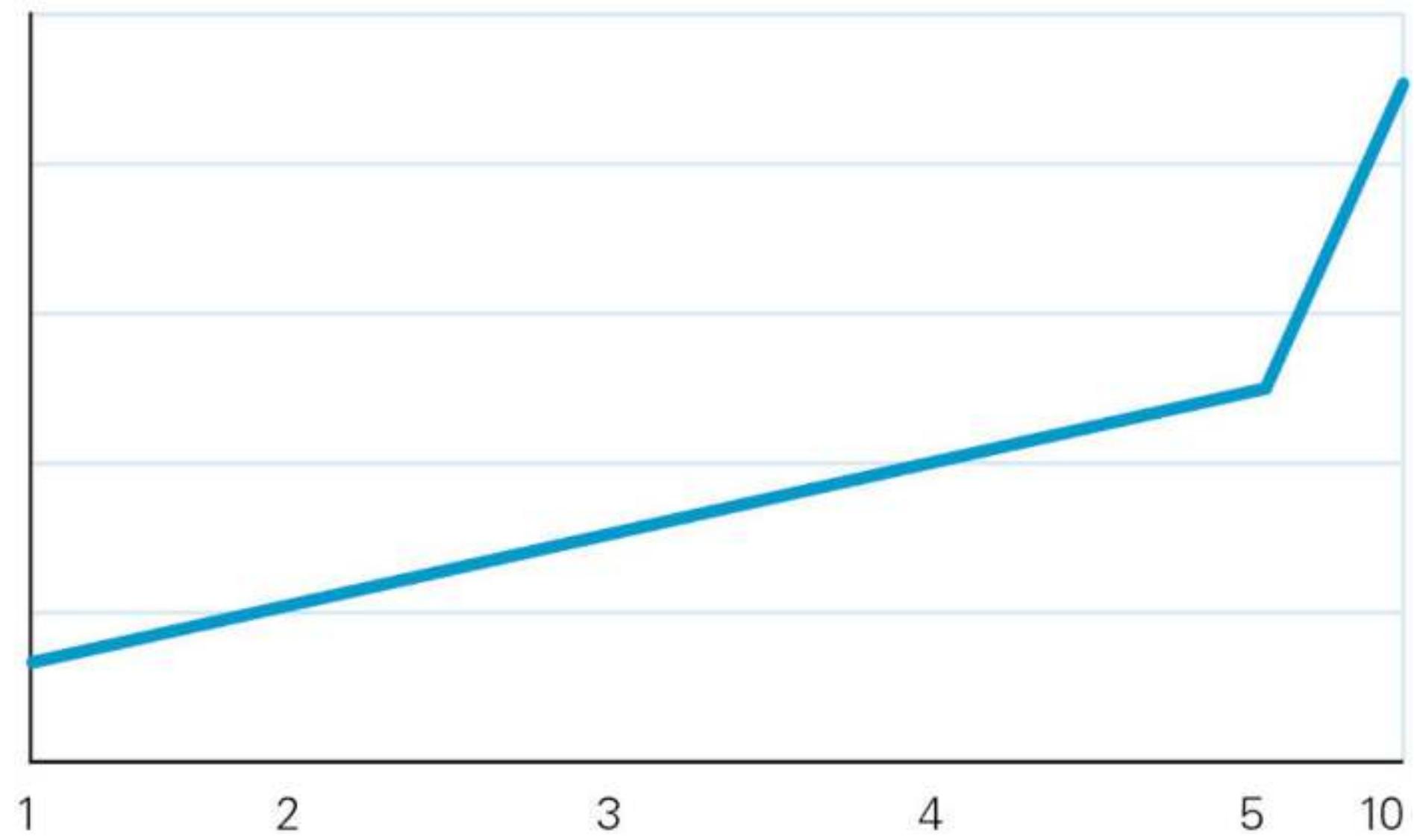
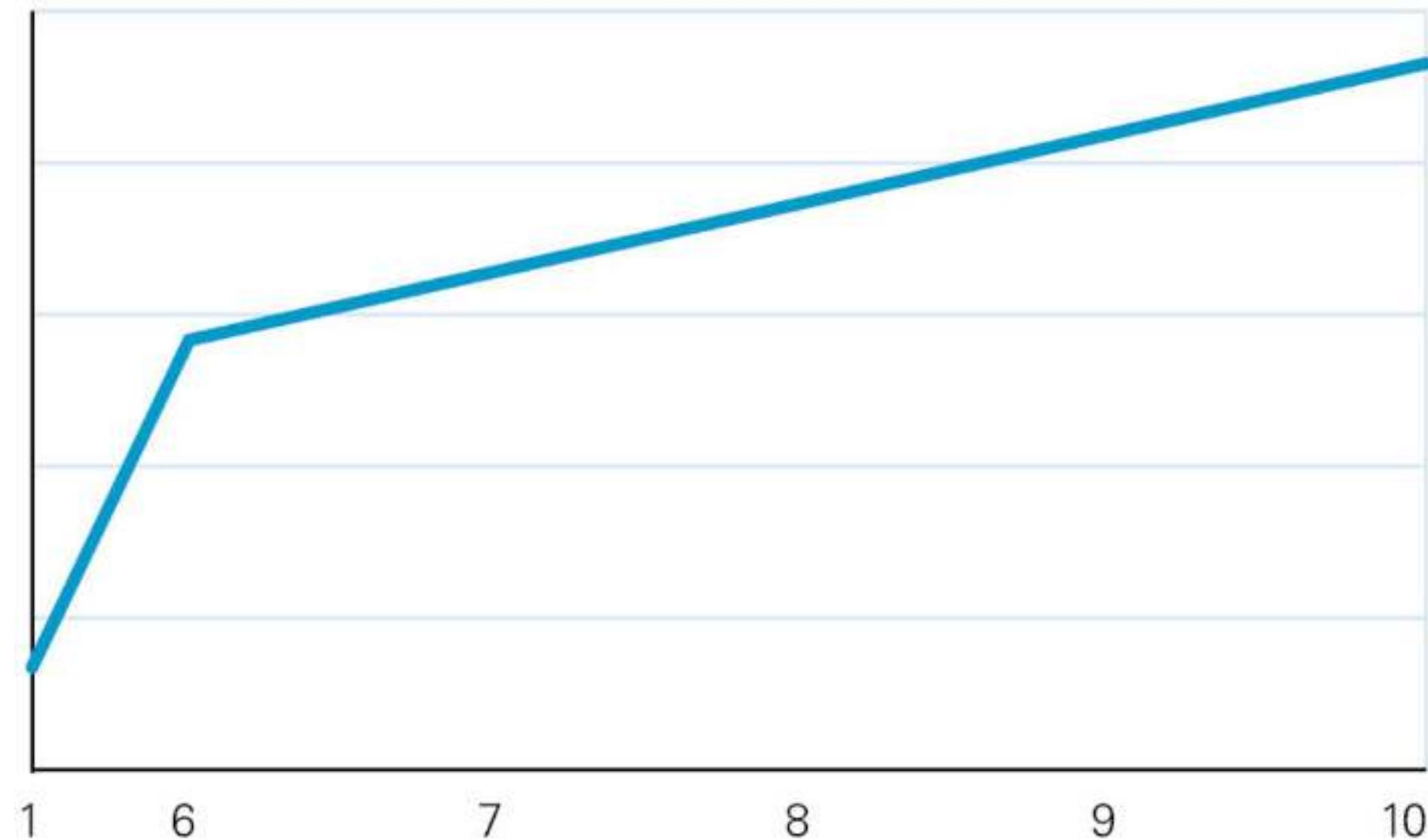
# Trust only the statistics that you have falsified yourself



A Venezuelan election

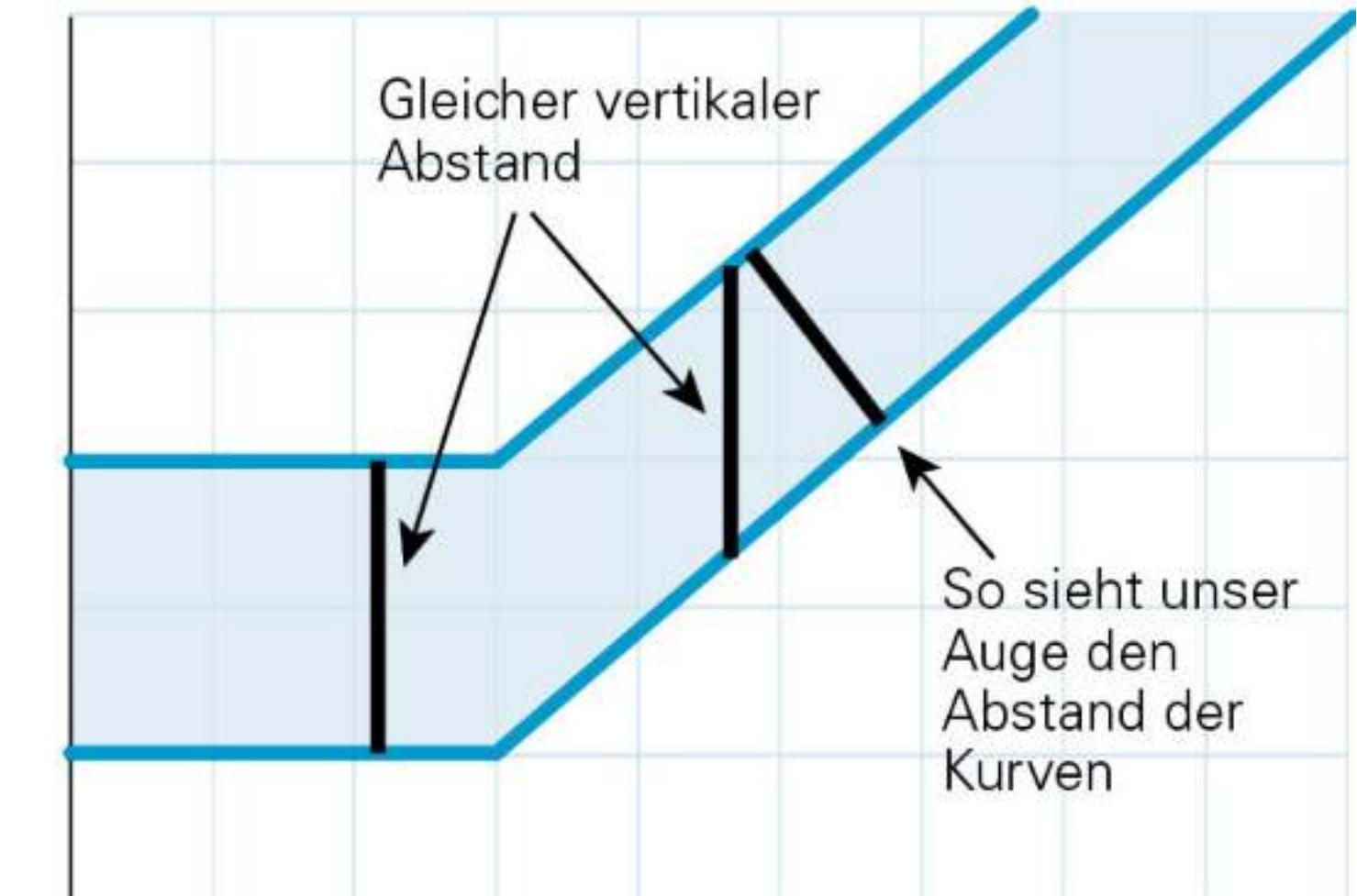
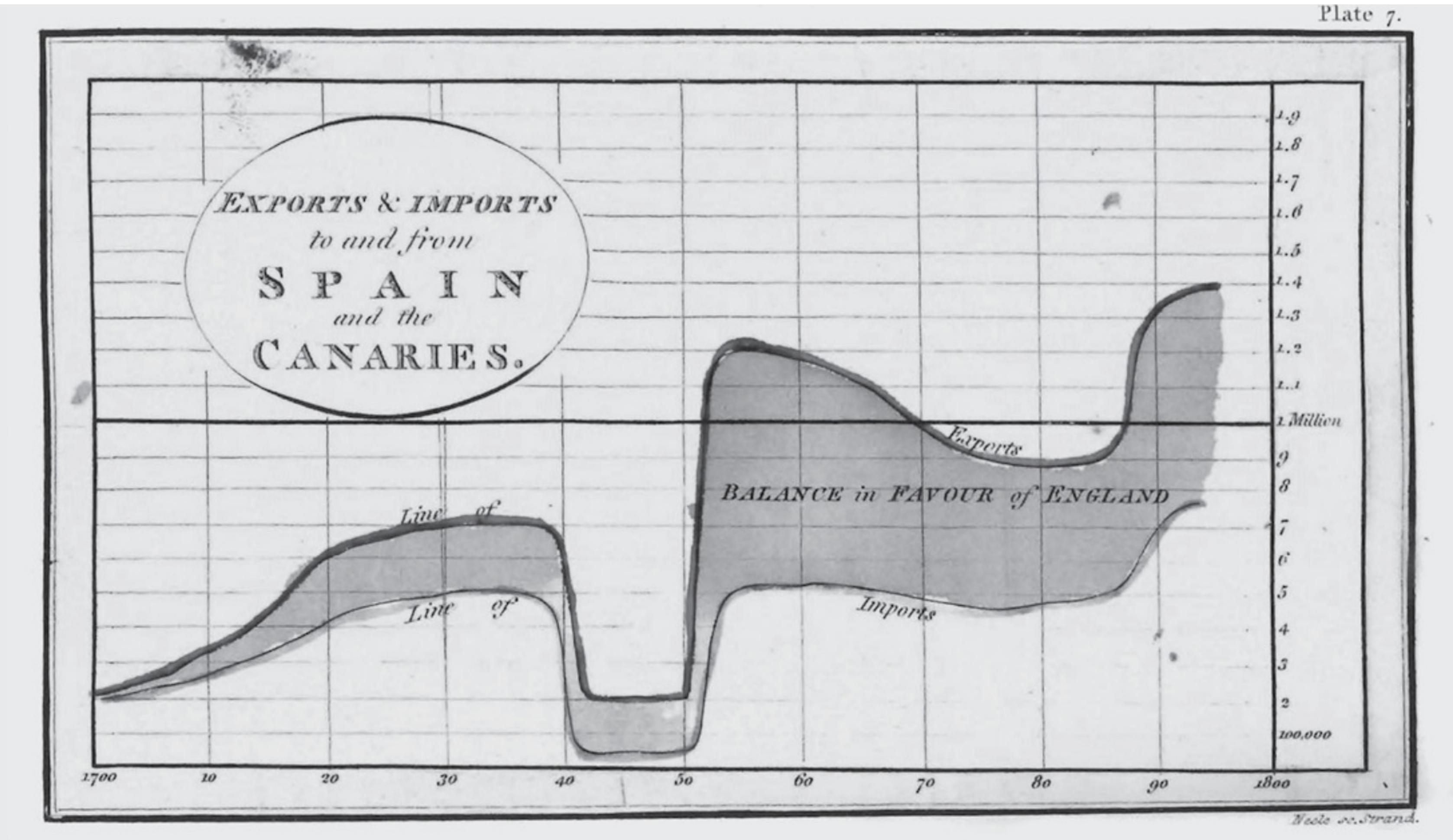
Trimming of Axis

# Trust only the statistics that you have falsified yourself



Partial Expansion /  
Compression of Axis

# Trust only the statistics that you have falsified yourself



Our eye interprets distances not perpendicularly, but orthogonal

The thing with curves

# Trust only the statistics that you have falsified yourself



A

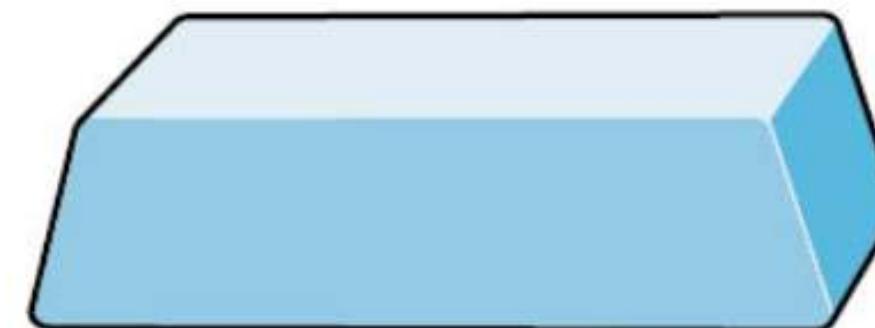


B

In both cases edge lengths were doubled.

B's area is 4 times the area of A

B's volume 8 times the volume of A



A



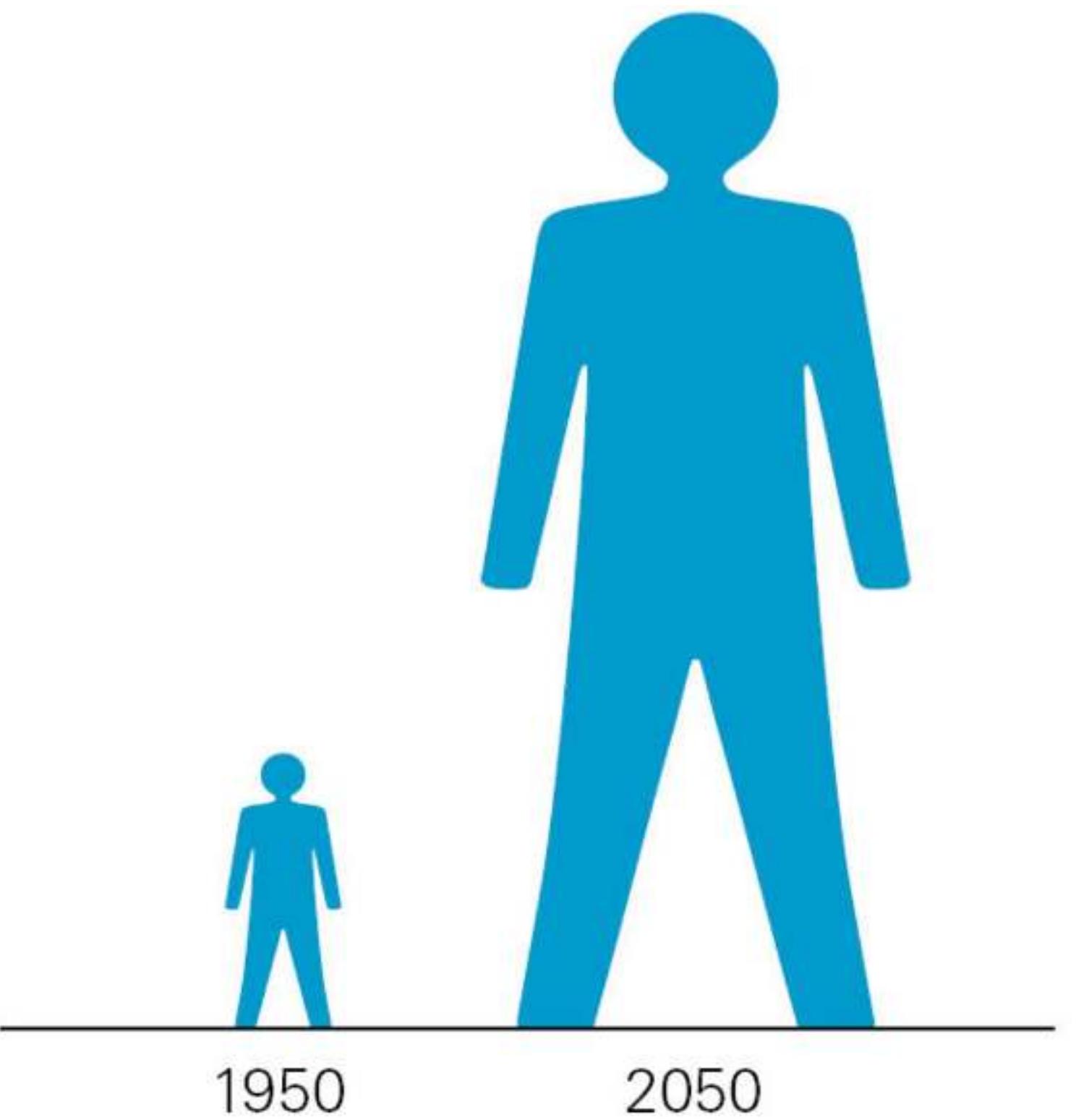
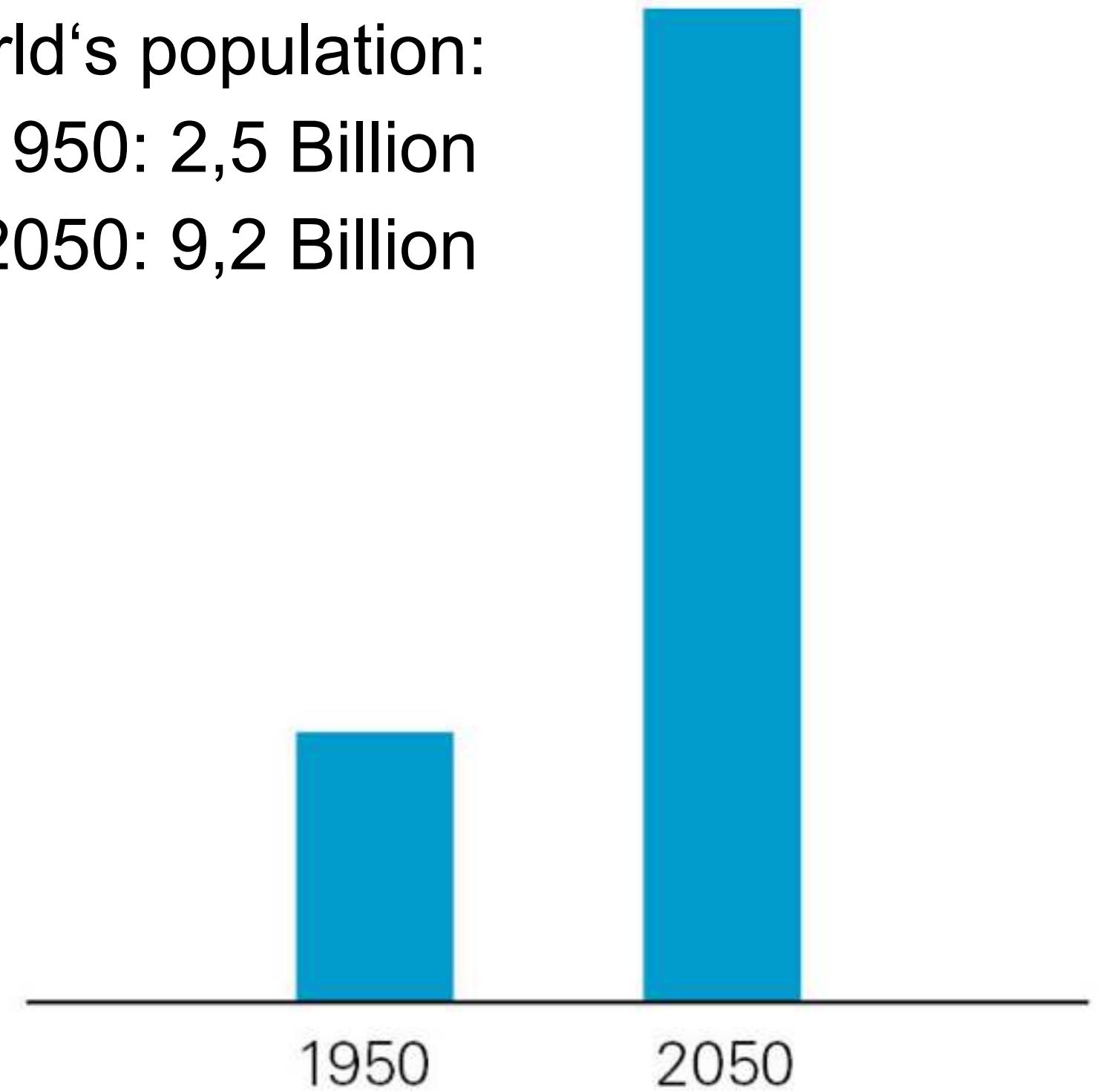
B

Perception of Areas  
and Volumes

# Trust only the statistics that you have falsified yourself

World's population:

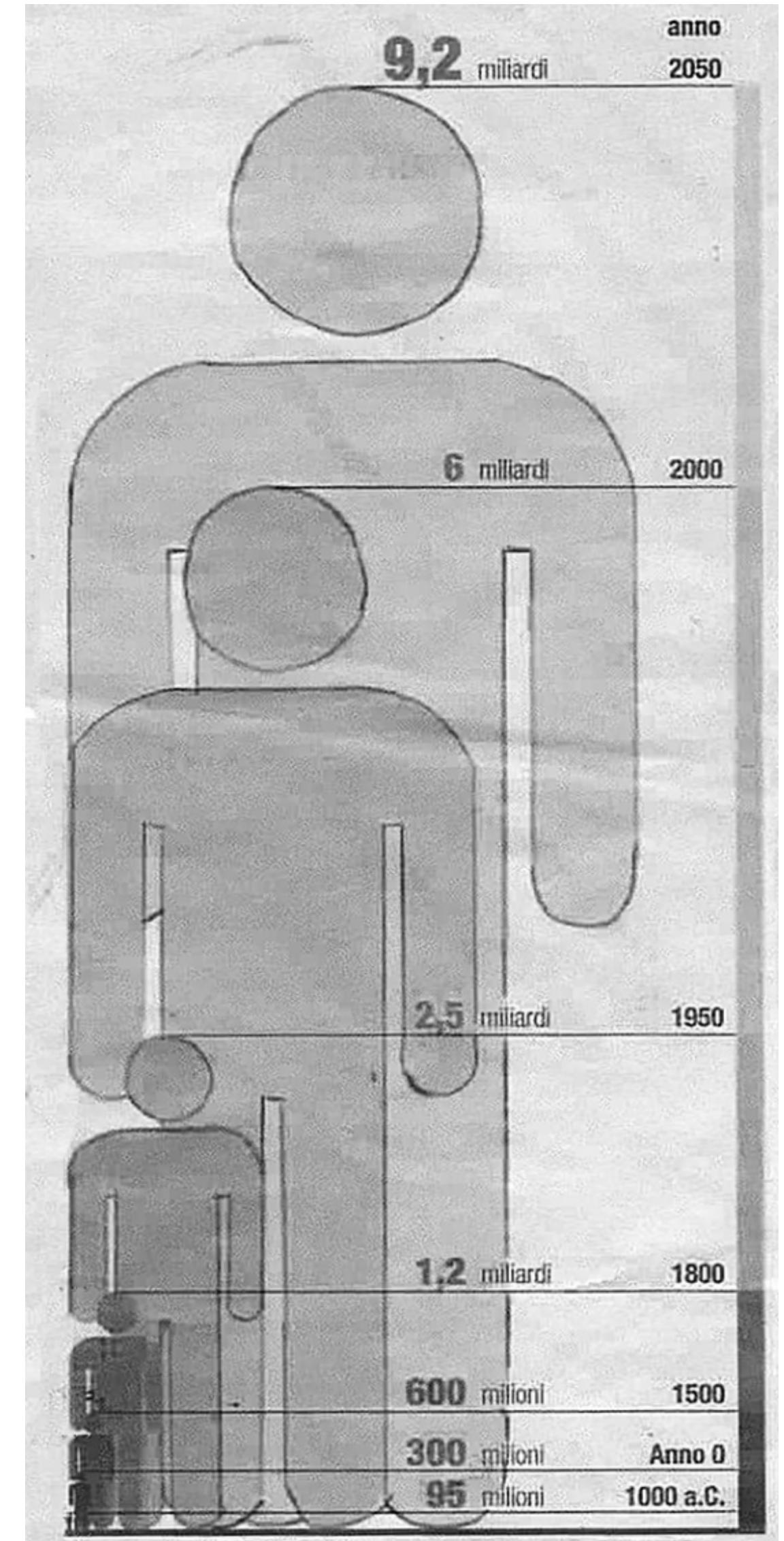
- 1950: 2,5 Billion
- 2050: 9,2 Billion



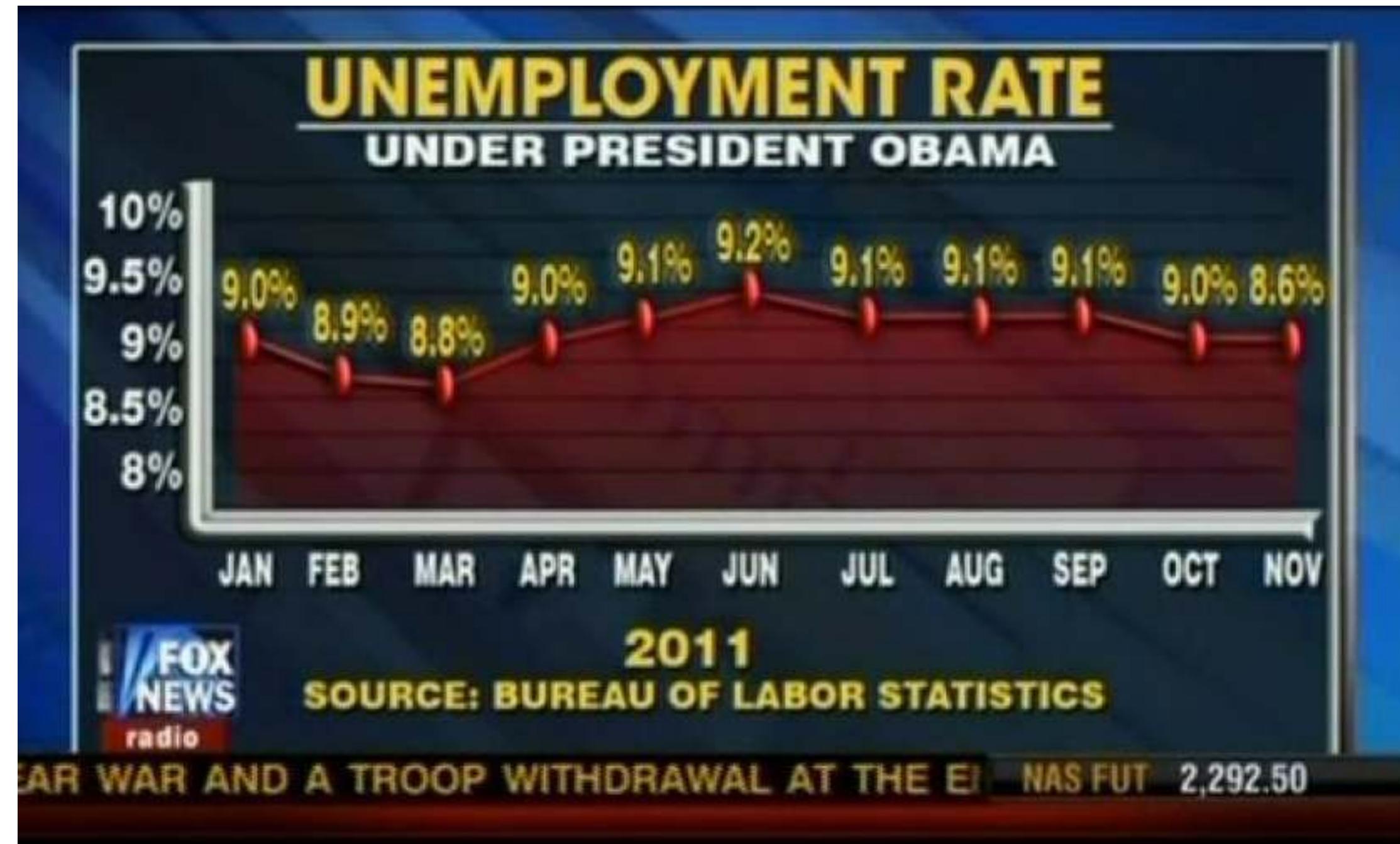
Pictograms have height and width scaled with ratio 2,5:9,2.

The ratio of areas becomes 2,5:33,8!

Stacking the pictograms further perturbs the perception of ratios.



# Graphical Integrity



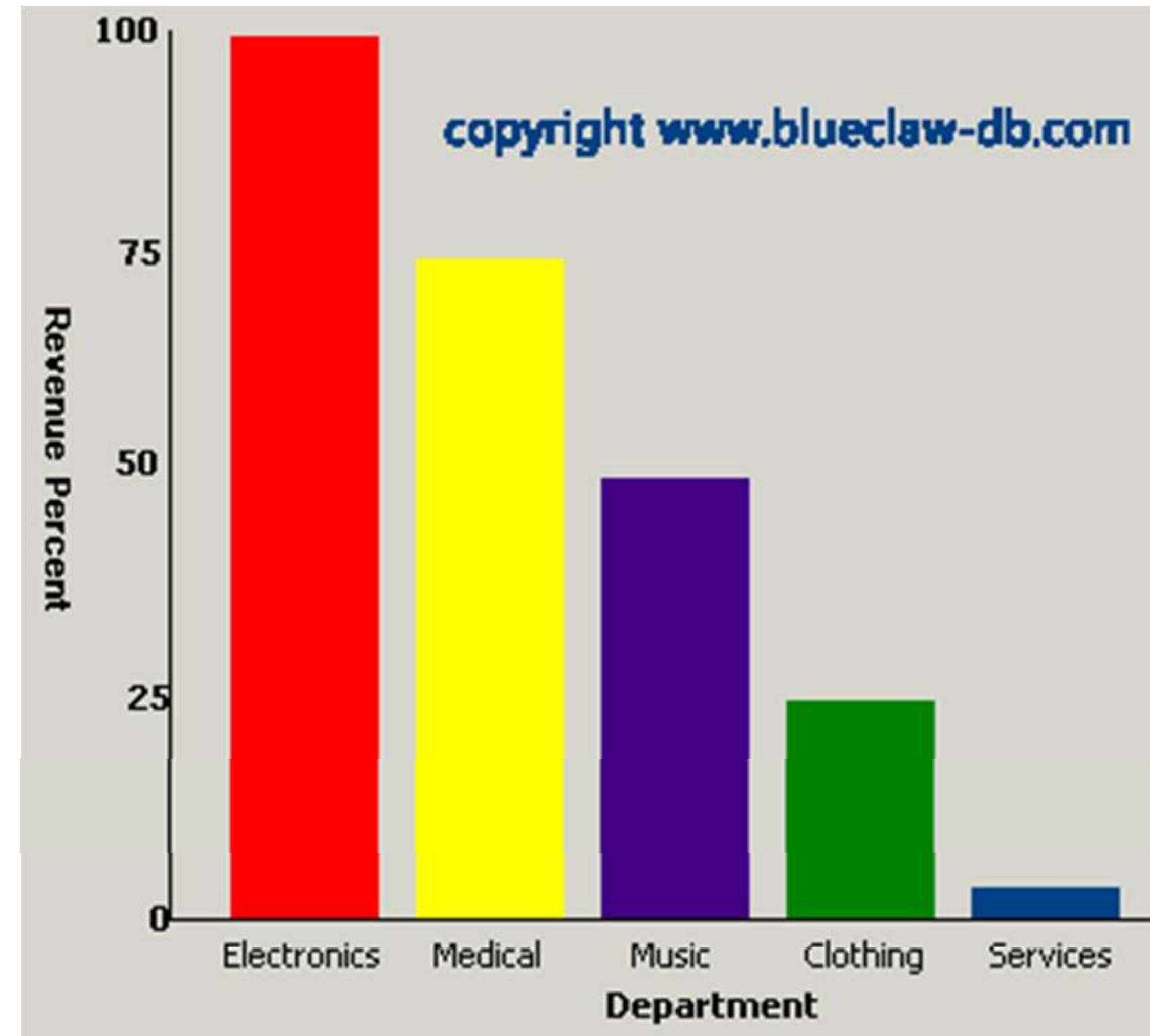
“ ”

As to the propriety and justness of representations sums of money, and time, by parts of space, tho' verey readily agreed to by most men, yet a few seem to apprehend that there may possibly be some deceptions in it, of which they are not aware

William Playfair,  
*The Commercial and Political Atlas* (1786) [Tufte2001]

# Color

# Colors: Get it right in black and white



# Color

- Create a color scheme
- Be consistent across visualizations
- Do your colors carry additional information?

Caveat: Colors often have meaning

Online tools can assist you in creating appealing palettes

<https://paletton.com/>

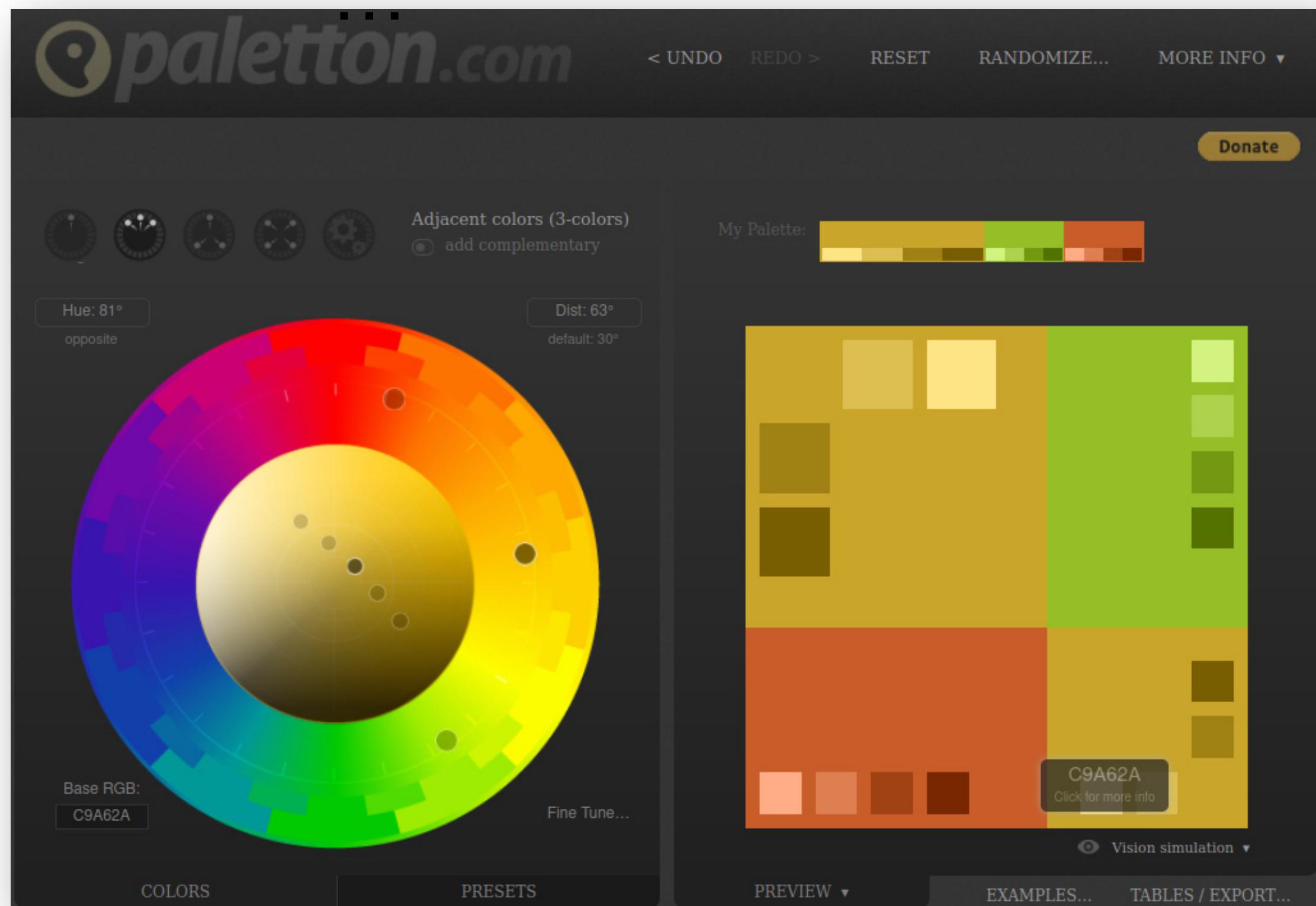
<https://colorbrewer2.org/>

<https://www.toptal.com/designers/colorfilter>

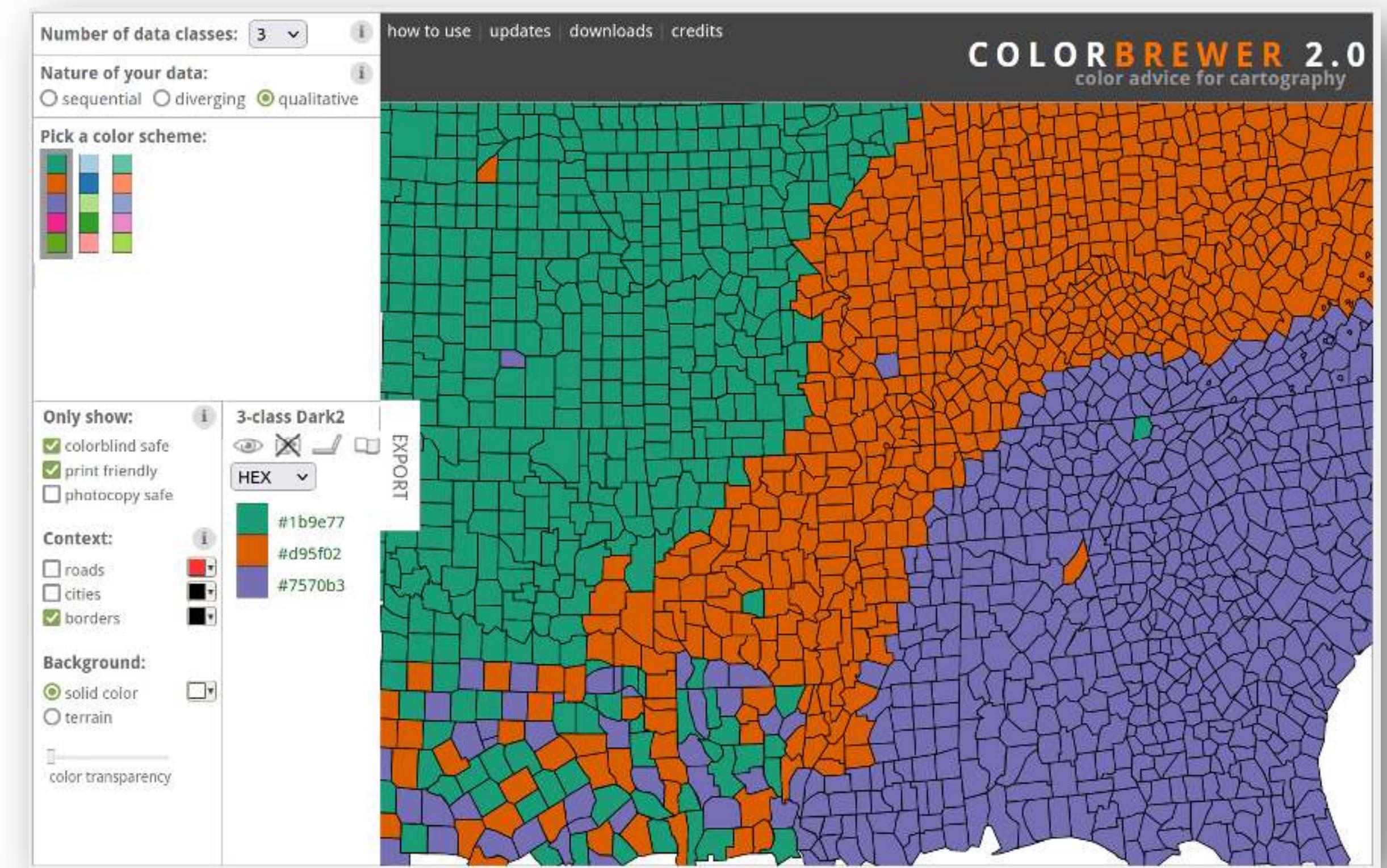
...

# Online Tools (among others)

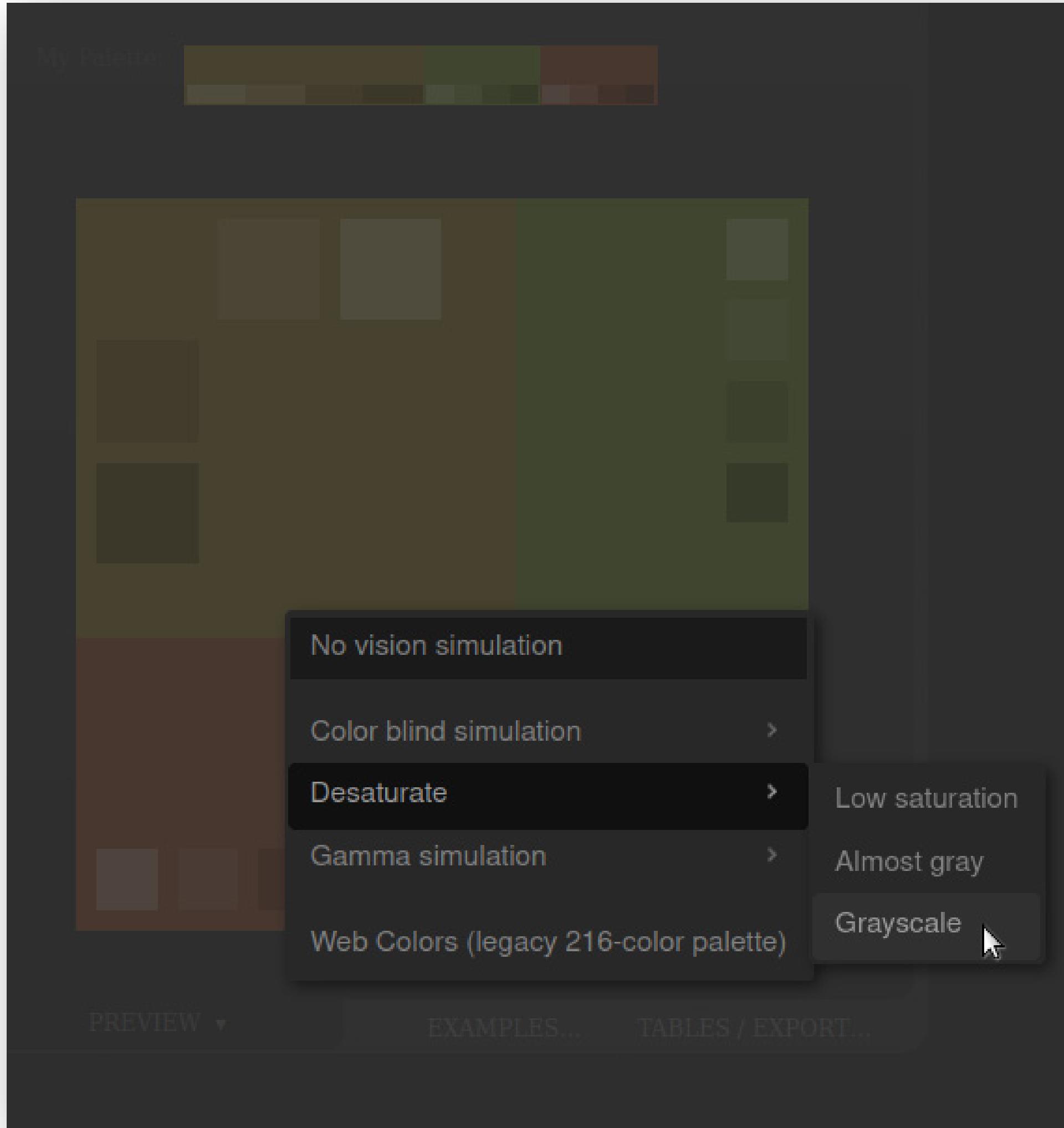
<https://paletton.com/>



<https://colorbrewer2.org/>



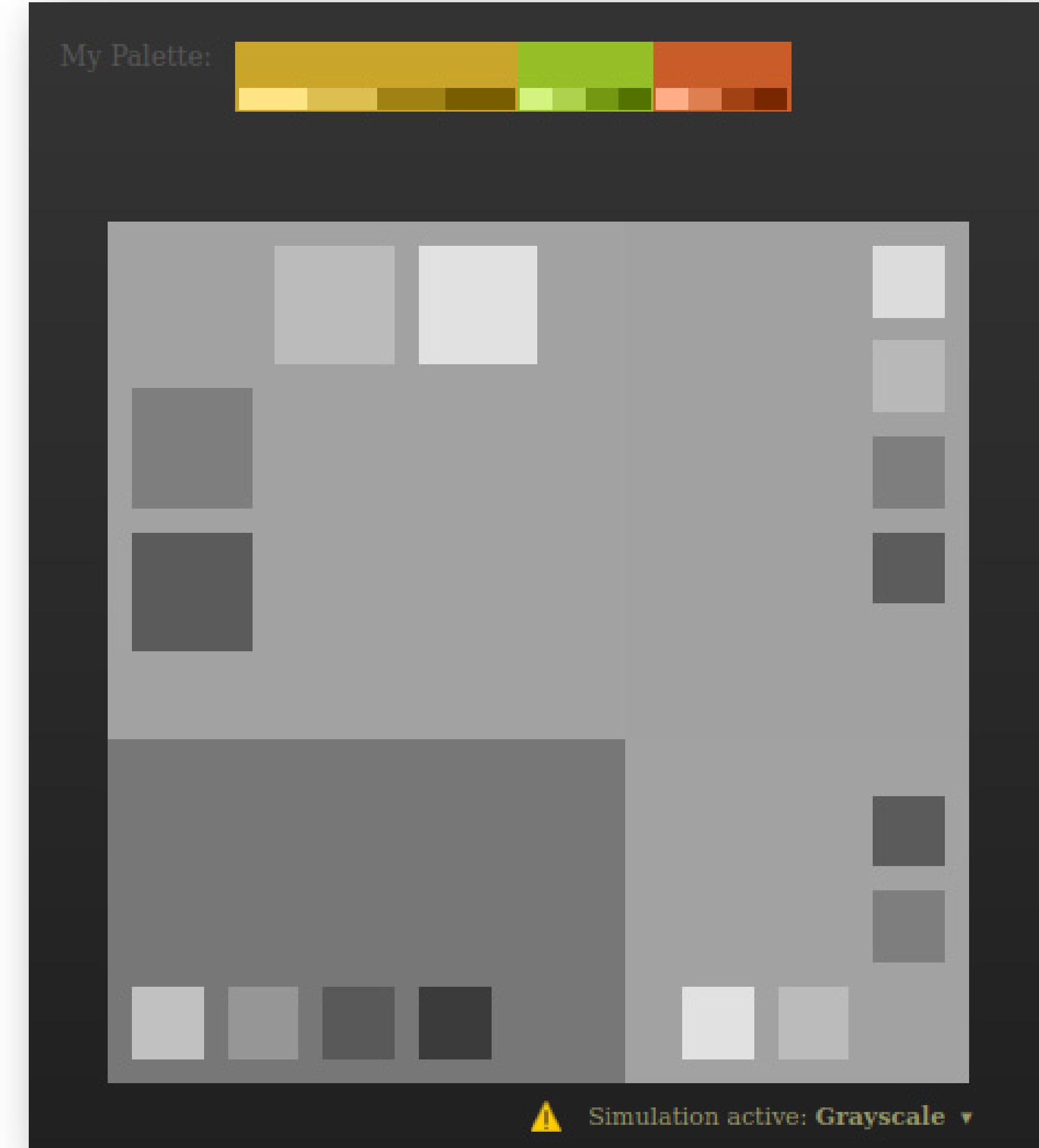
# Example: Paletton.com



The screenshot shows a color palette interface. At the top, there is a "My Palette" section with a horizontal bar containing several color swatches. Below this is a large preview area divided into two main sections: one with warm colors (yellow, orange, red) and one with cool colors (blue, green, purple). A vertical color bar is on the right side of the preview area. At the bottom of the interface, there is a menu with the following options:

- No vision simulation
- Color blind simulation >
- Desaturate >
- Gamma simulation >
- Web Colors (legacy 216-color palette)

At the very bottom, there are three buttons: "PREVIEW", "EXAMPLES...", and "TABLES / EXPORT...".

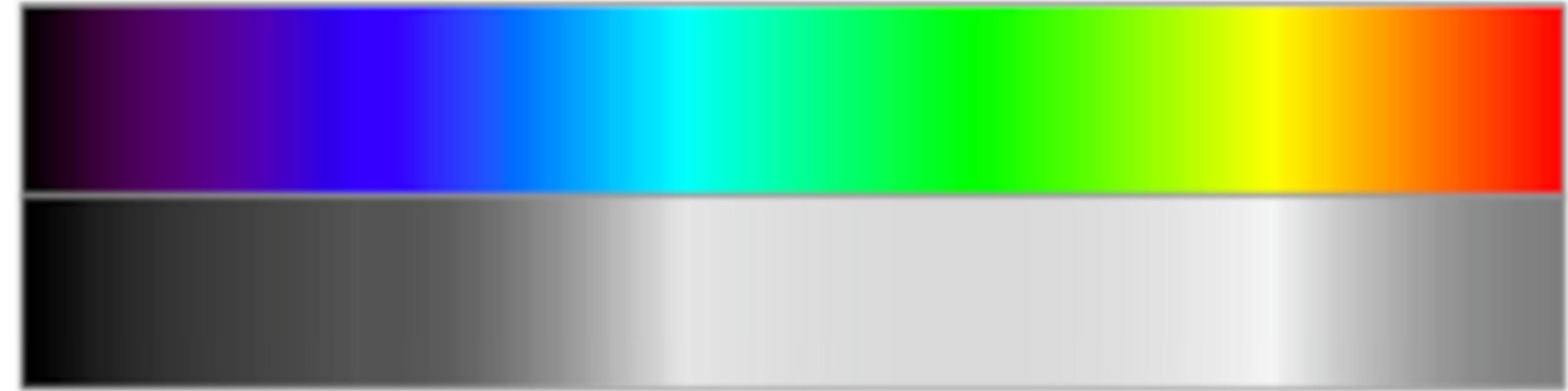
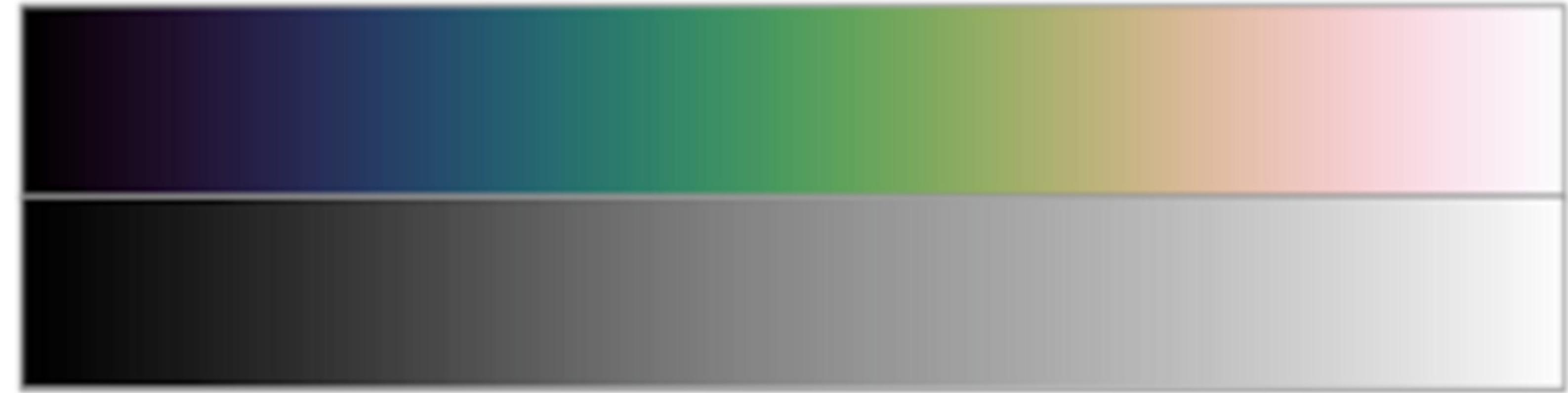


The screenshot shows the same color palette interface as the first one, but with a different visual effect applied. The entire image has been converted to grayscale. The preview area now shows various shades of gray instead of the original colors. A vertical color bar on the right also shows a grayscale gradient. At the bottom, there is a message indicating the active simulation:

⚠ Simulation active: Grayscale ▾

# Optimize colors for brightness, not hue!

The Cubehelix color scheme is optimized for color scales as it varies in hue and value to retain contrast



The „rainbow“ scale would be inefficient for gradual differences when viewed in grayscale!

# Color Blindness

Decreased ability to see color or differences in color

- Deutanomaly (most common):  
affects 6% of males, 0.4% of females.  
„Green weakness“
- Protanomaly:  
affects 1% of males, 0.01% of females.  
less sensitive to red light
- Deutanopia:  
affects 1% of males.
- Protanopia:  
affects 1% of males.
- Tritanopia:  
<1% of males and females.
- Tritanomaly:  
< 0.01% for males and females.

92%

Normal Vision



2.7%

Deutanomaly



0.66%

Protanomaly



0.56%

Deutanopia



0.59%

Protanopia



0.016%

Tritanopia



0.01%

Tritanomaly



<0.0001%

Achromatopsia



# Color Scheme for Color Blindness

Thanks to the constant change in saturation, the cubehelix color scheme provides enough discriminative power for various deficiencies

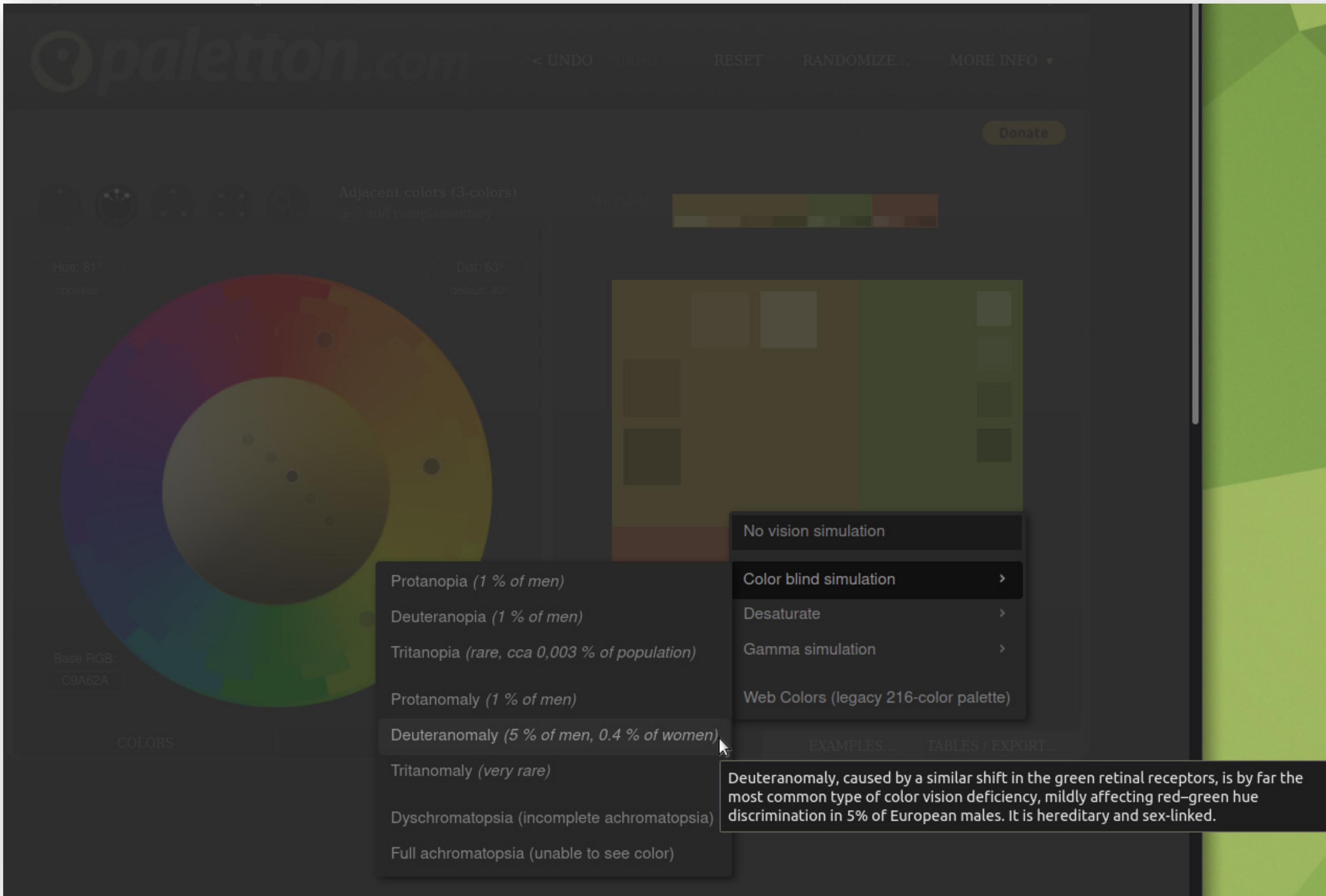


<https://ifweassume.blogspot.com/2013/05/cubehelix-or-how-i-learned-to-love.html>

<https://www.toptal.com/designers/colorfilter>

Green, D. A. (2011). A colour scheme for the display of astronomical intensity images. *Bulletin of the Astronomical Society of India*, 39, 289-295.

# Vision simulations



# Wrap-Up

# Graphical excellence

is a matter of substance, statistics, and design

consists of complex ideas communicated with clarity, precision, and efficiency

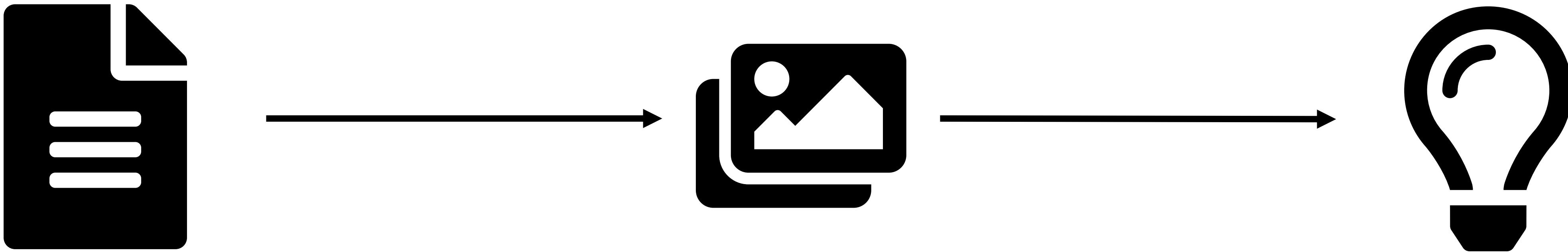
give the viewer the greatest number of ideas in shortest time with  
the least ink in the smallest space

is nearly always multivariate

requires telling the truth about the data

induce the viewer to think about the substance rather than the methodology

# Information Visualization is a Form of Communication



How to support effective communication:

- Explain mapping of data to visual elements
- Be consistent also across visualizations
- Use graphical elements to support your narrative

# Acknowledgement

Thanks to Jürgen Pfeffer and his lecture on information visualization!

Thanks.

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